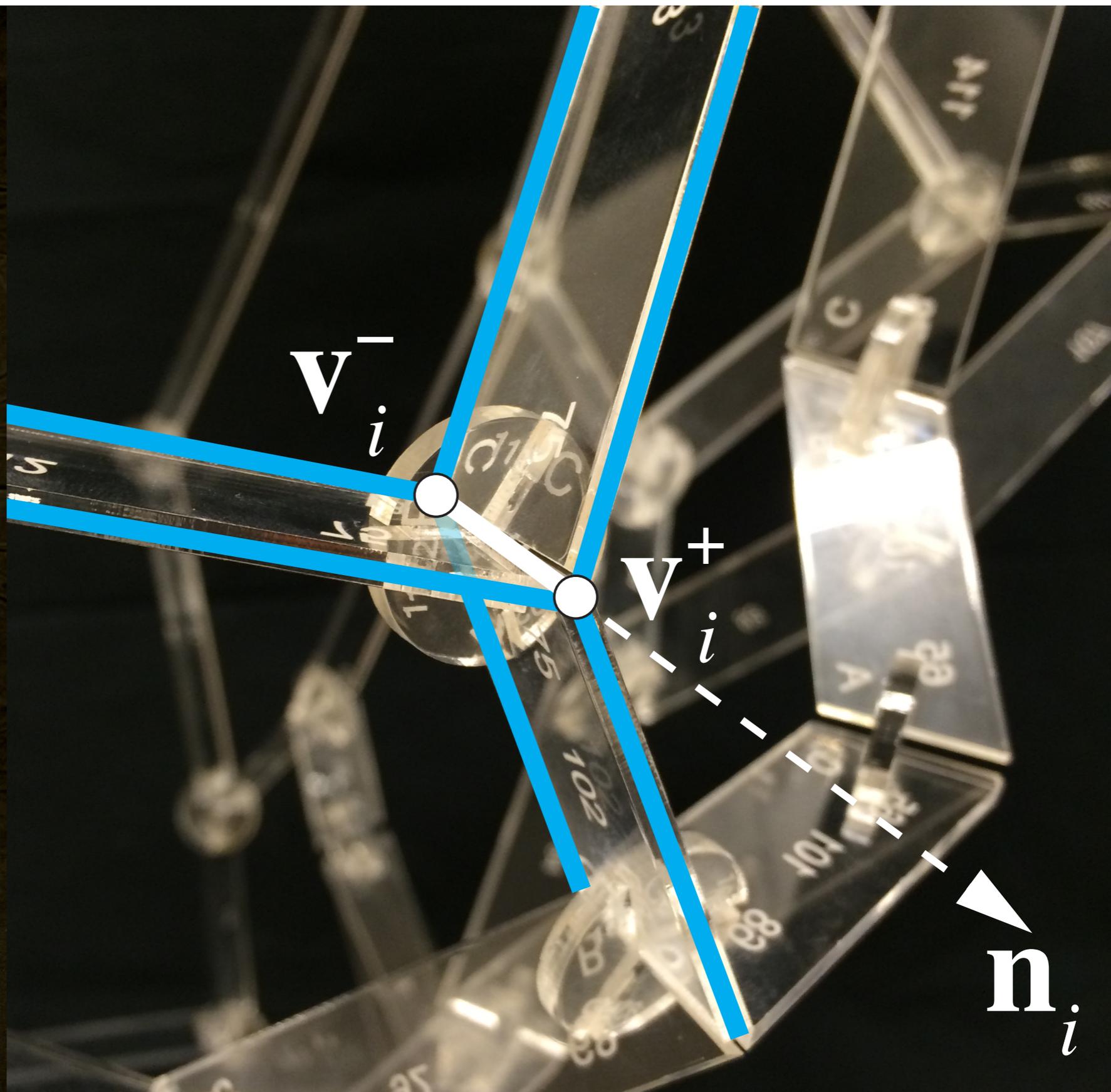
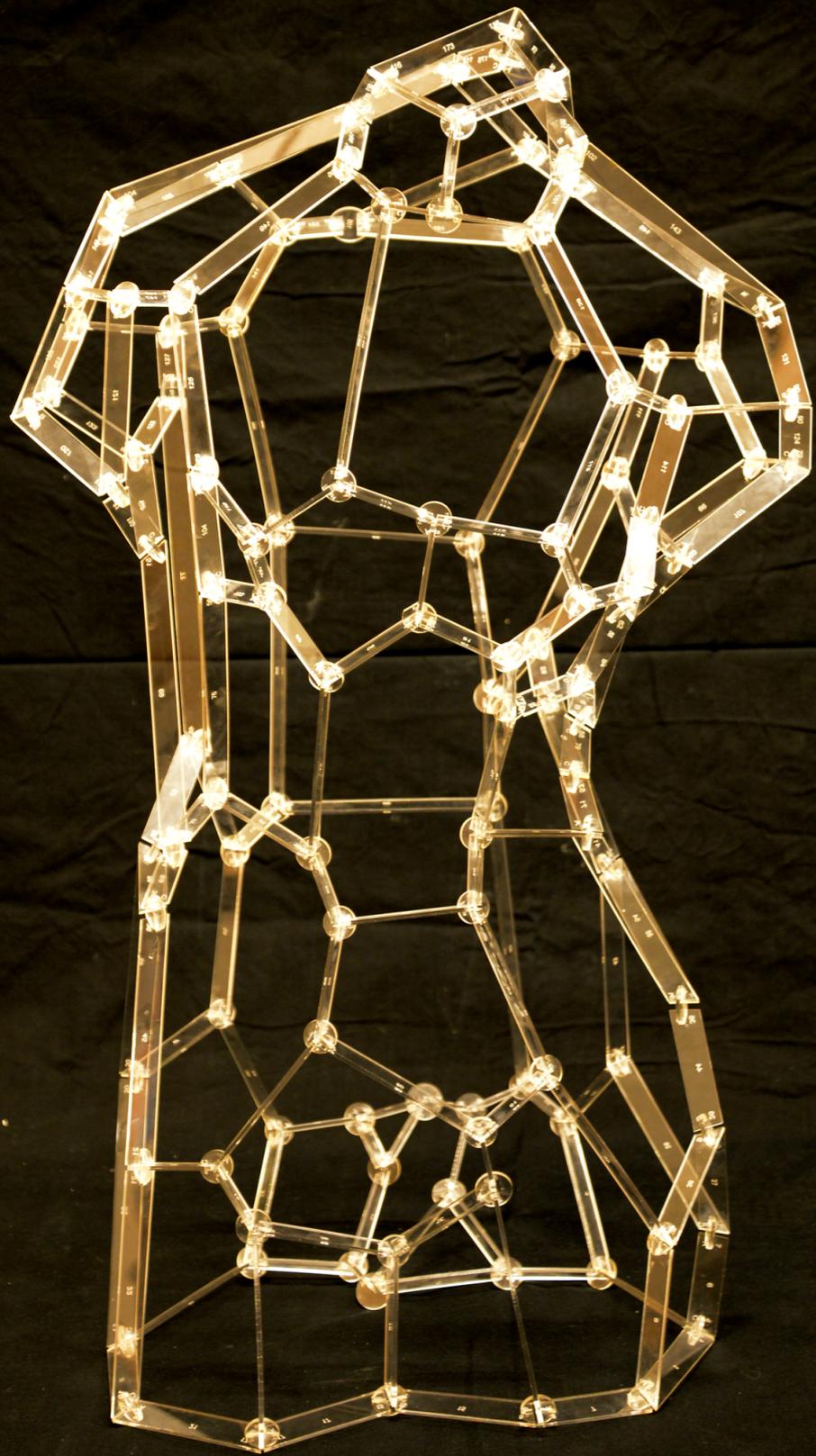
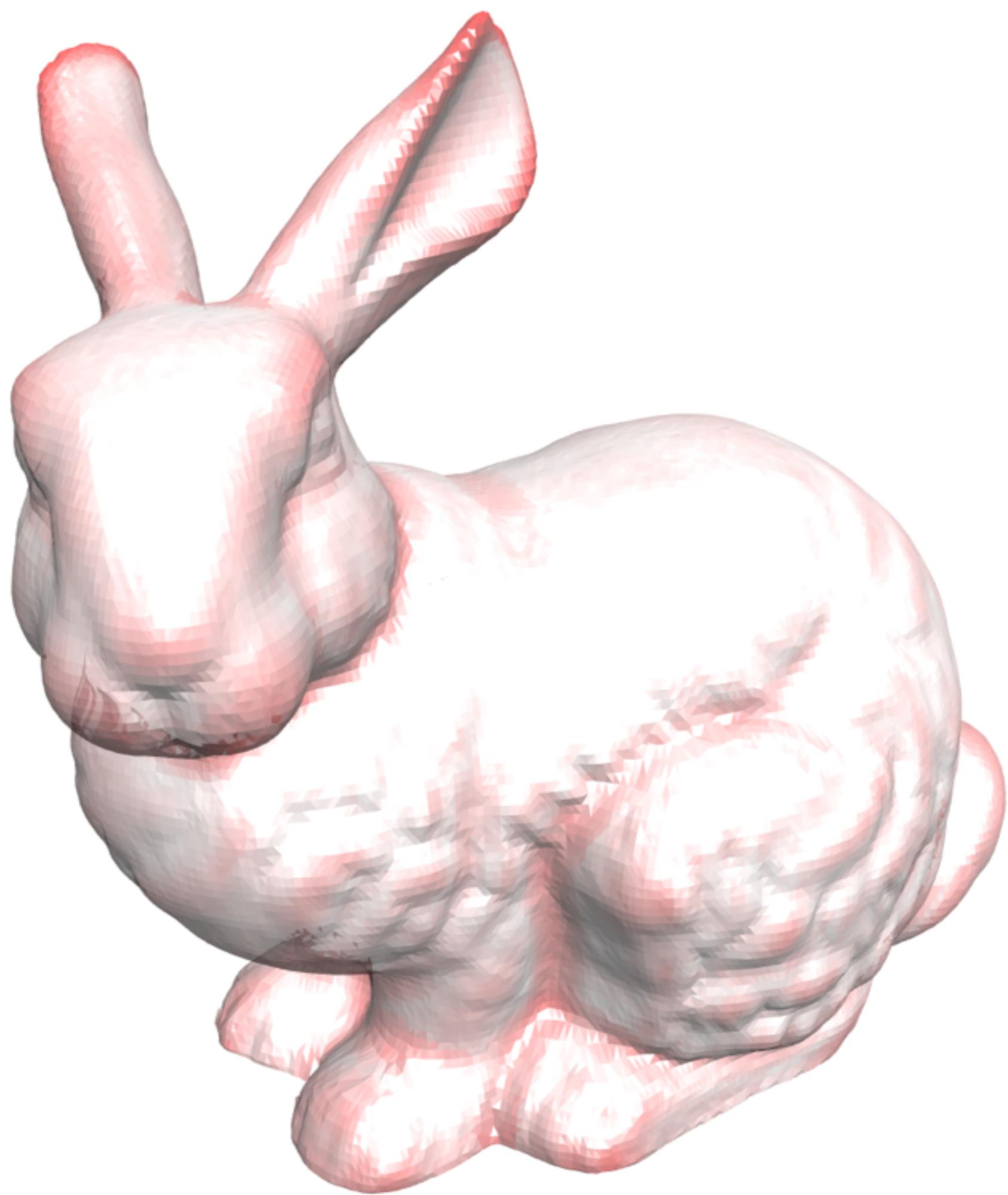
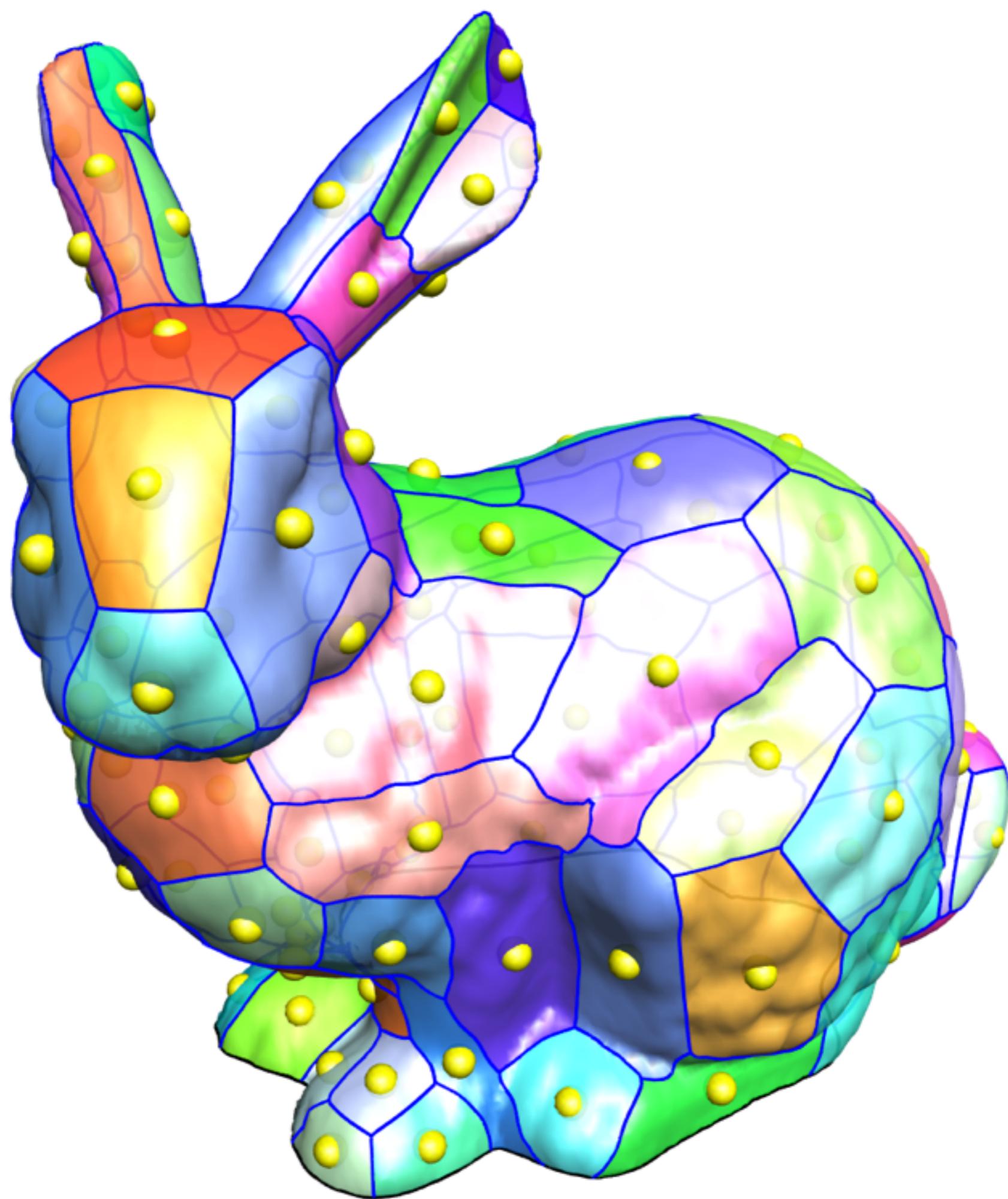


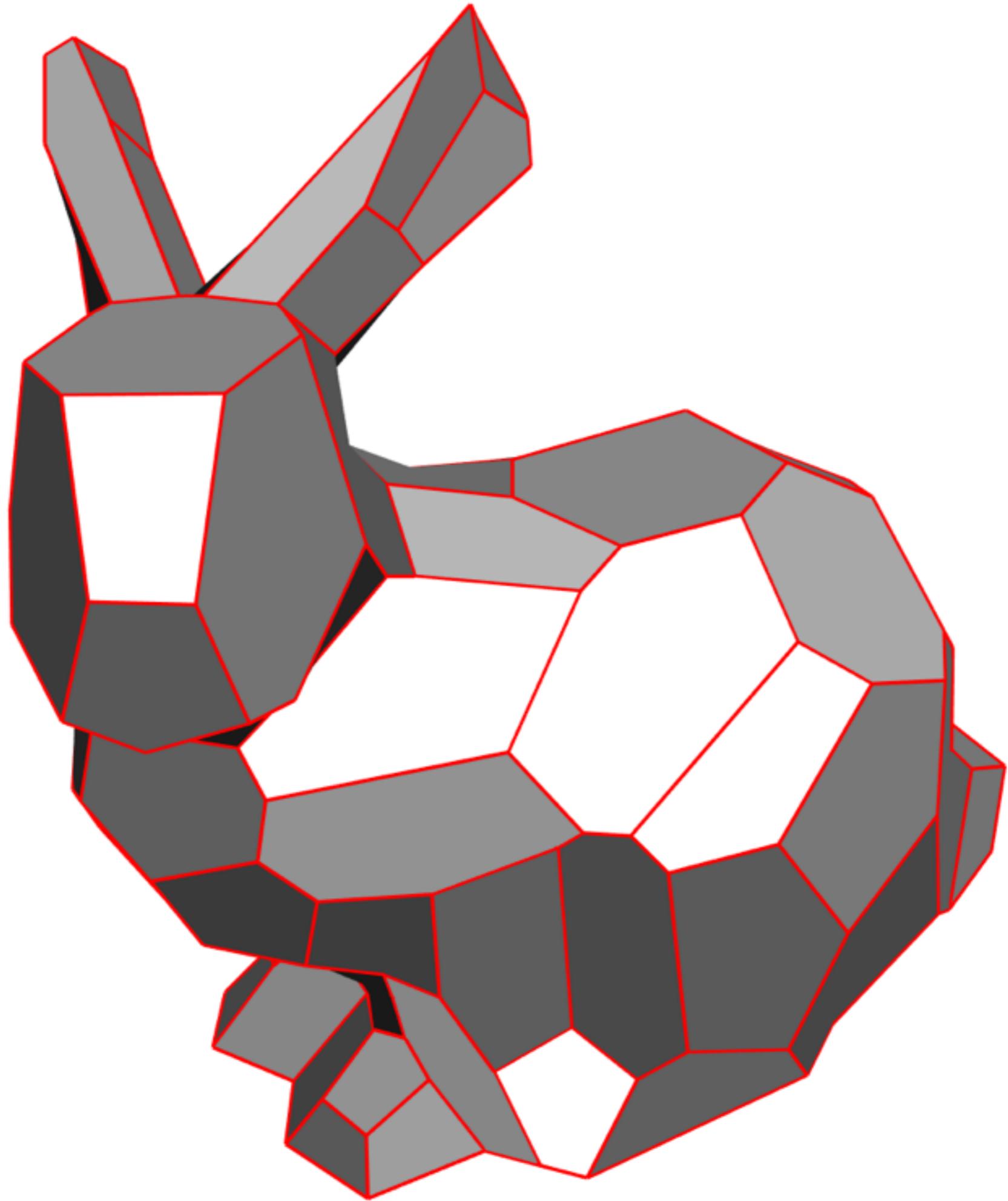
Beam Meshes

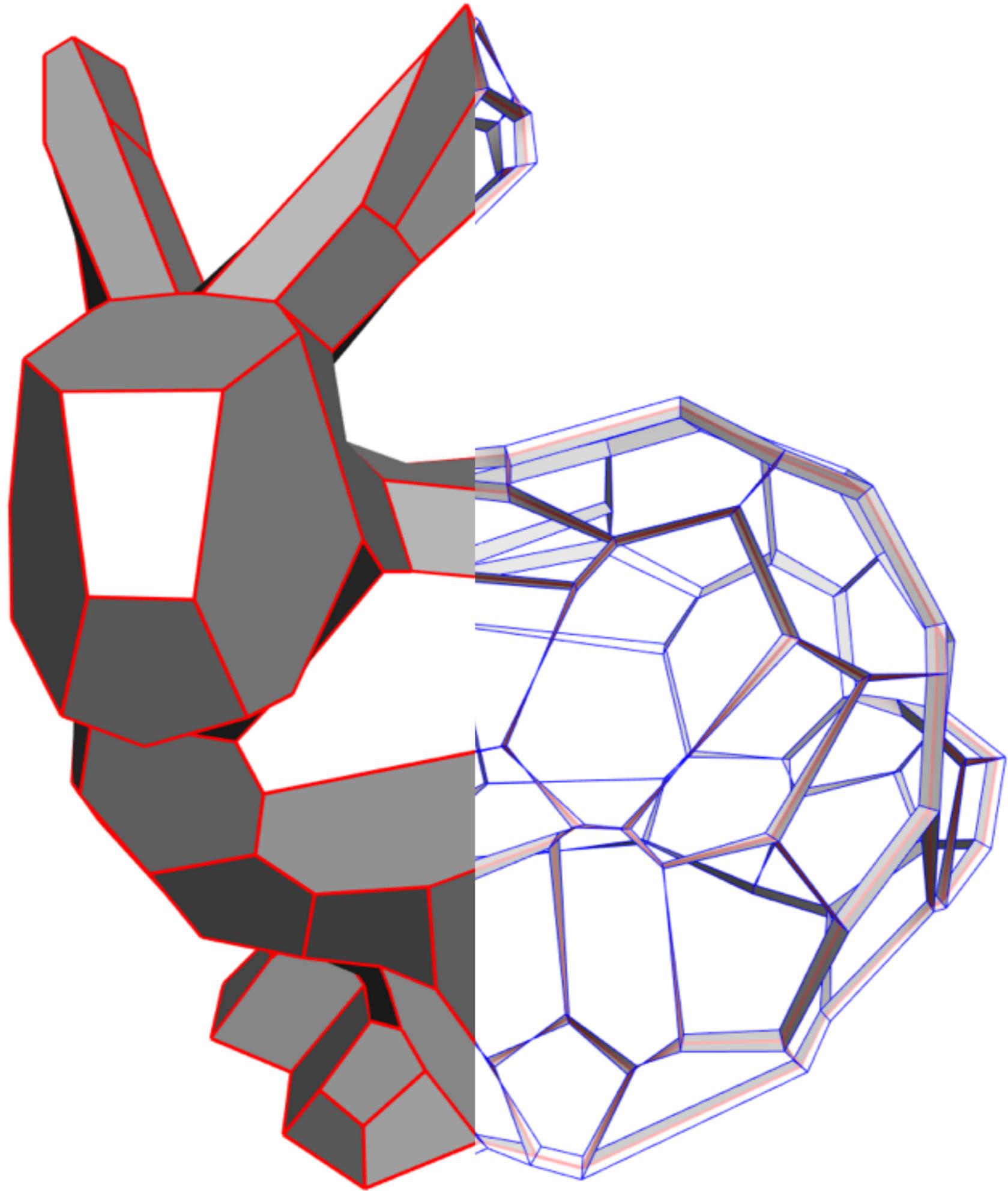
Marc Alexa

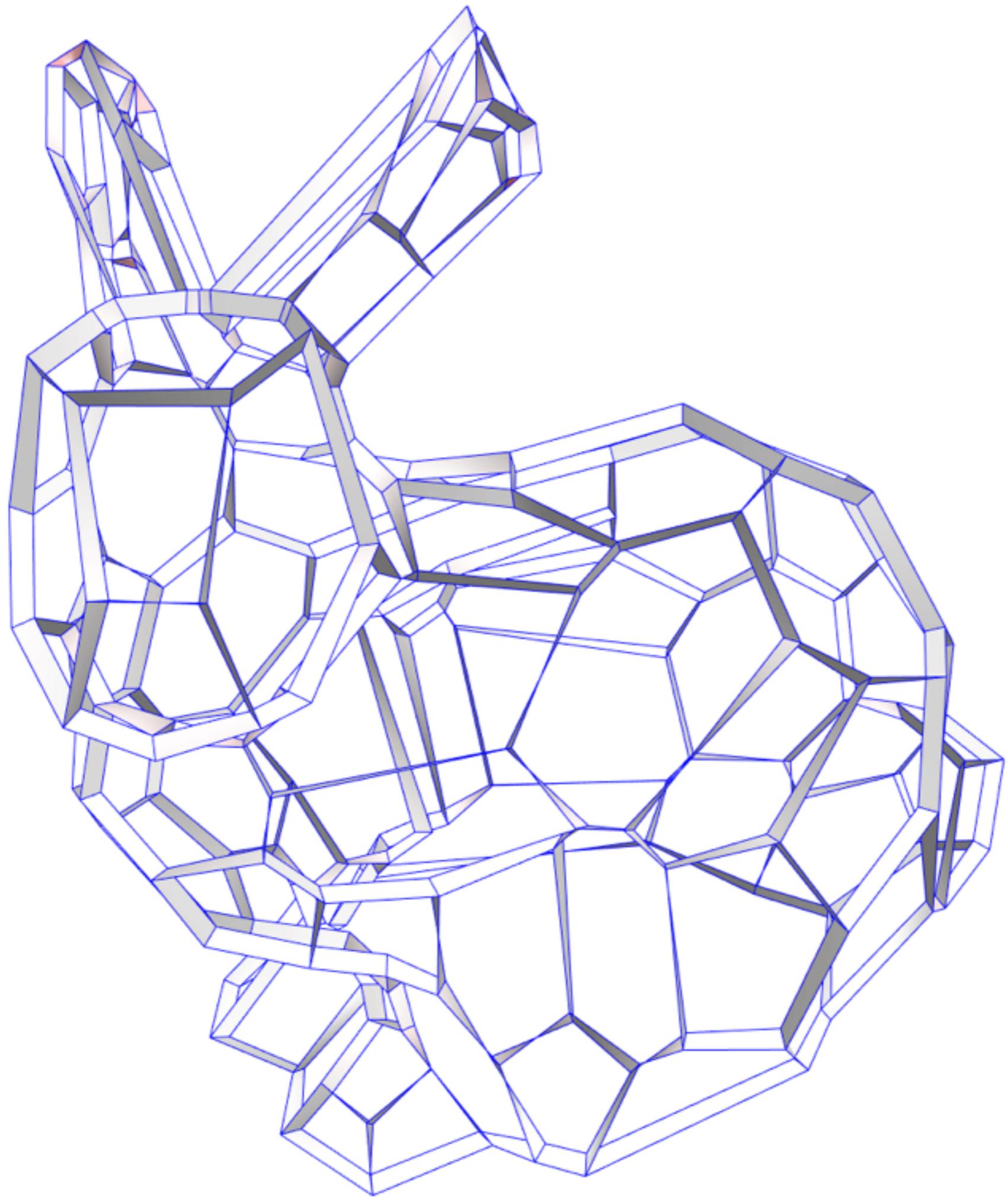


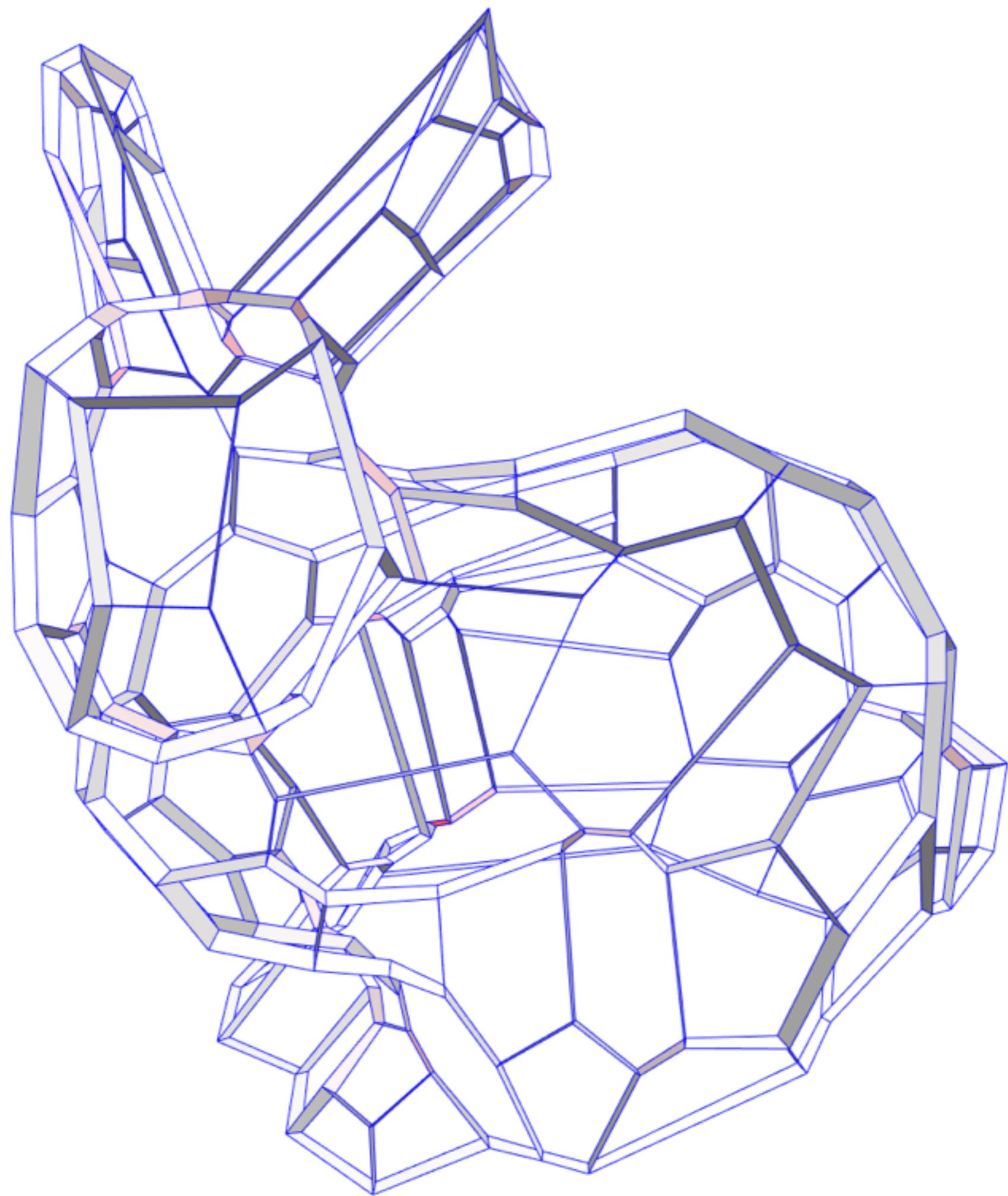


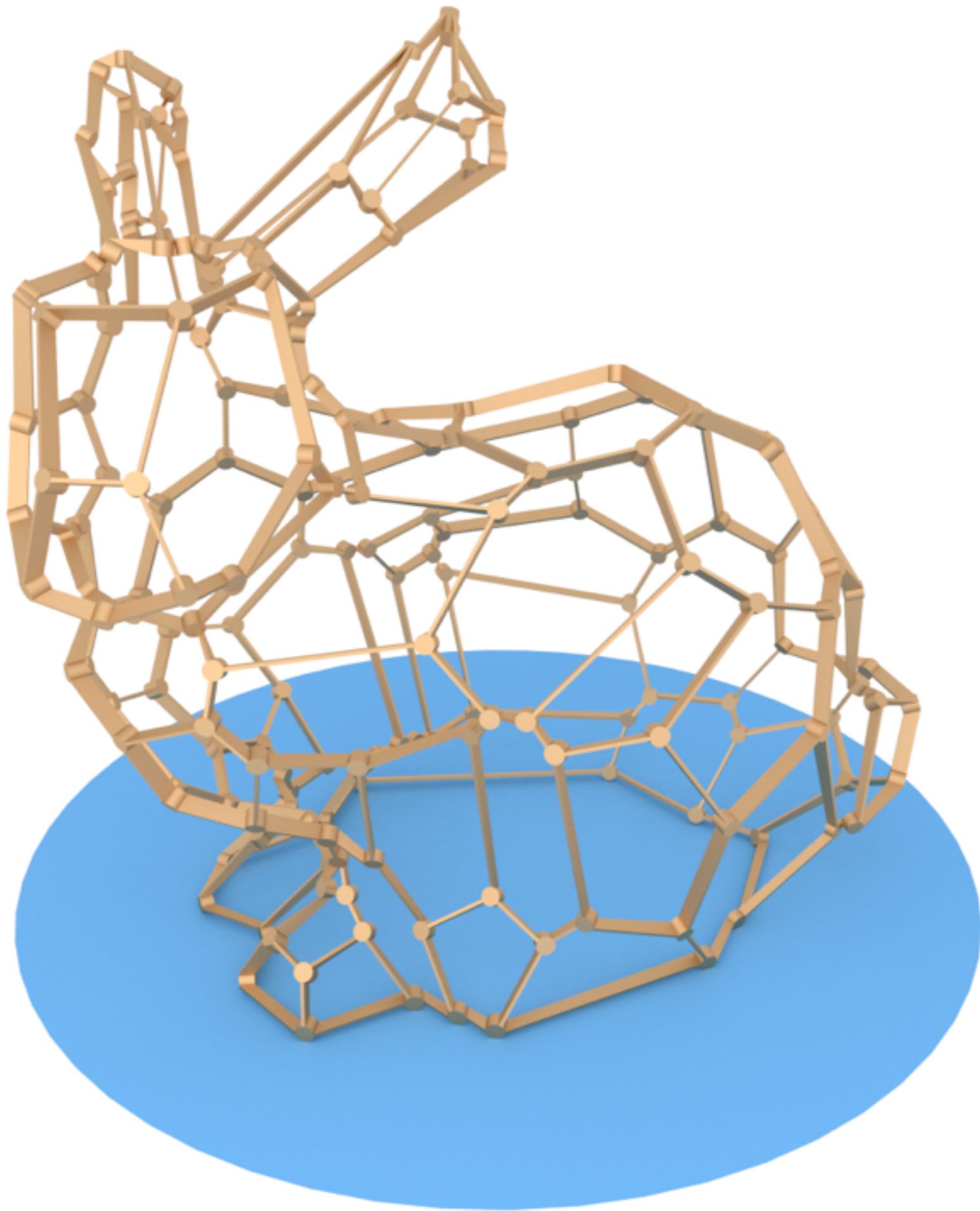


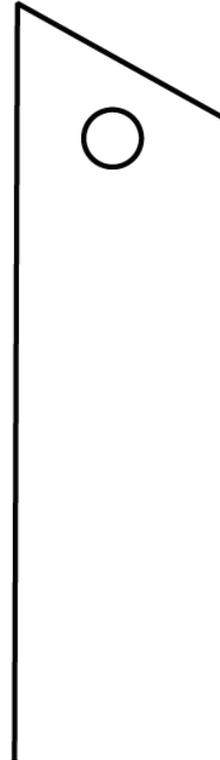
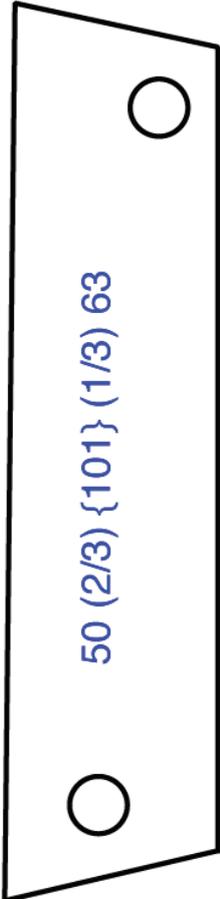
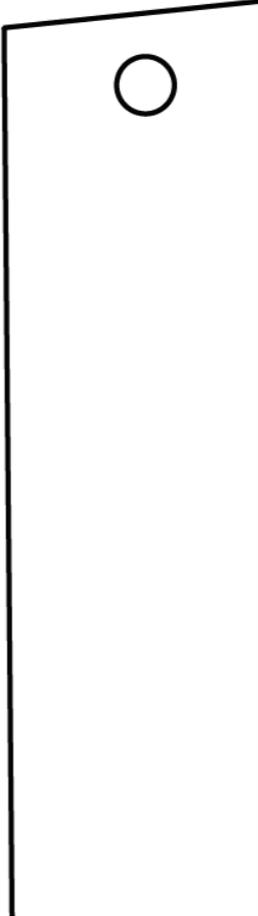
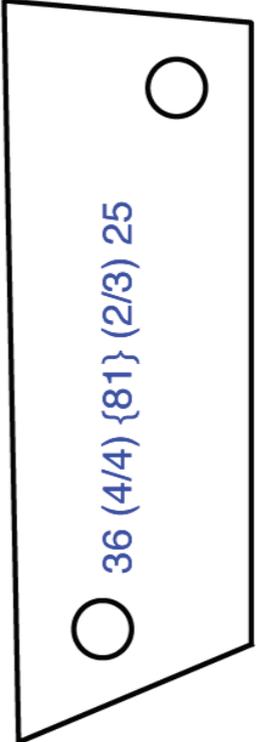


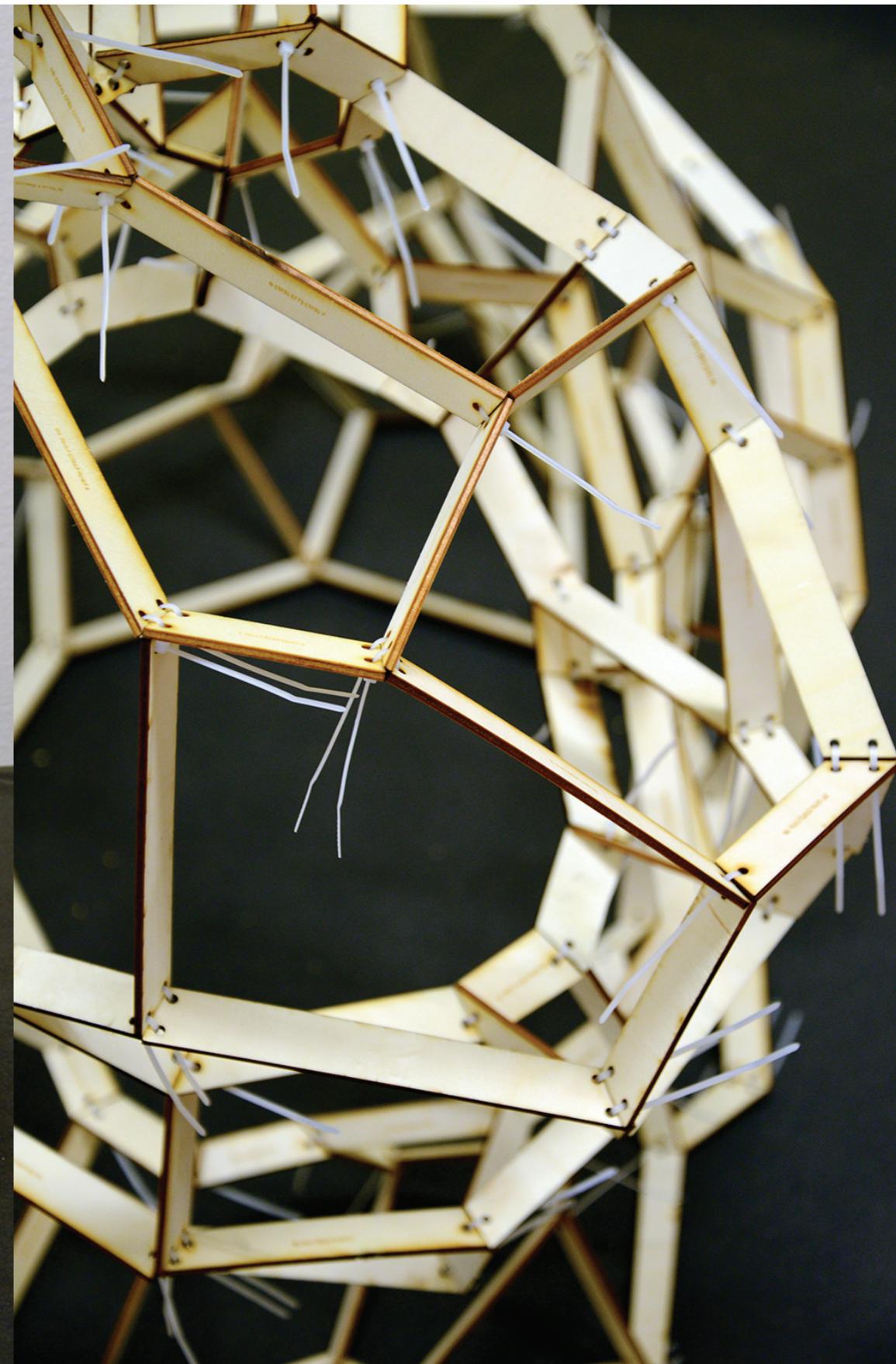
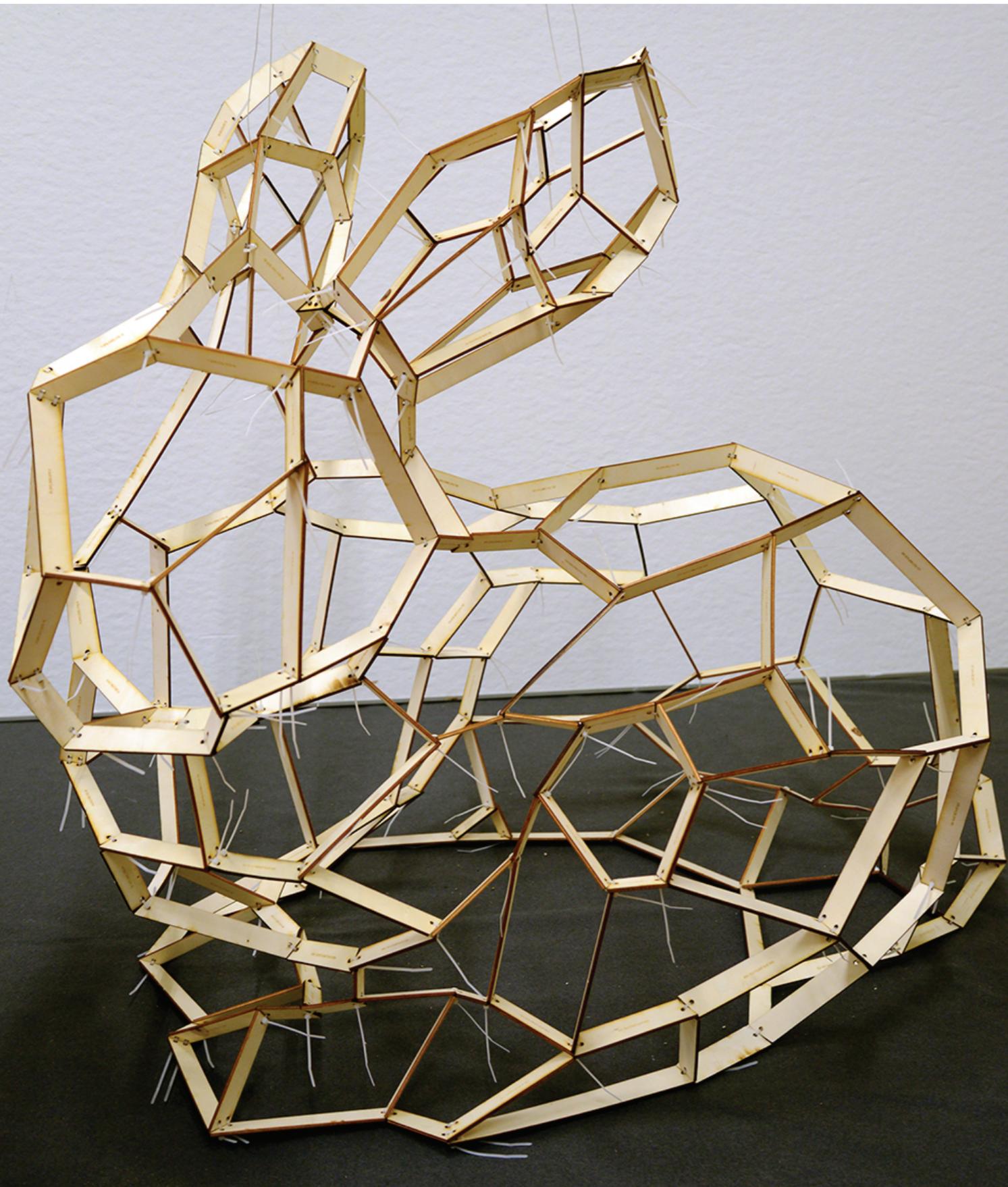


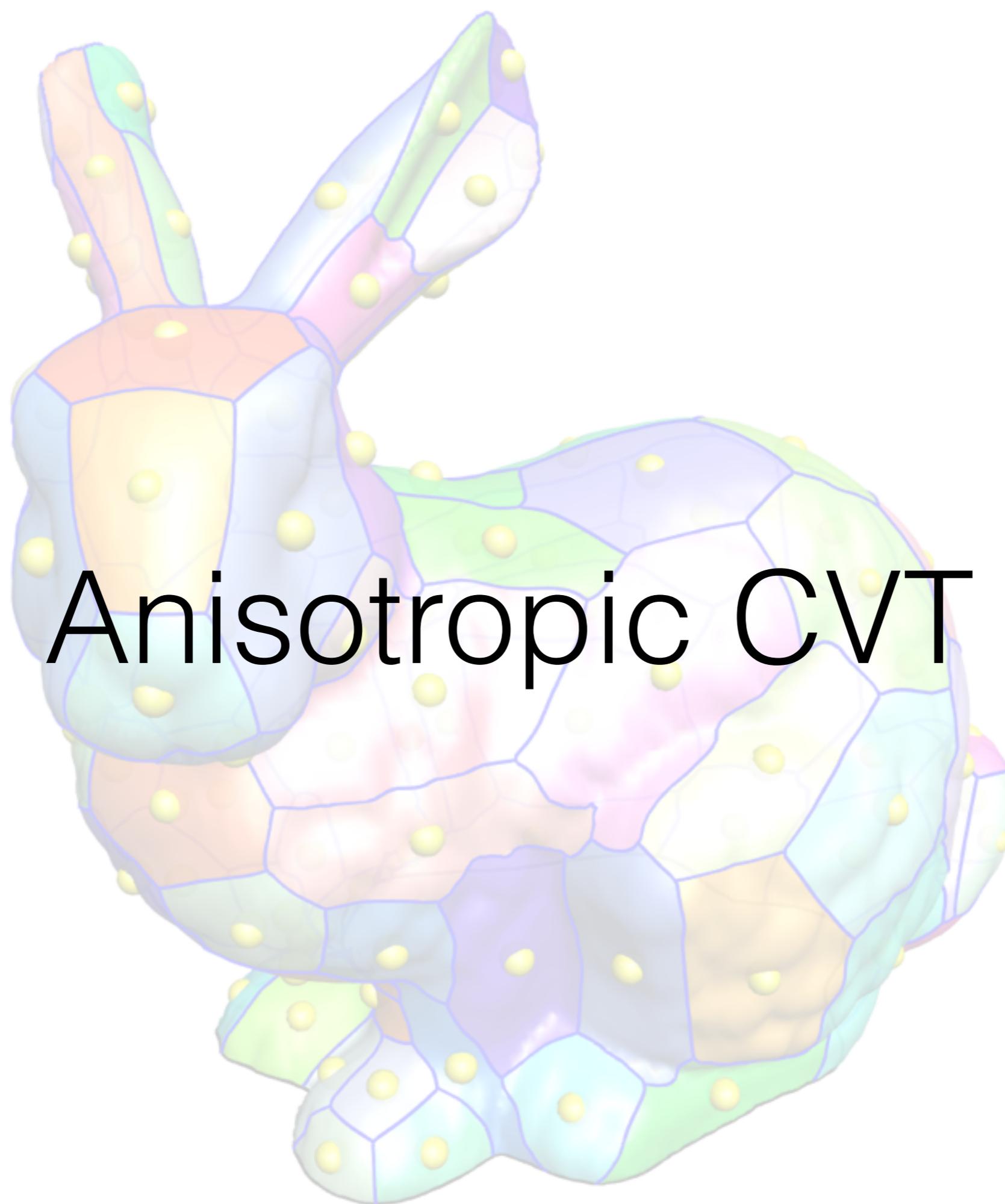




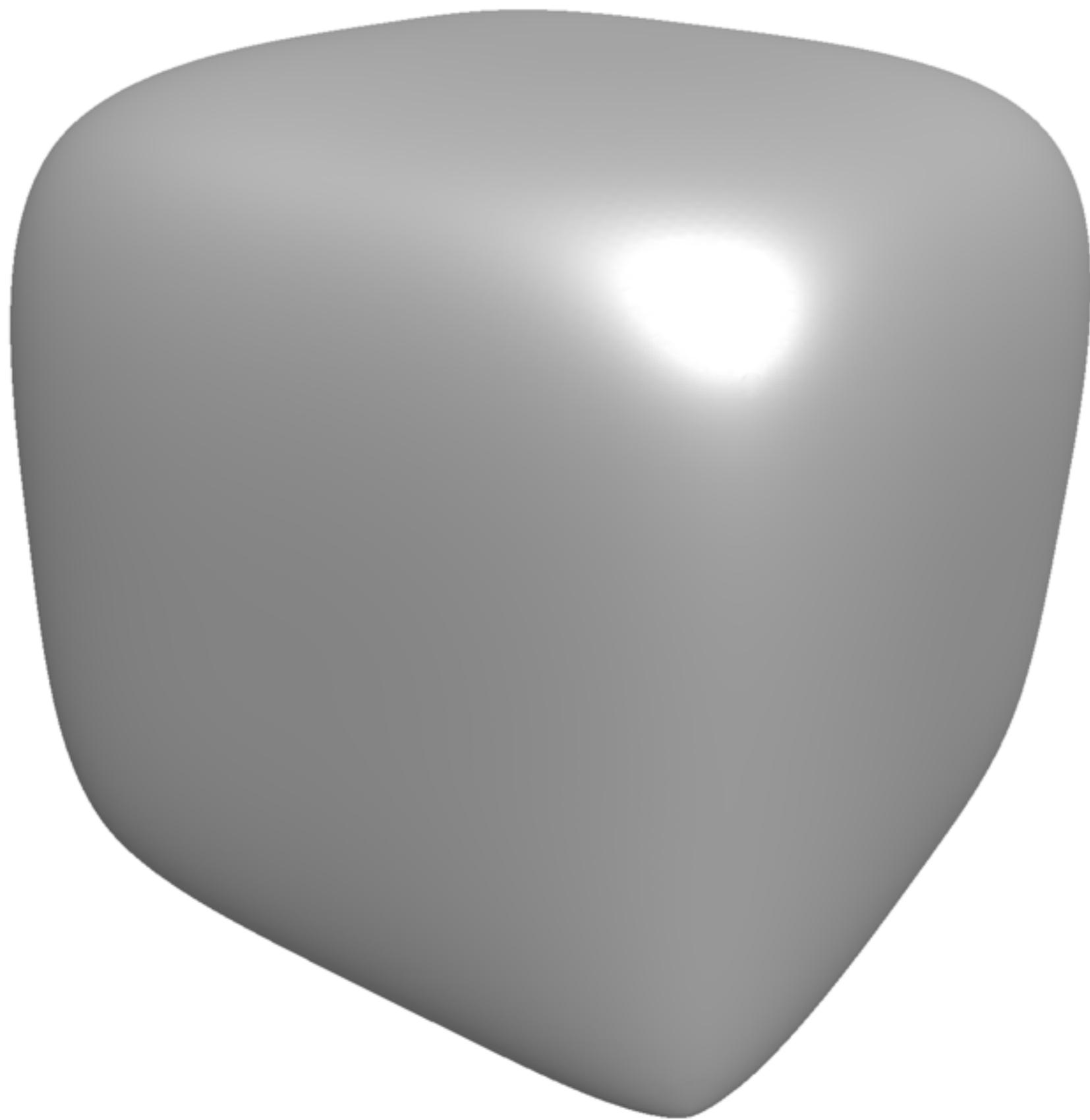


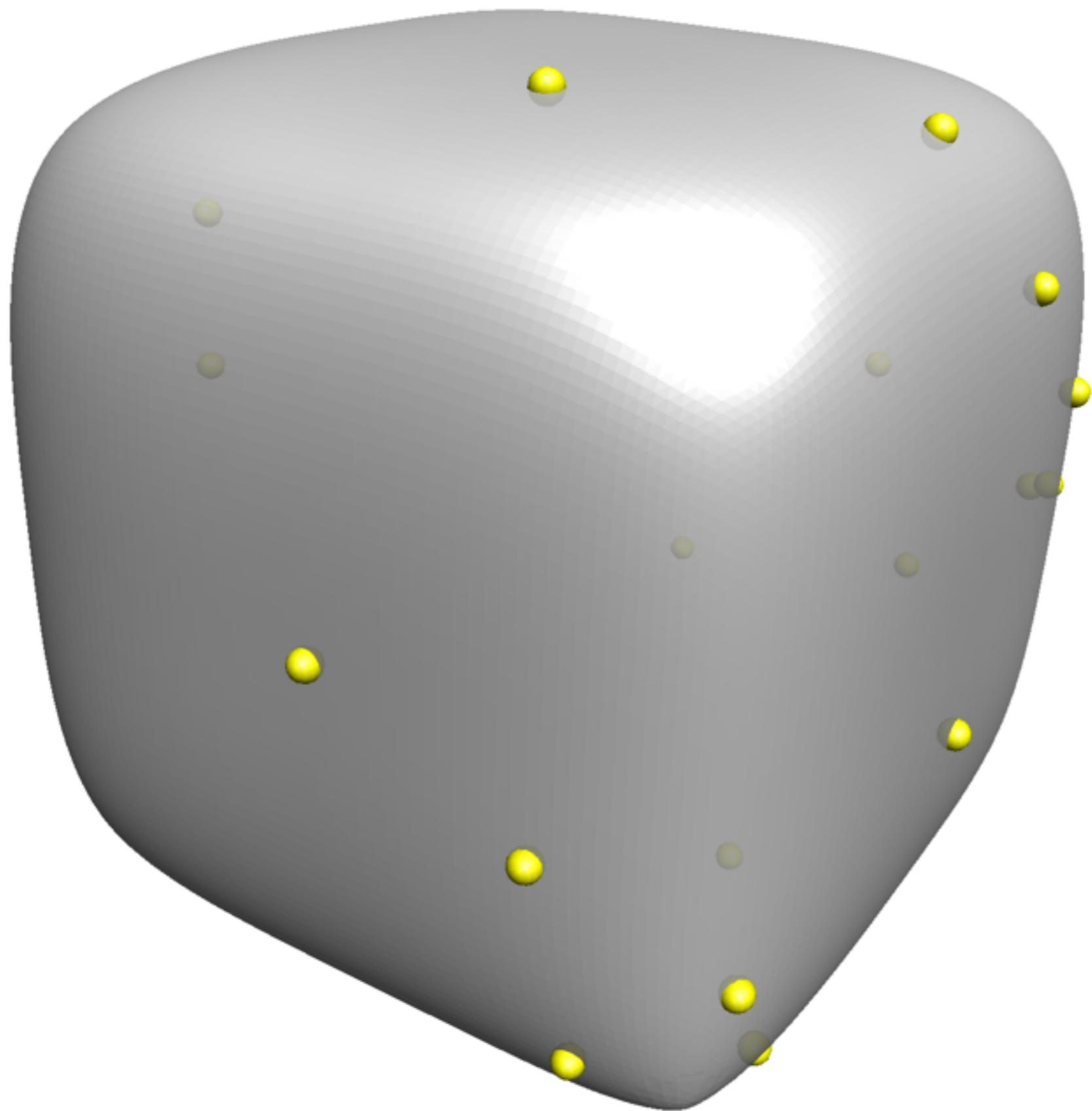


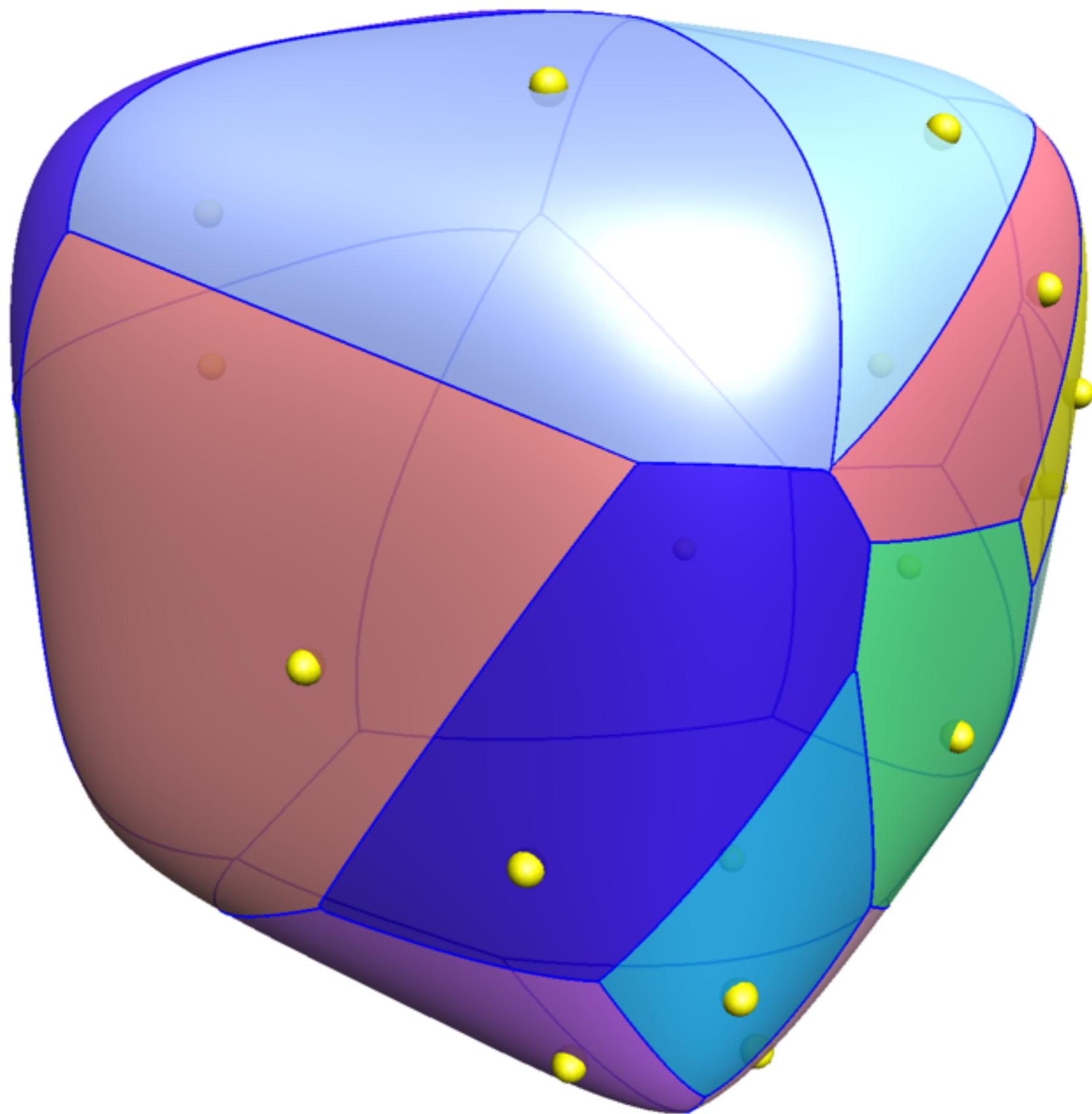


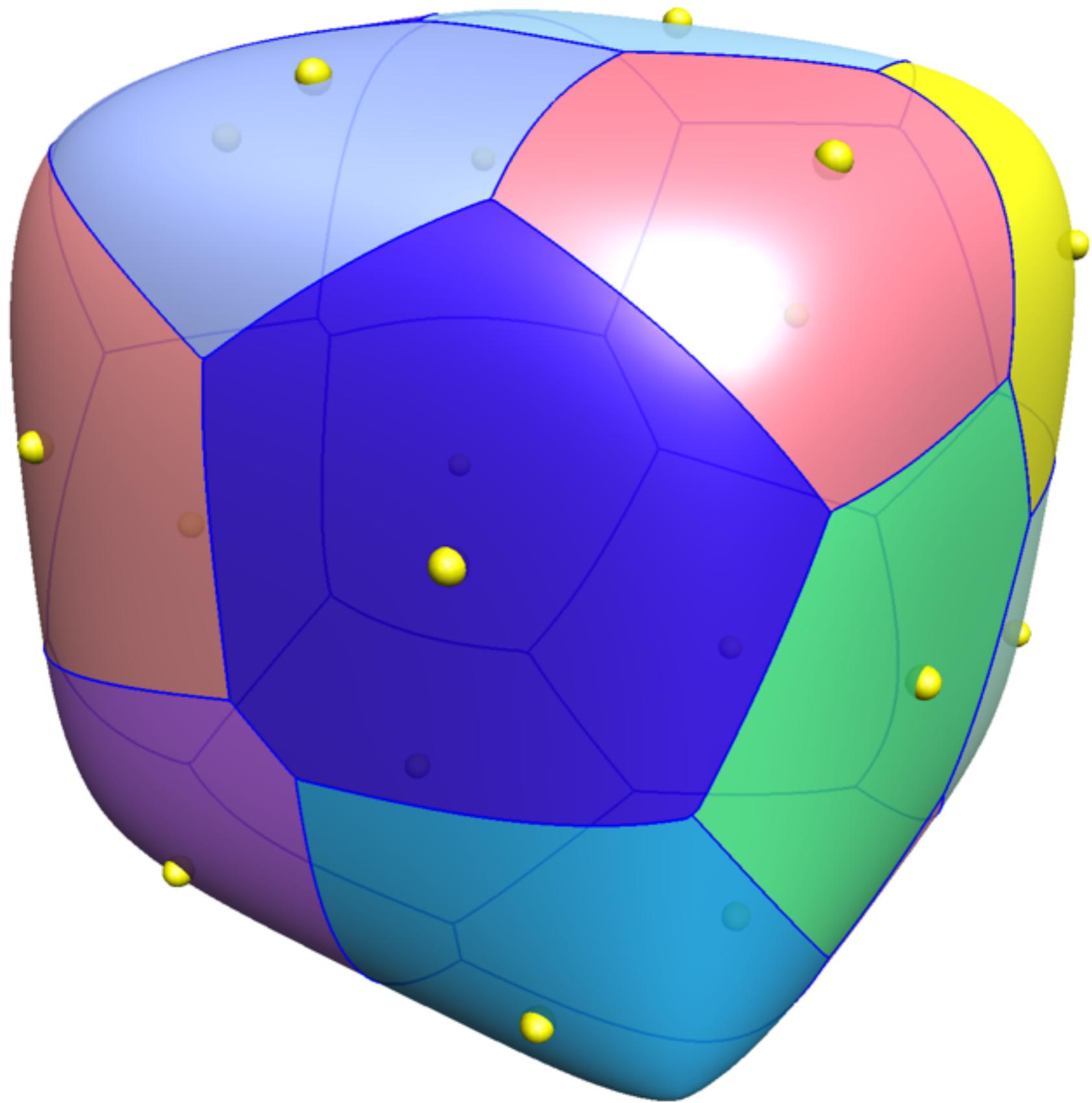


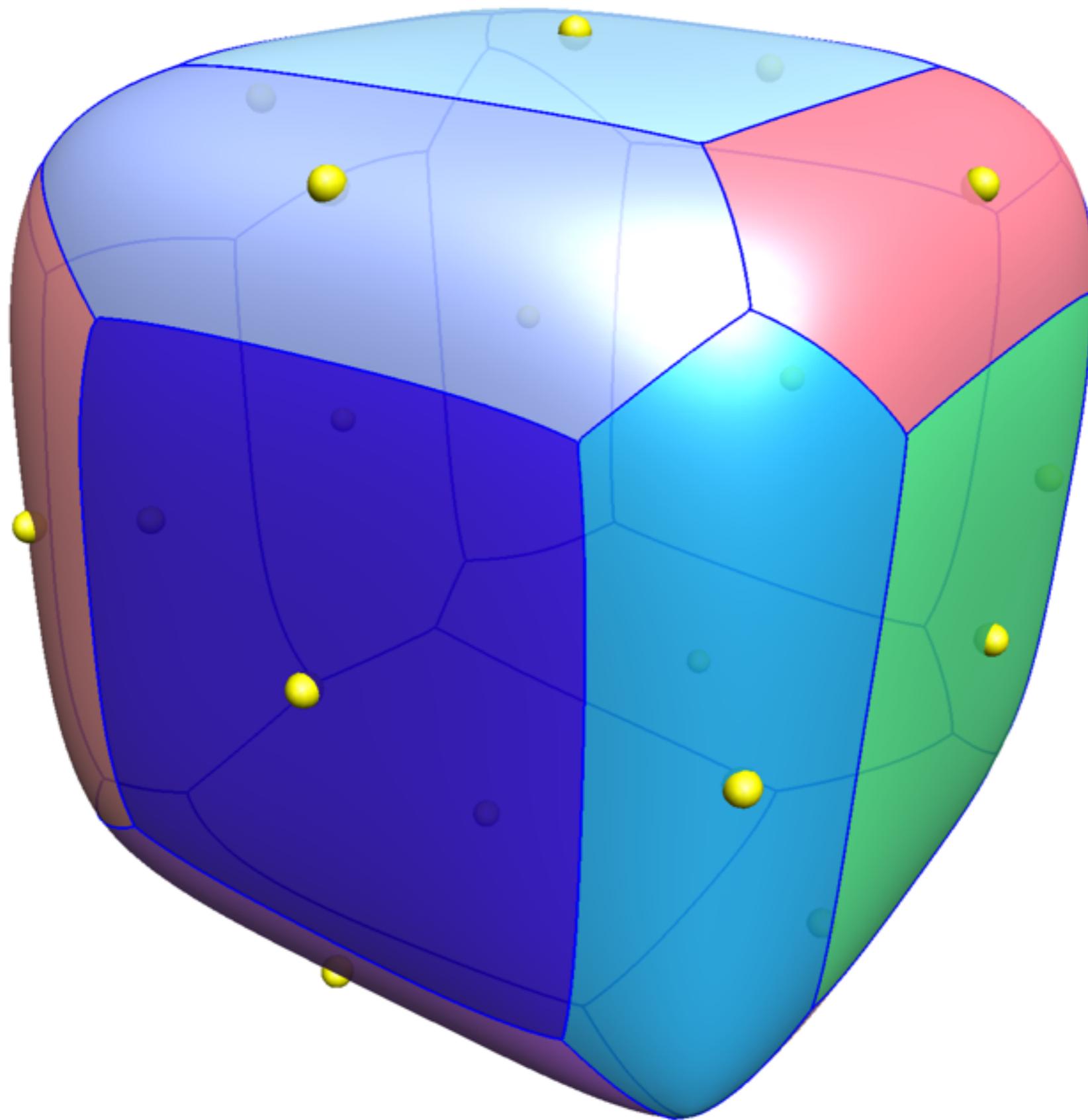
Anisotropic CVT



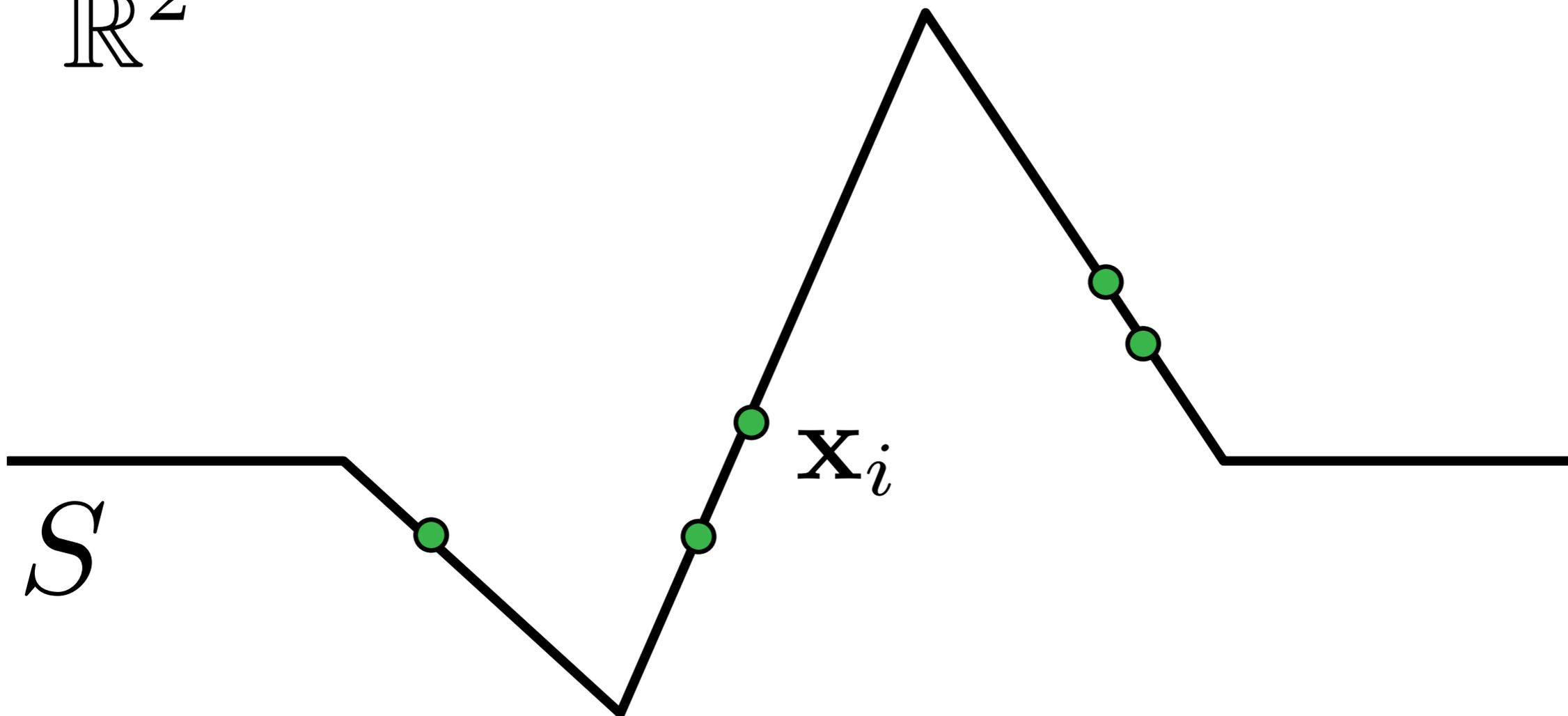






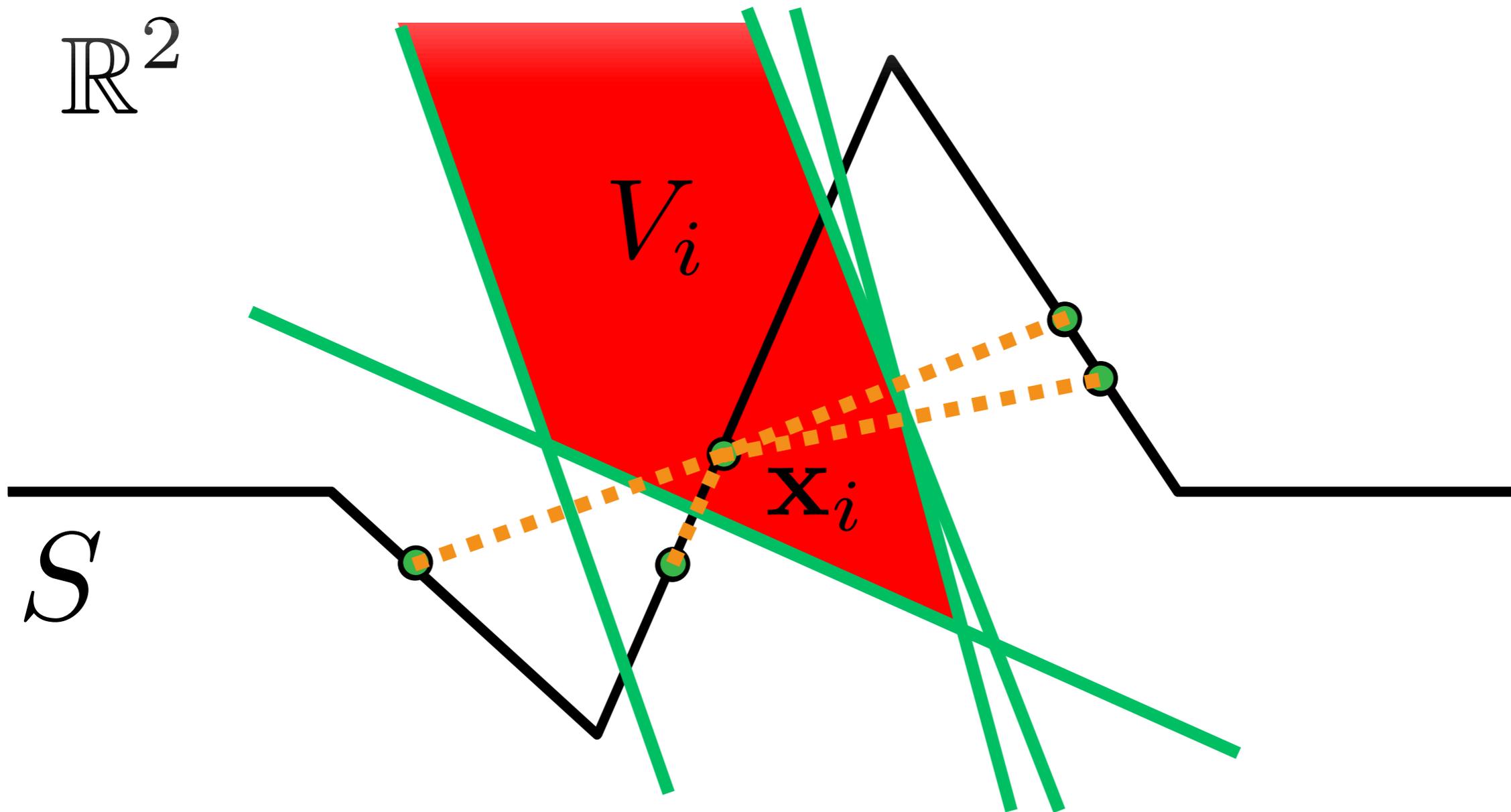


\mathbb{R}^2



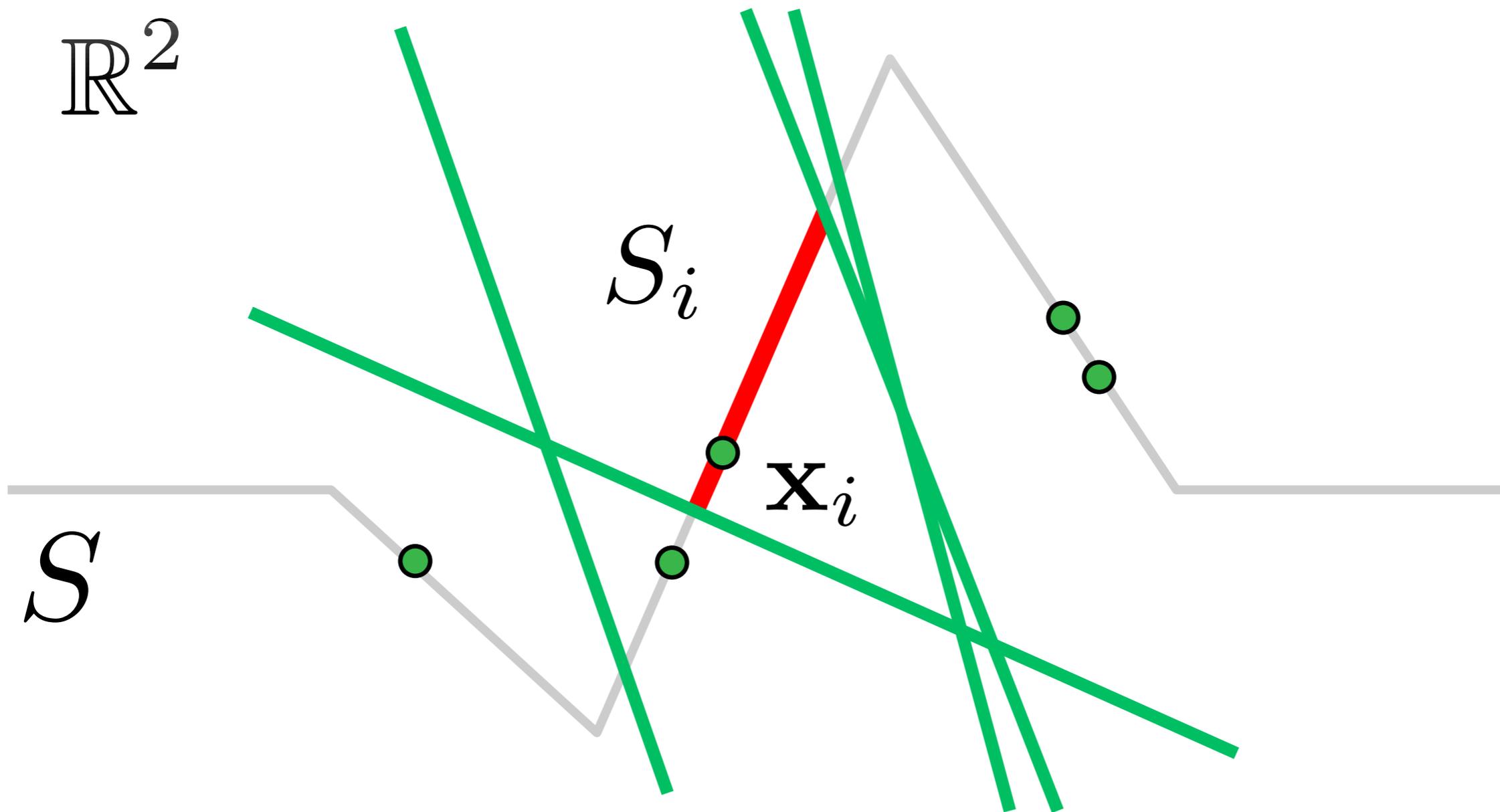
S

x_i



$$V_i = \{\mathbf{p} : d(\mathbf{x}_i, \mathbf{p}) < d(\mathbf{x}_j, \mathbf{p}), \forall j \neq i\} \quad \mathbf{p} \in \mathbb{R}^2$$

\mathbb{R}^2



S_i

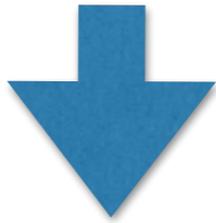
\mathbf{x}_i

S

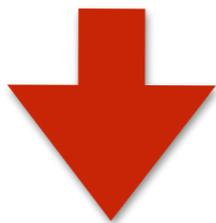
$$S_i = \{\mathbf{p} : d(\mathbf{x}_i, \mathbf{p}) < d(\mathbf{x}_j, \mathbf{p}), \forall j \neq i\} \quad \mathbf{p} \in S$$

CVT

$$F(\mathbf{x}_0, \dots, \mathbf{x}_{k-1}) = \sum_i \int_{S_i} d^2(\mathbf{x}_i, \mathbf{p}) d\mathbf{p}$$

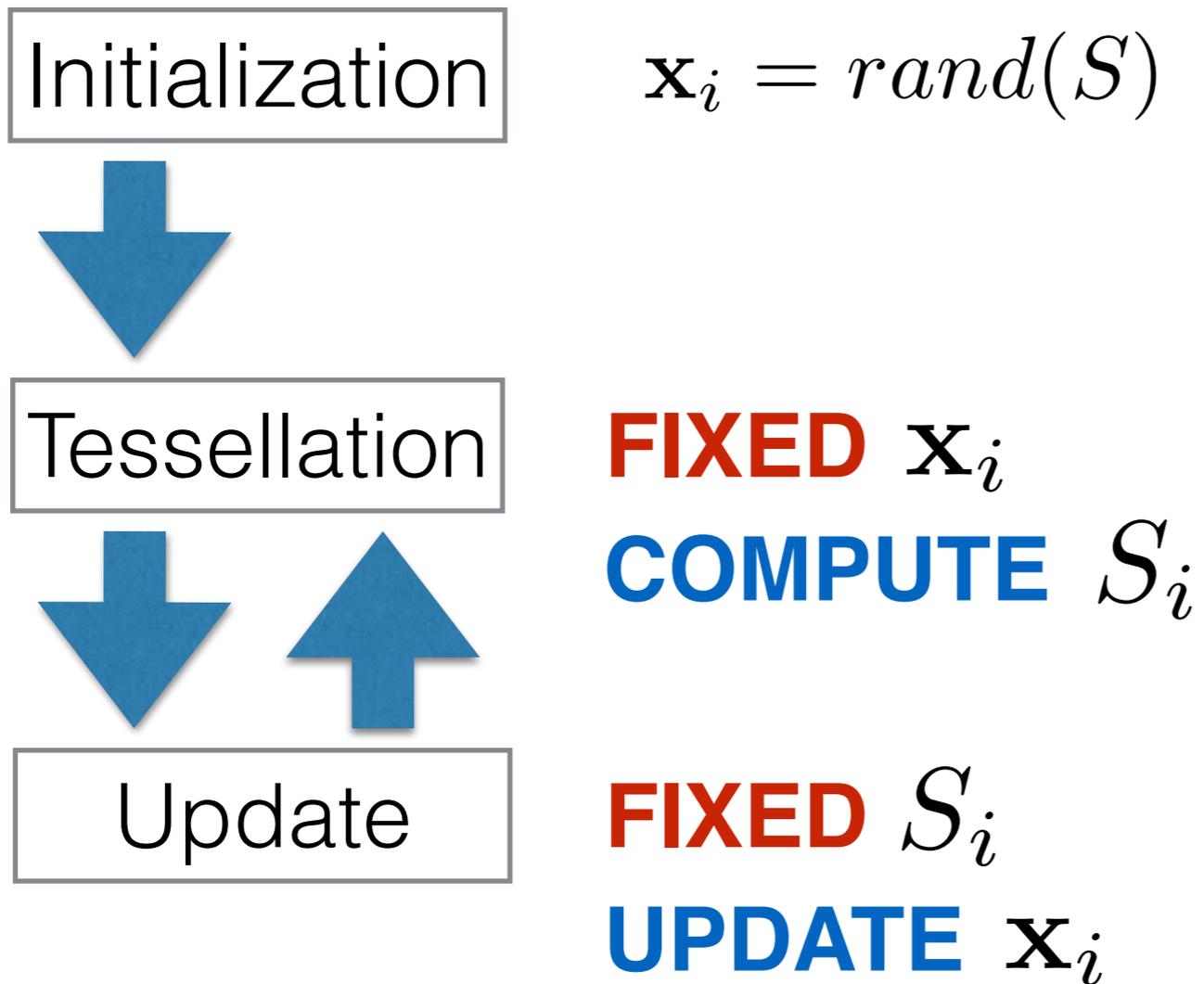


$$\frac{\partial F}{\partial \mathbf{x}_i} = \int_{S_i} 2(\mathbf{p} - \mathbf{x}_i) d\mathbf{p}$$



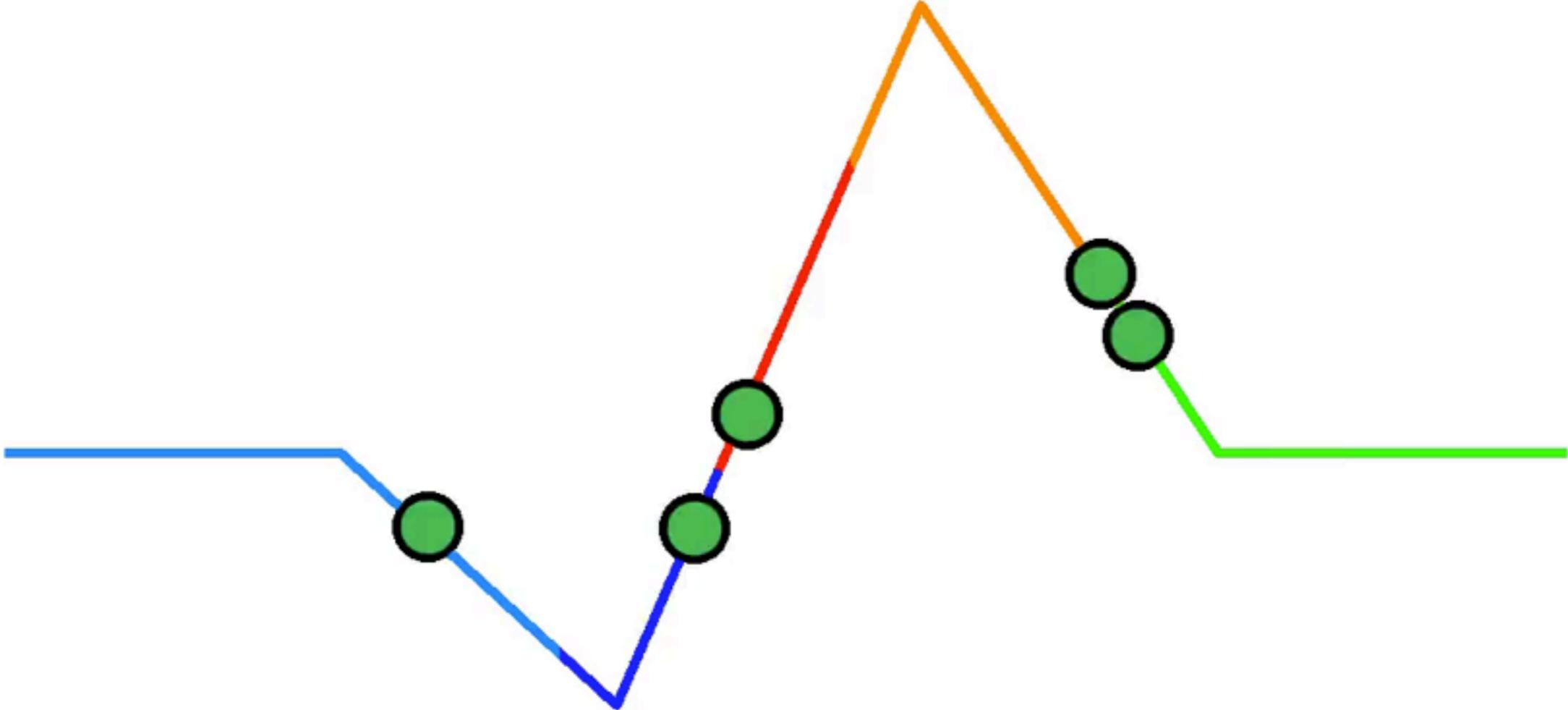
$$\mathbf{x}_i^{new} = \frac{\int_{S_i} \mathbf{p} d\mathbf{p}}{\int_{S_i} 1 d\mathbf{p}}$$

Algorithm (Lloyd)



CVT

1

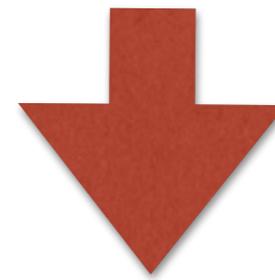


Isotropic CVT



Isotropic metric

generalize



Anisotropic CVT

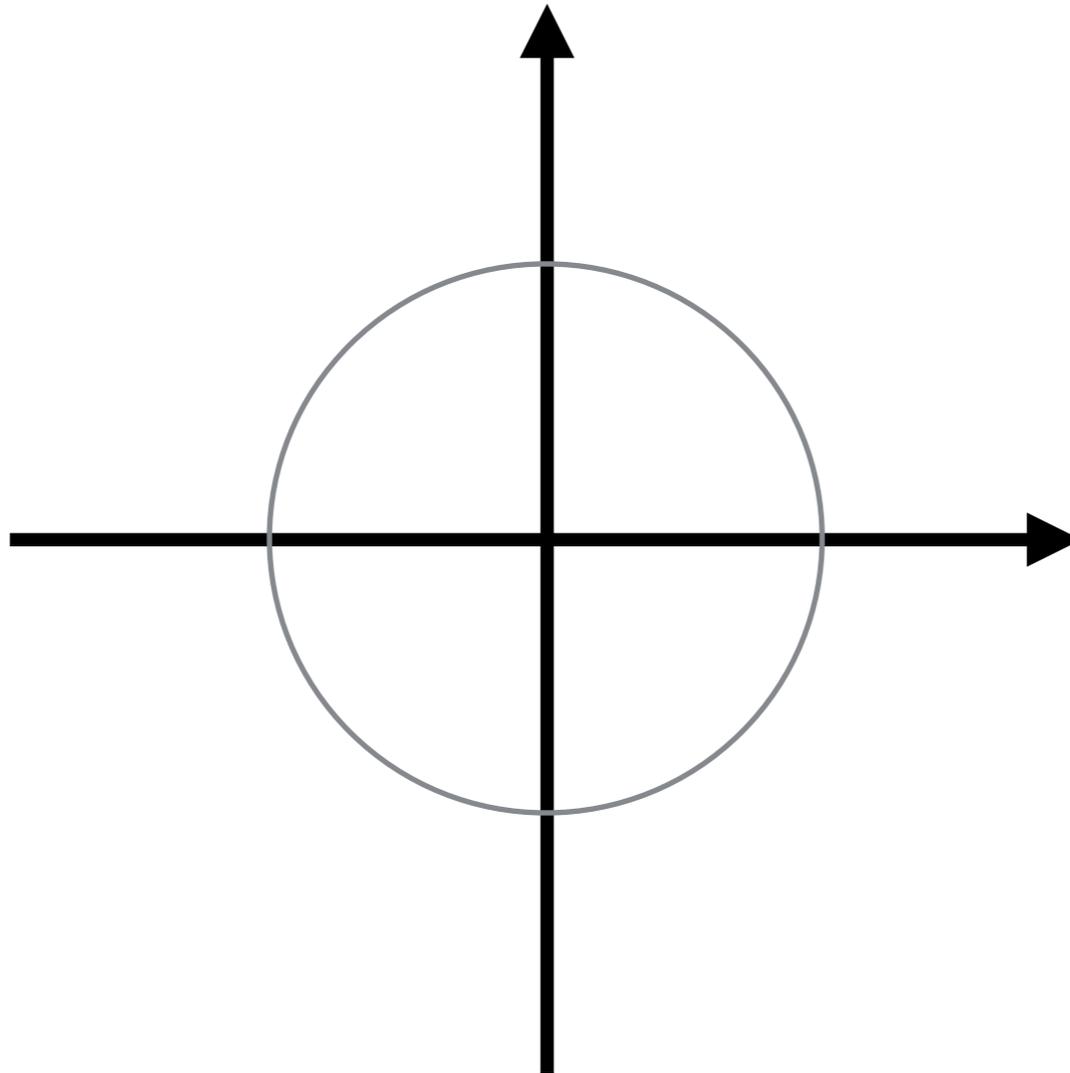


Anisotropic metric

Isotropic metric

$$d(\mathbf{x}, \mathbf{p})^2 = (\mathbf{x} - \mathbf{p})^\top \mathbf{M} (\mathbf{x} - \mathbf{p})$$

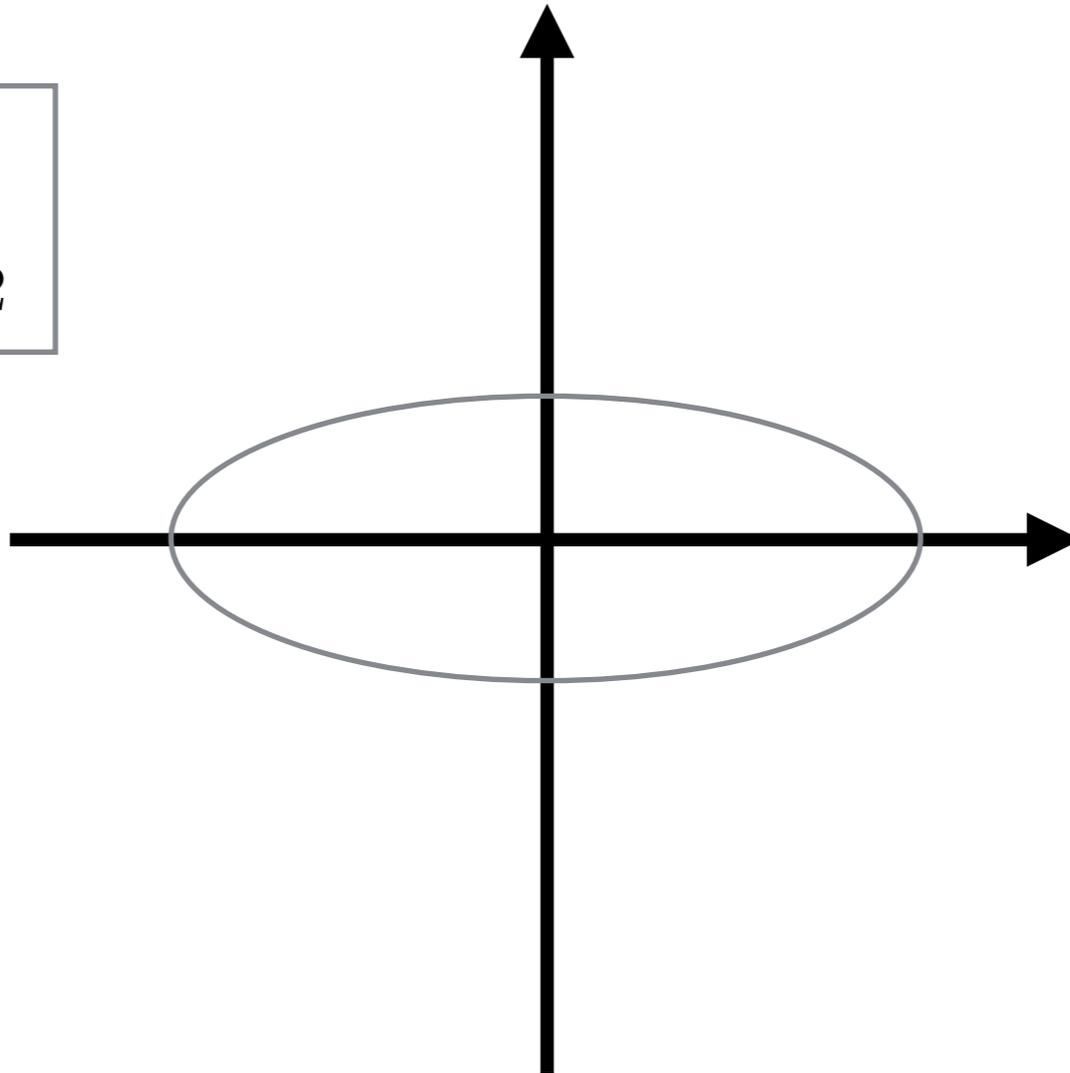
$$\mathbf{M} = \mathbf{I}$$



Anisotropic metric

$$d(\mathbf{x}, \mathbf{p})^2 = (\mathbf{x} - \mathbf{p})^\top \mathbf{M} (\mathbf{x} - \mathbf{p})$$

$$\mathbf{M} = \begin{array}{|c|} \hline s_1 \\ \hline s_2 \\ \hline \end{array}$$



Anisotropic CVT

Minimize:

$$F(\mathbf{x}_0, \dots, \mathbf{x}_{k-1}, \mathbf{M}_0, \dots, \mathbf{M}_{k-1}) = \sum_i \int_{S_i} (\mathbf{p} - \mathbf{x}_i)^\top \mathbf{M}_i (\mathbf{p} - \mathbf{x}_i) d\mathbf{p}$$

Problem: trivial solutions

$$\mathbf{M}_i = \mathbf{0}$$

Solution: add constraint

$$|\mathbf{M}_i| = c_i > 0$$

Anisotropic CVT

Minimize:

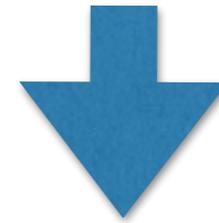
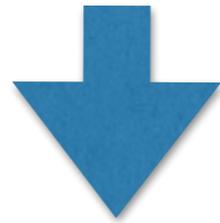
$$L(\mathbf{x}_0, \dots, \mathbf{x}_{k-1}, \mathbf{M}_0, \dots, \mathbf{M}_{k-1}) = \sum_i \left(\int_{S_i} (\mathbf{p} - \mathbf{x}_i)^\top \mathbf{M}_i (\mathbf{p} - \mathbf{x}_i) d\mathbf{p} + \lambda |\mathbf{M}_i| \right)$$

CVT energy

Lagrange multiplier
constraining M

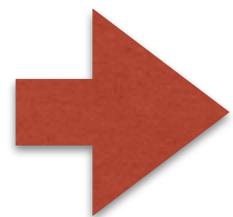
Anisotropic CVT

$$\sum_i \left(\int_{S_i} (\mathbf{p} - \mathbf{x}_i)^\top \mathbf{M}_i (\mathbf{p} - \mathbf{x}_i) d\mathbf{p} + \lambda |\mathbf{M}_i| \right)$$



$$\frac{\partial L}{\partial \mathbf{x}_i} : \int_{S_i} \mathbf{M}_i (\mathbf{p} - \mathbf{x}_i) d\mathbf{p}$$

0

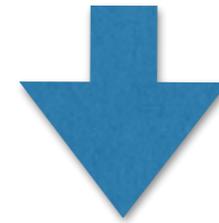
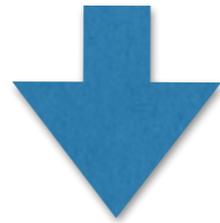


$$\mathbf{x}_i^{new} = \frac{\int_{S_i} \mathbf{p} d\mathbf{p}}{\int_{S_i} 1 d\mathbf{p}}$$

independent of M
(as for isotropic CVT)

Anisotropic CVT

$$\sum_i \left(\int_{S_i} (\mathbf{p} - \mathbf{x}_i)^\top \mathbf{M}_i (\mathbf{p} - \mathbf{x}_i) d\mathbf{p} + \lambda |\mathbf{M}_i| \right)$$

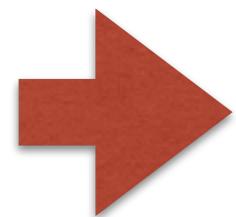


$$\frac{\partial L}{\partial \mathbf{M}_i}$$

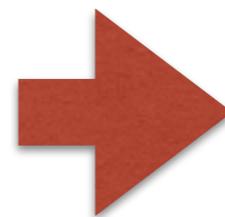
:

$$\int_{S_i} (\mathbf{p} - \mathbf{x}_i) (\mathbf{p} - \mathbf{x}_i)^\top d\mathbf{p} \\ = \mathbf{C}_i \text{ covariance matrix}$$

$$\lambda |\mathbf{M}_i| (\mathbf{M}_i^{-1})^\top$$



$$\mathbf{C}_i + \lambda |\mathbf{M}_i| (\mathbf{M}_i^{-1})^\top = \mathbf{0}$$



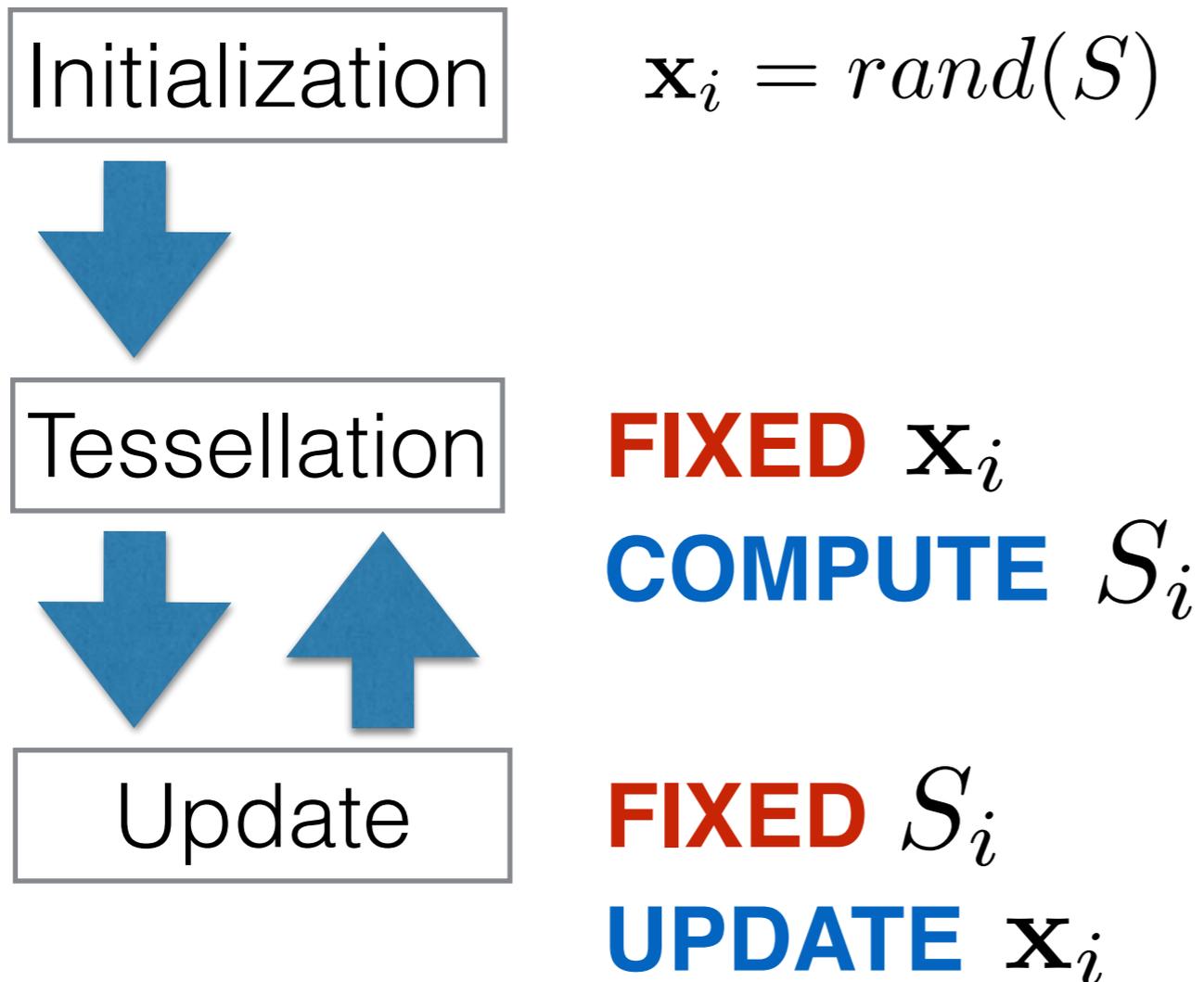
$$\mathbf{M}_i \propto \mathbf{C}_i^{-1}$$

Anisotropic CVT

$$\mathbf{C}_i = \mathbf{Q}_i \text{diag}(\lambda_{i_2}, \lambda_{i_1}, \lambda_{i_0}) \mathbf{Q}_i^T$$

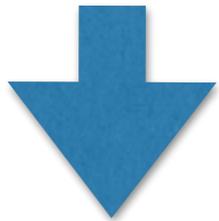
$$\mathbf{M}_i = \lambda_{i_0} \mathbf{C}^{-1} = \mathbf{Q}_i \text{diag} \left(\frac{\lambda_{i_0}}{\lambda_{i_2}}, \frac{\lambda_{i_0}}{\lambda_{i_1}}, 1 \right) \mathbf{Q}_i^T$$

Algorithm (Lloyd)



Algorithm

Initialization



Tessellation



Update

$$\mathbf{x}_i = \text{rand}(S)$$

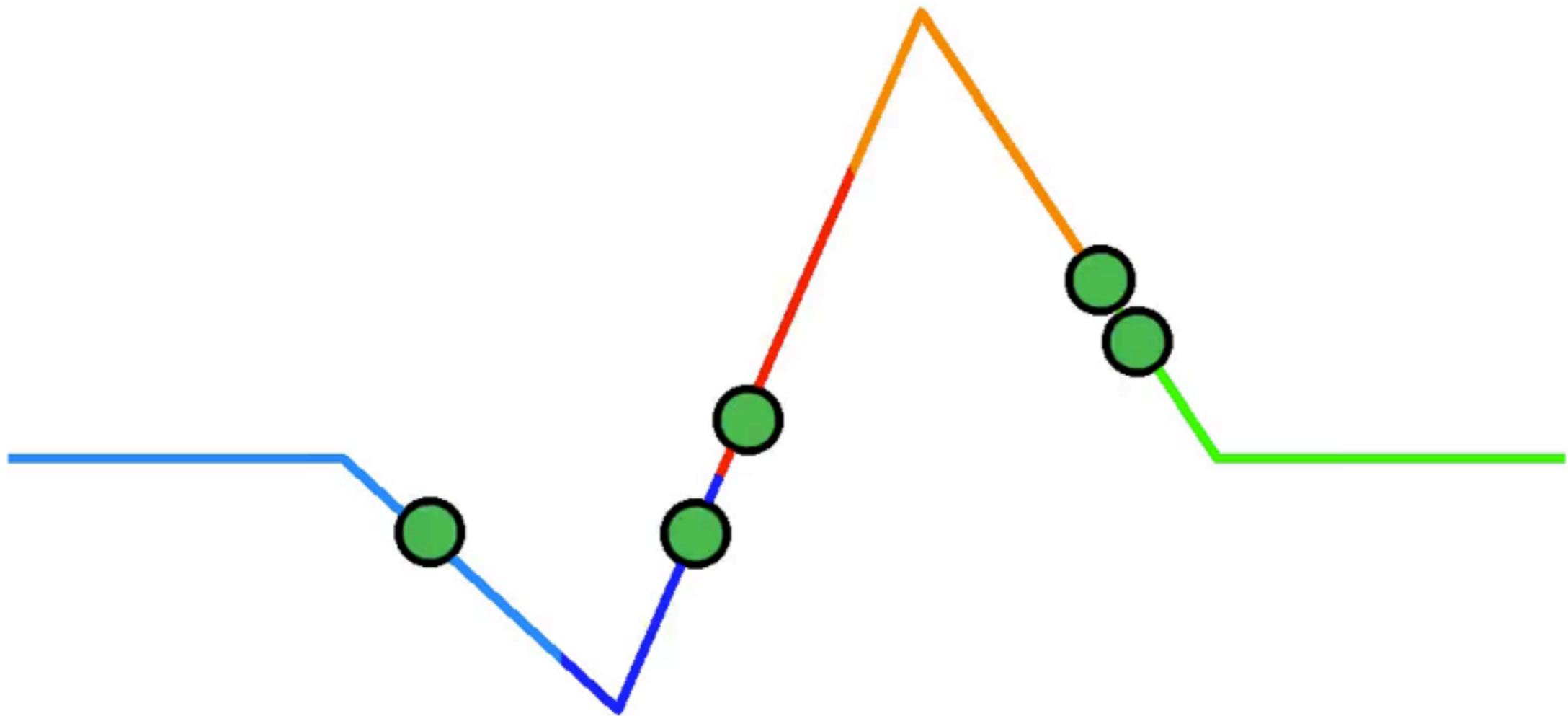
$$\mathbf{M}_i = \mathbf{I}$$

FIXED $\mathbf{x}_i, \mathbf{M}_i$
COMPUTE S_i

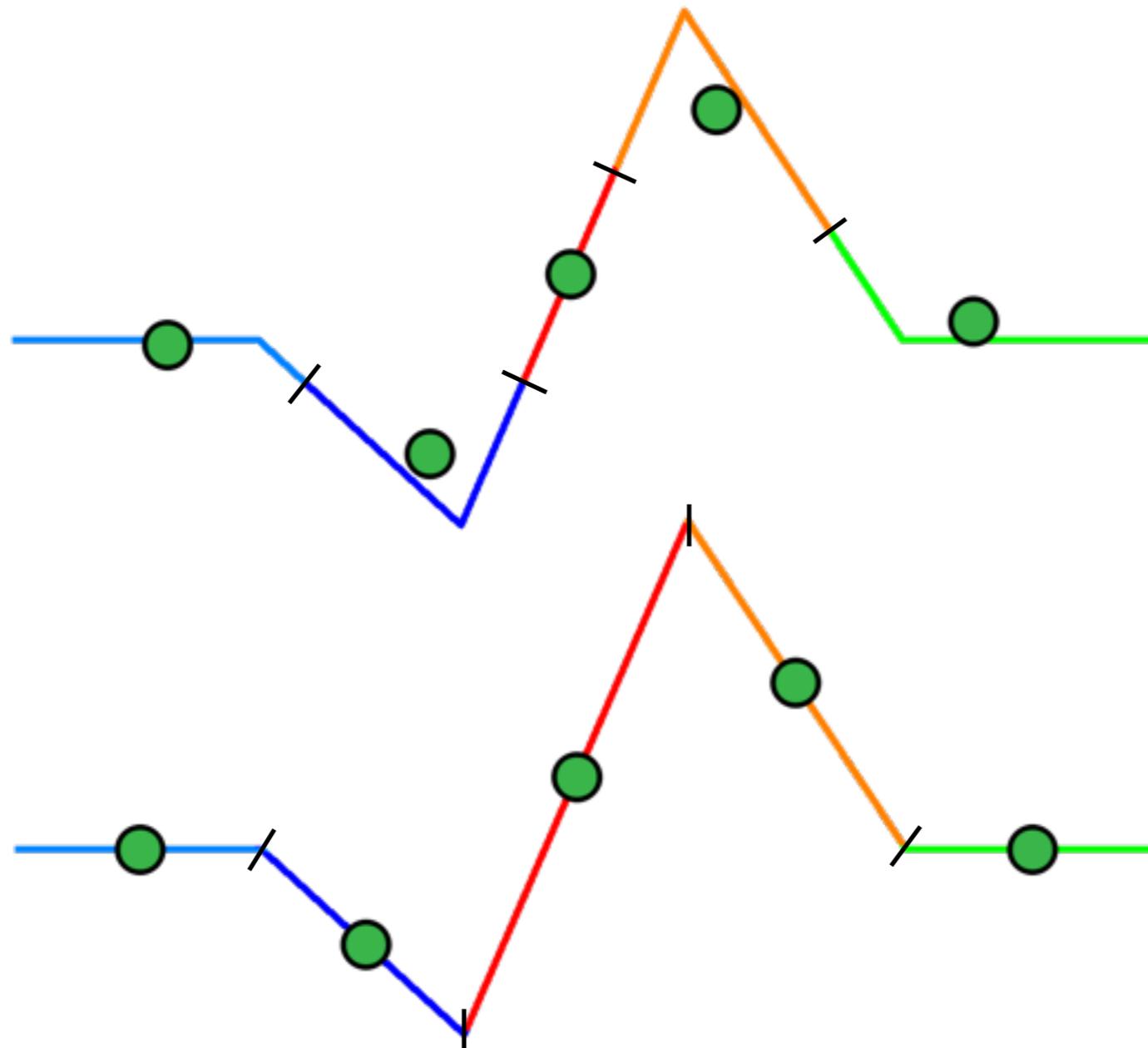
FIXED S_i
UPDATE \mathbf{x}_i
UPDATE \mathbf{M}_i

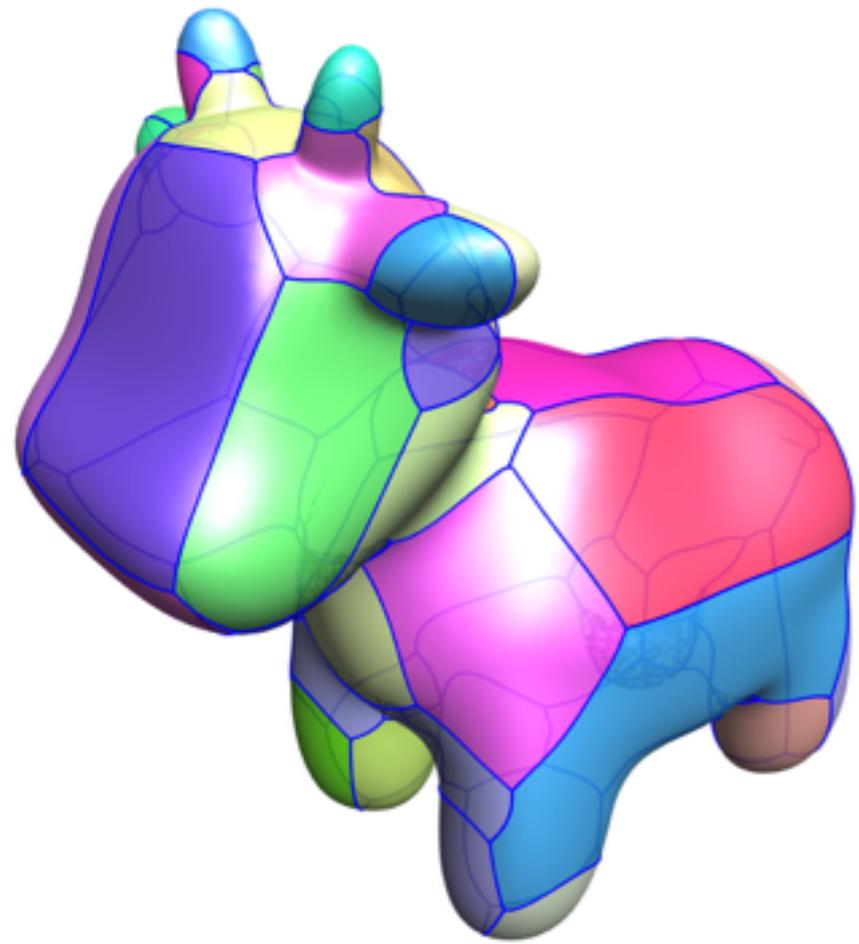
Anisotropic CVT

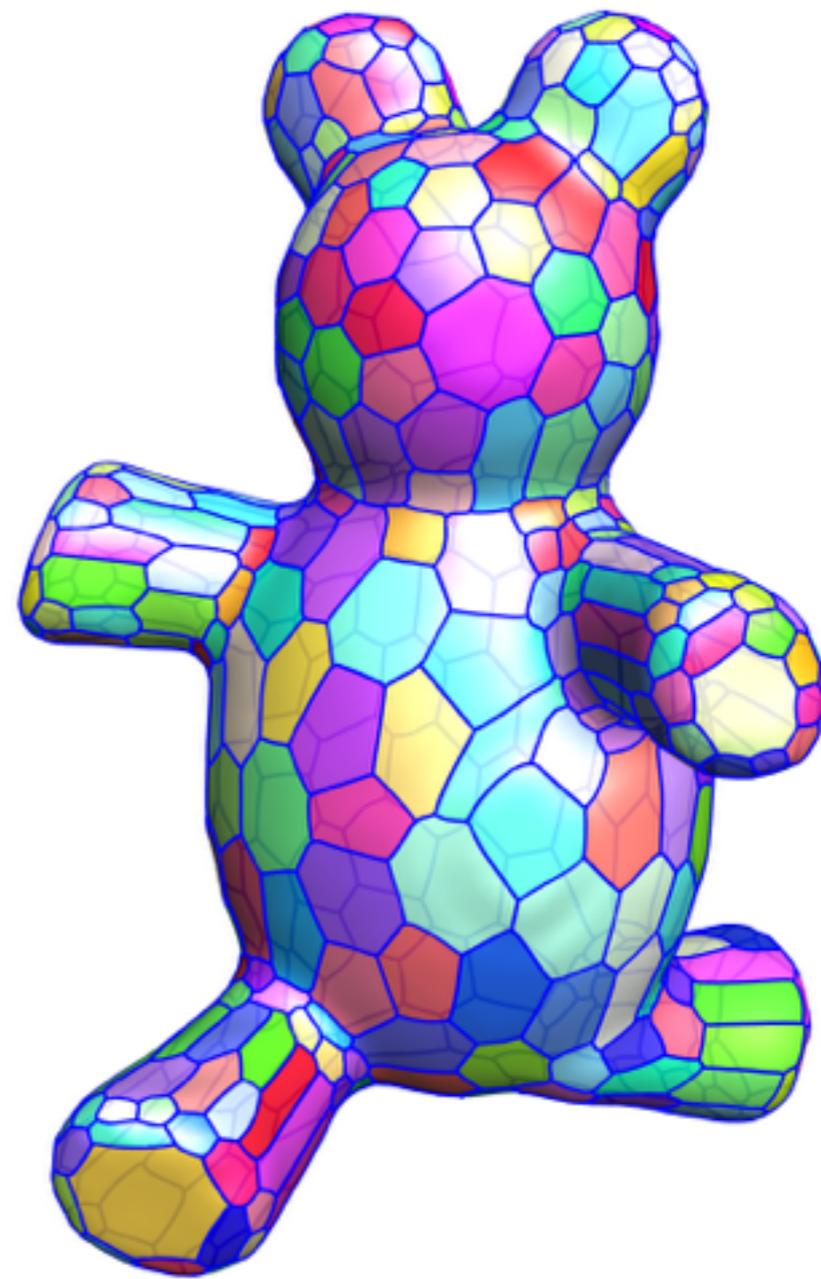
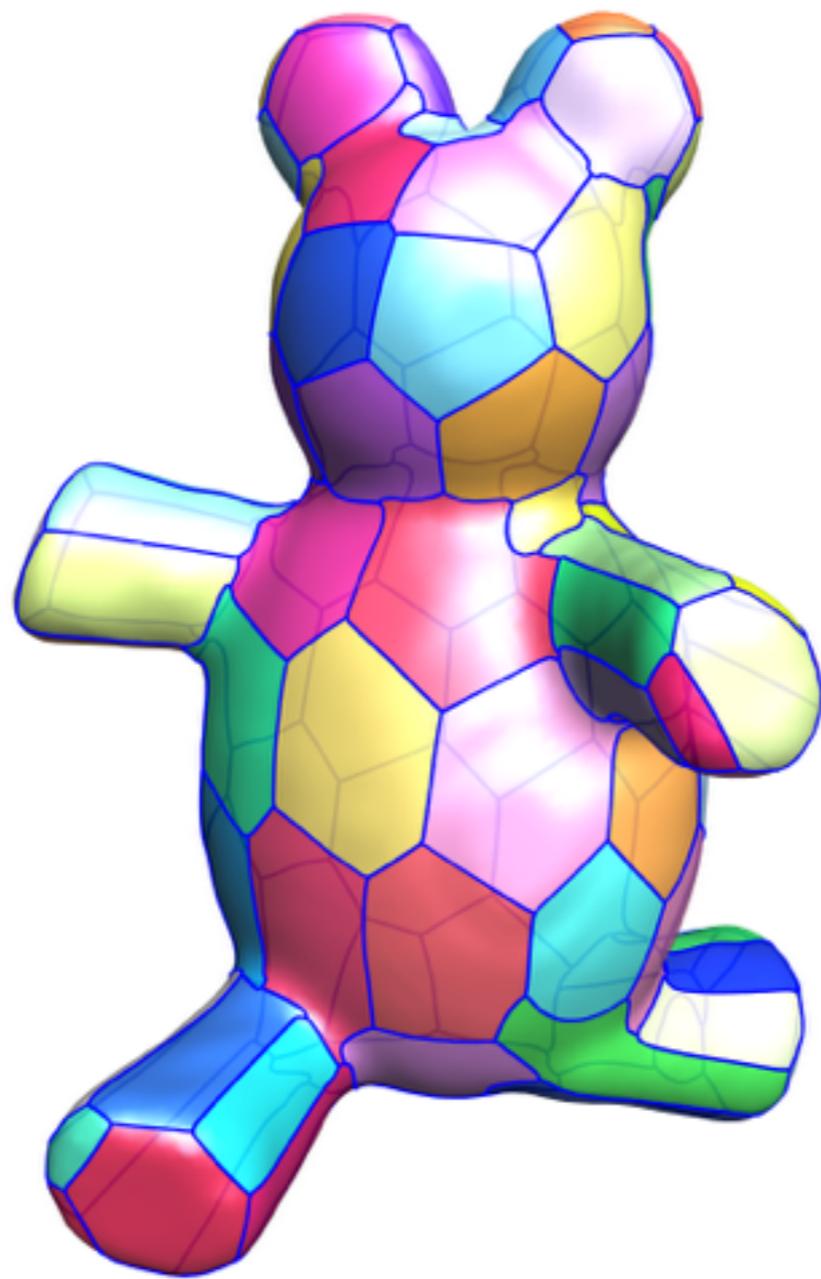
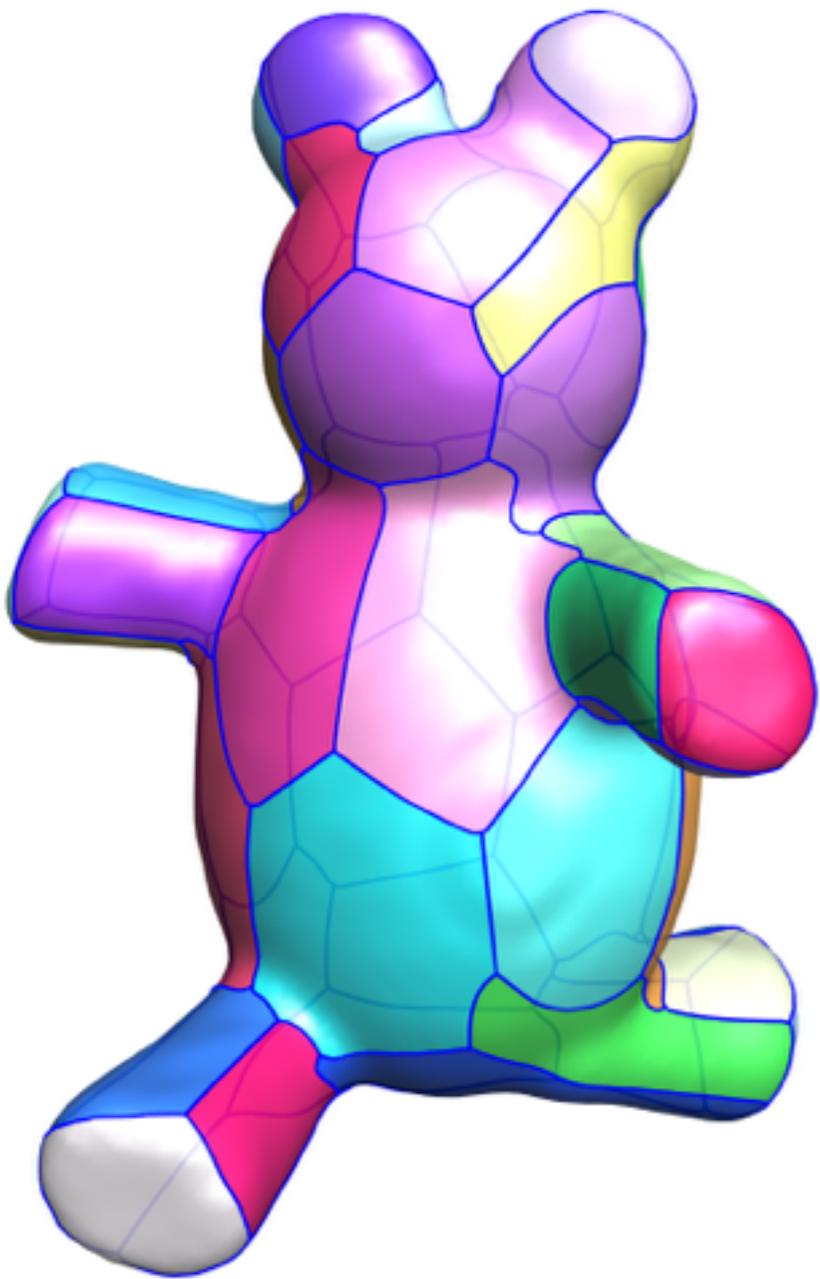
1



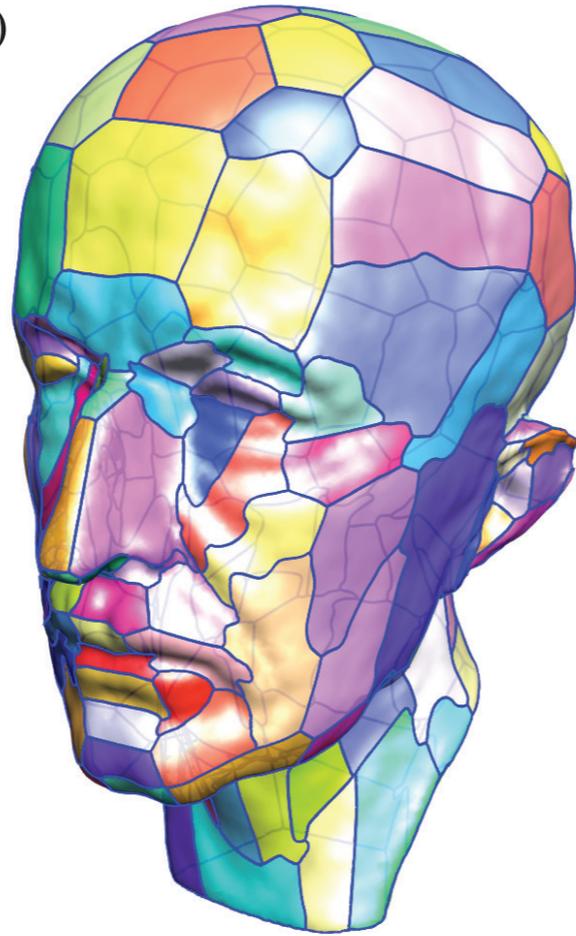
Isotropic vs. Anisotropic



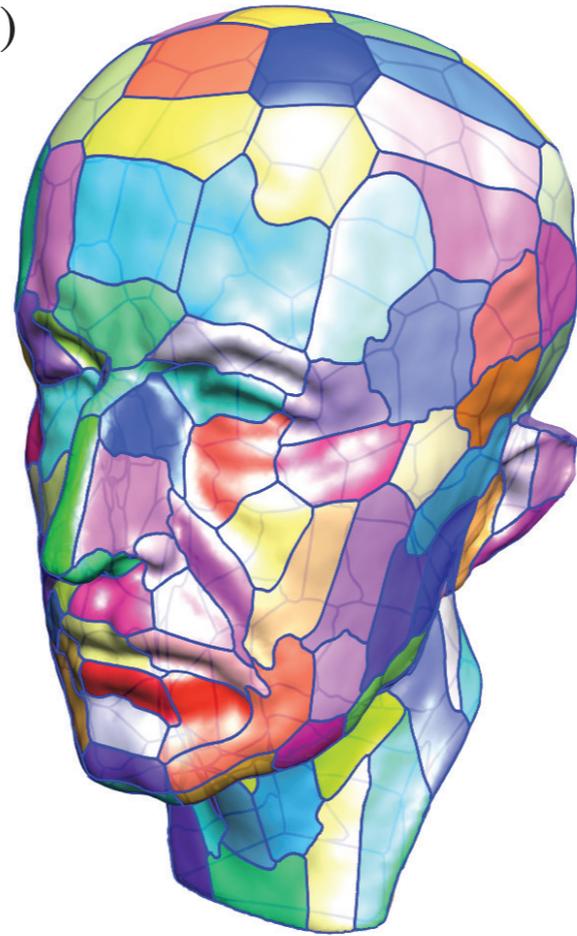




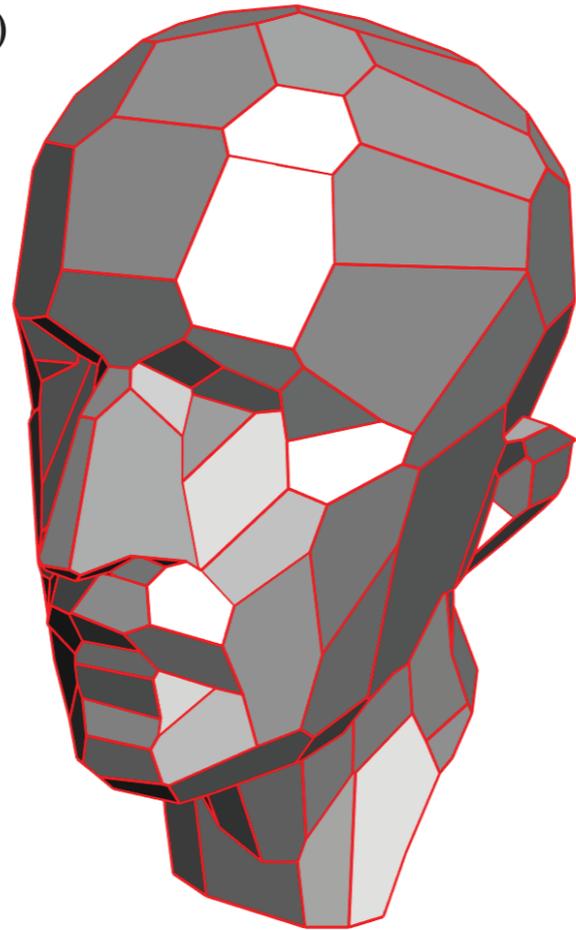
a)



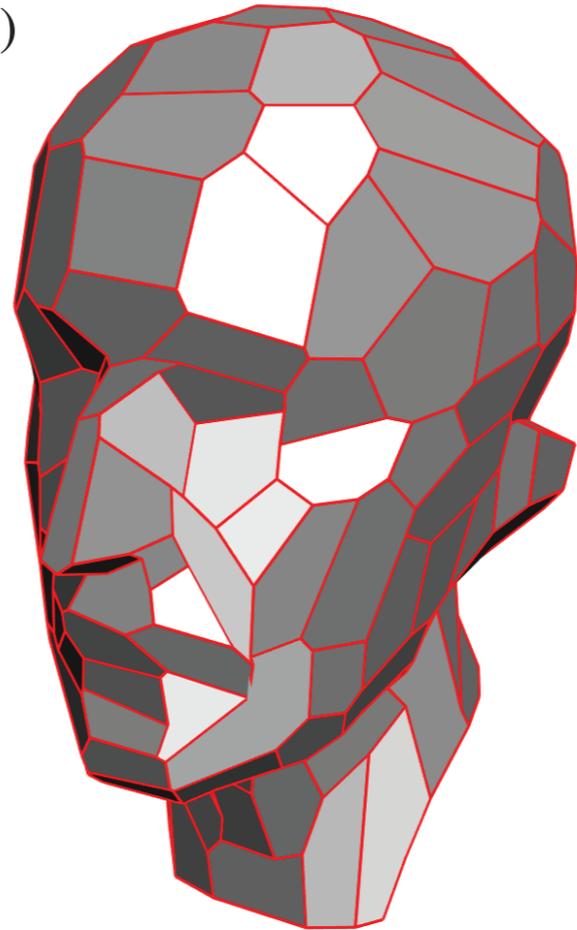
b)

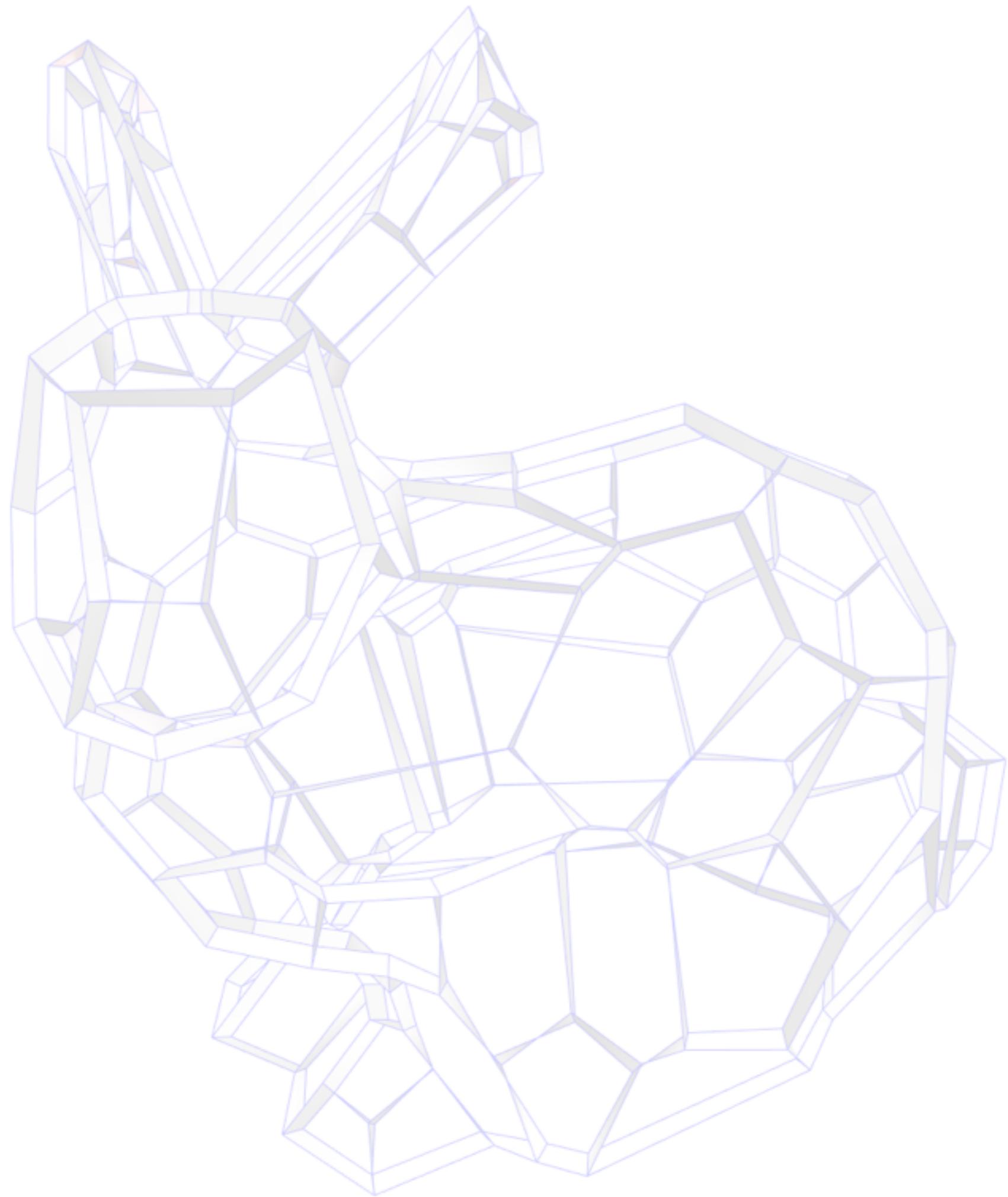


c)



d)

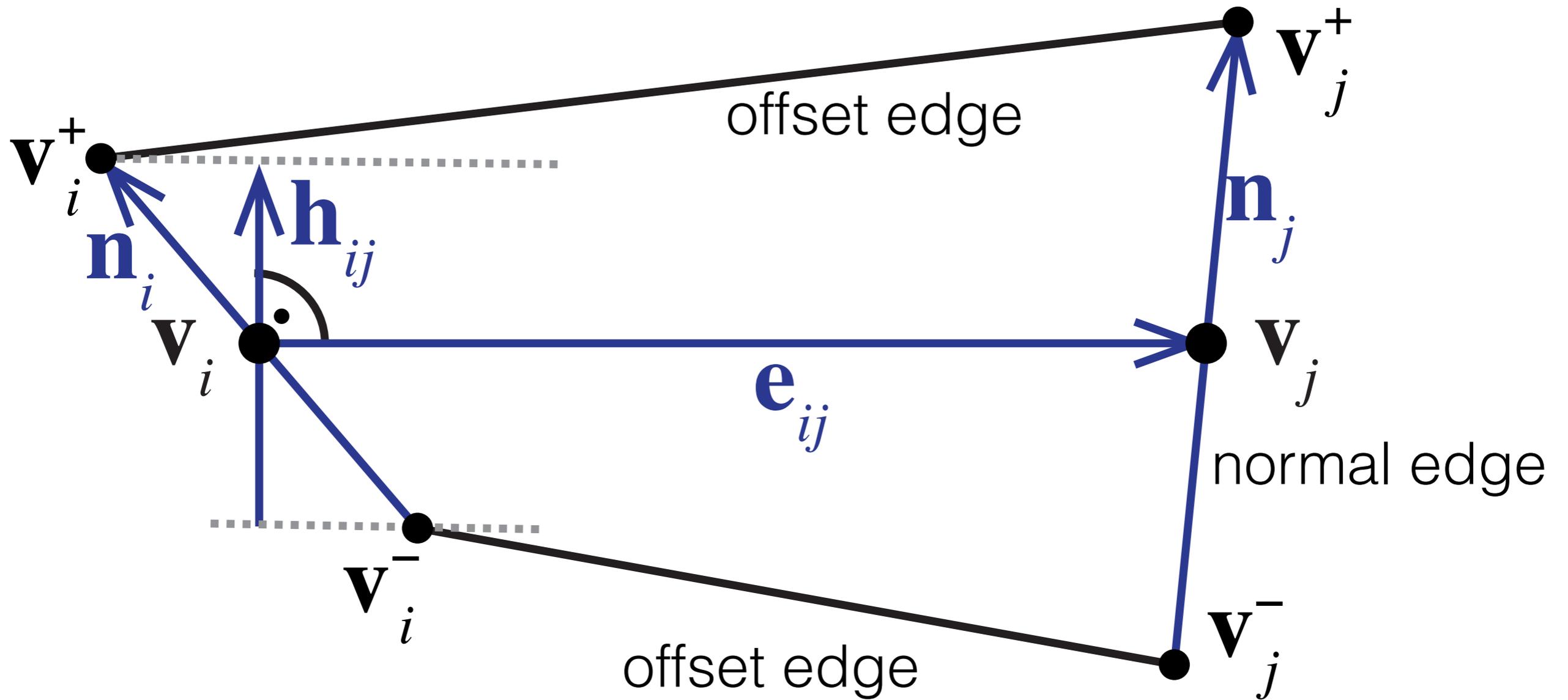






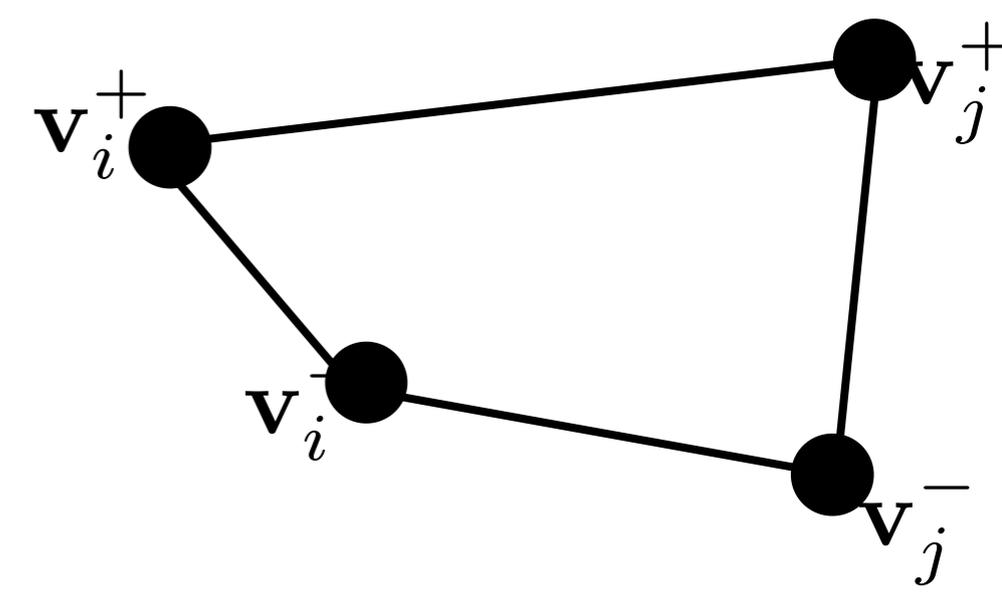
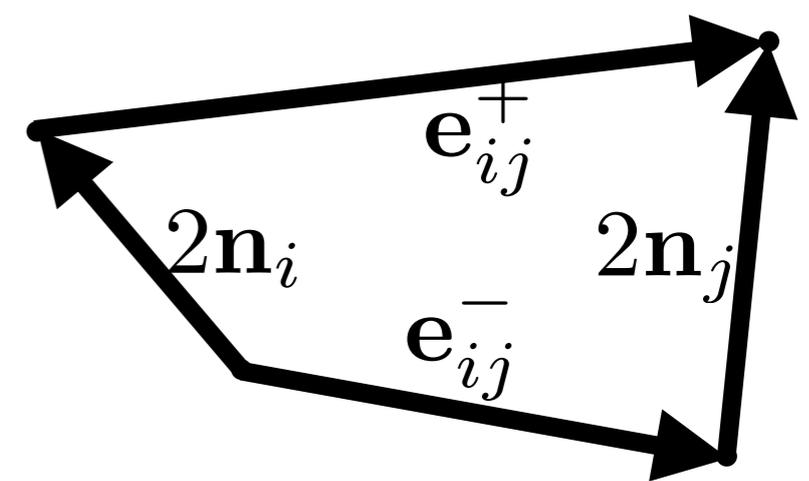
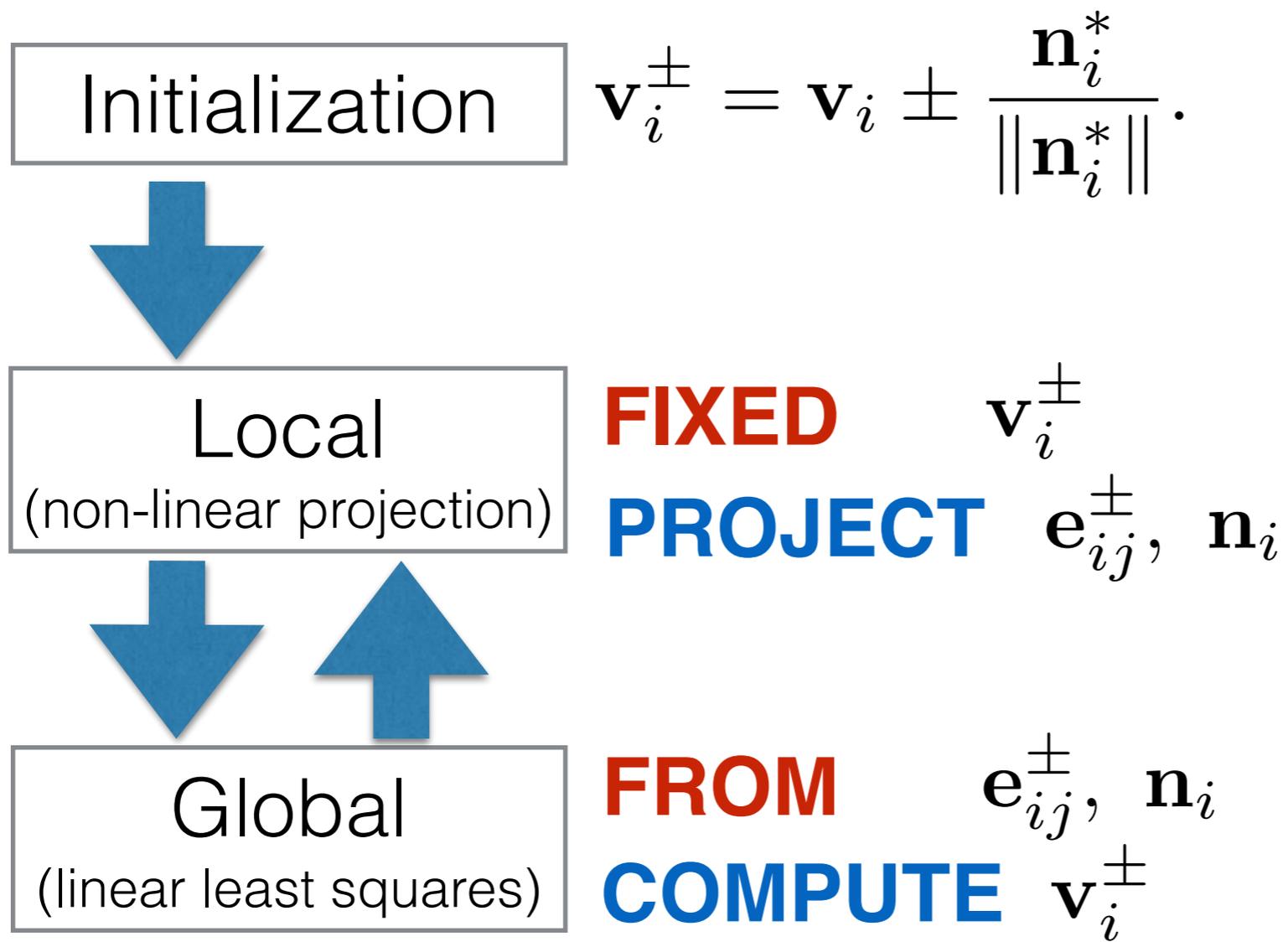
Shaping Up the Beams

Beam quad



$$\mathbf{e}_{ij}^{\pm} = \mathbf{v}_j^{\pm} - \mathbf{v}_i^{\pm} = \mathbf{e}_{ij} \pm (\mathbf{n}_j - \mathbf{n}_i)$$

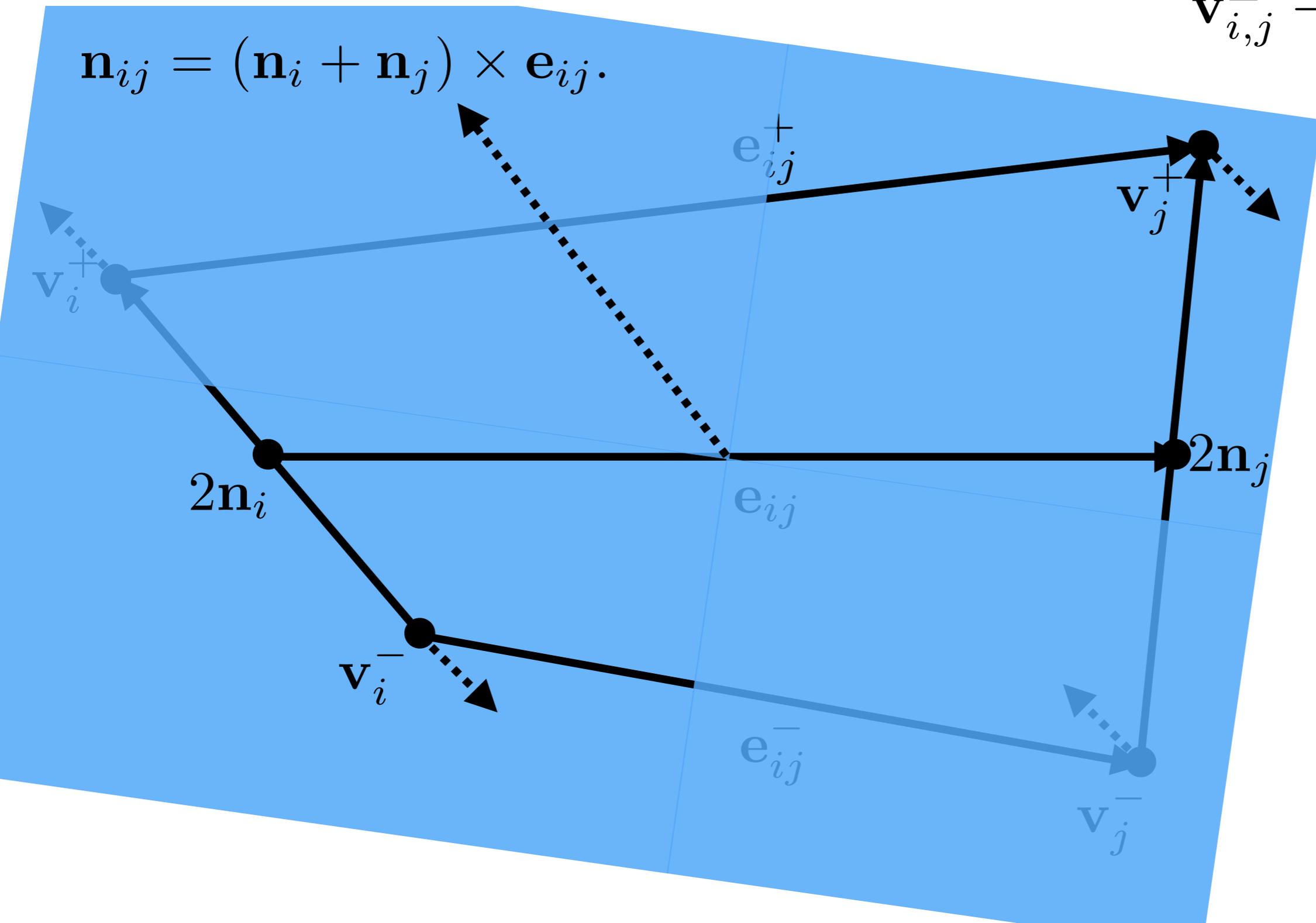
Algorithm (ARAP, ShapeUP)

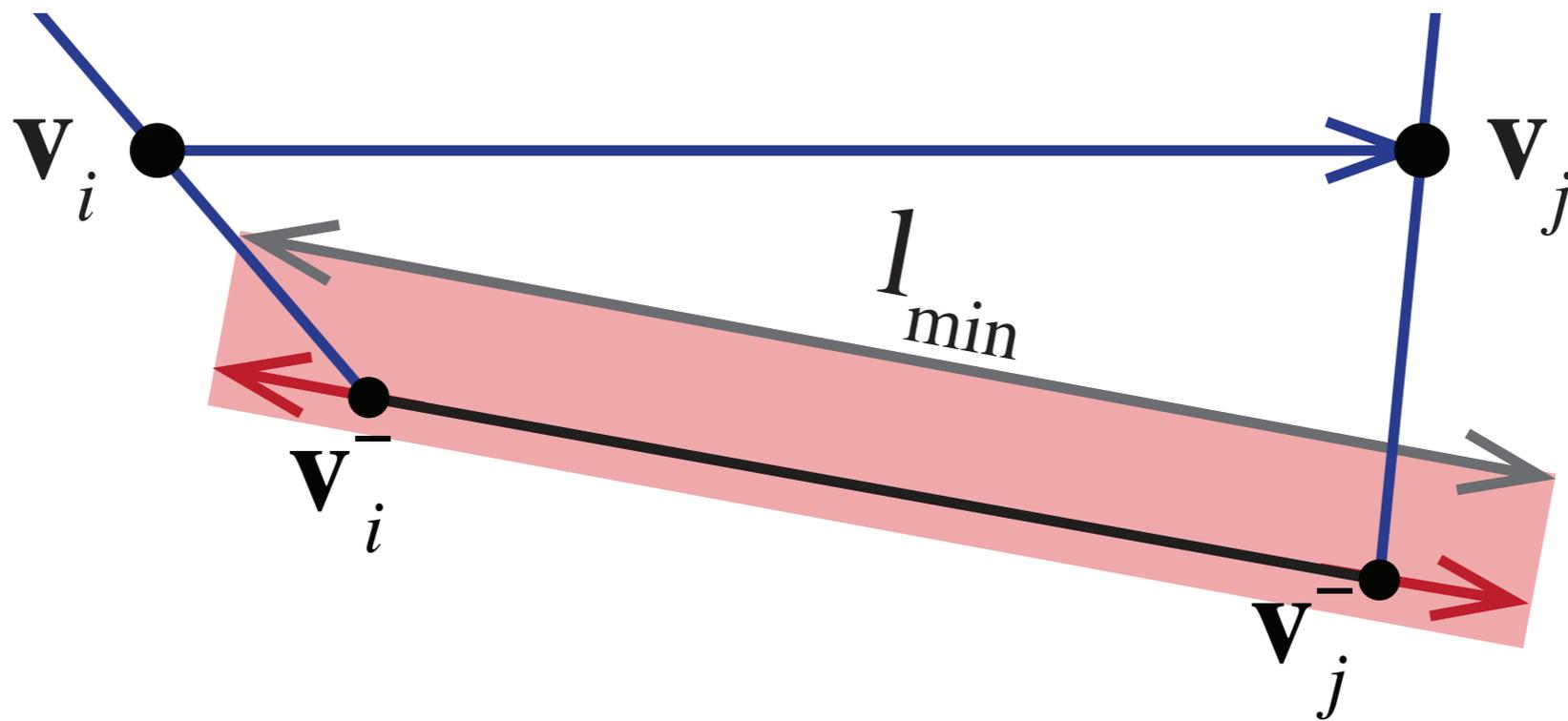
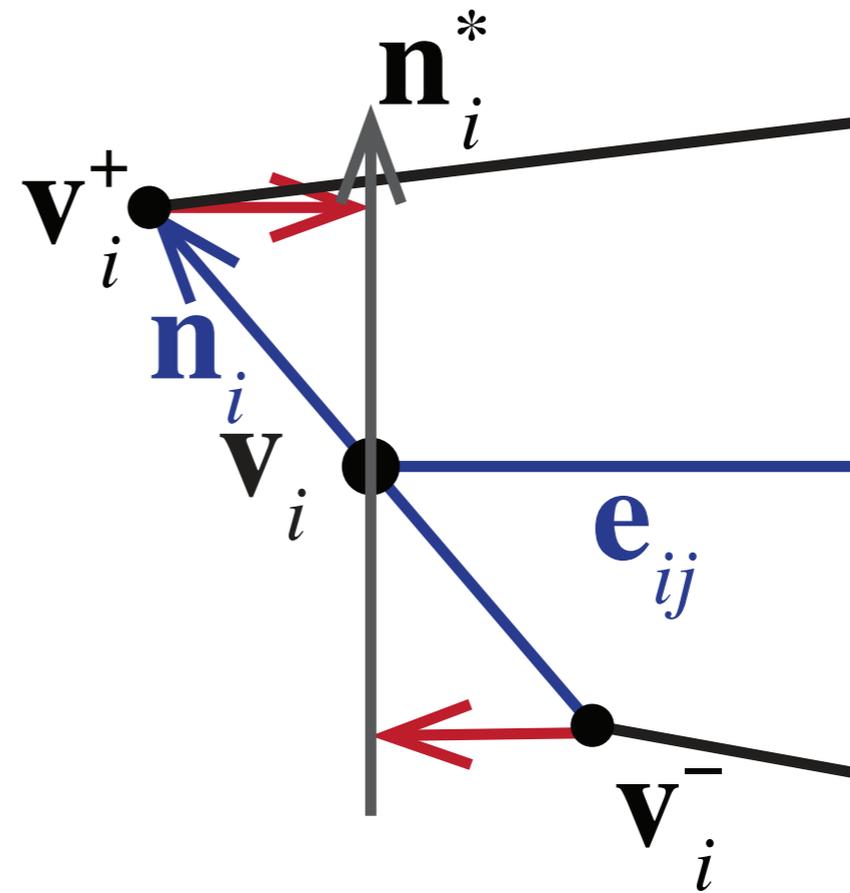
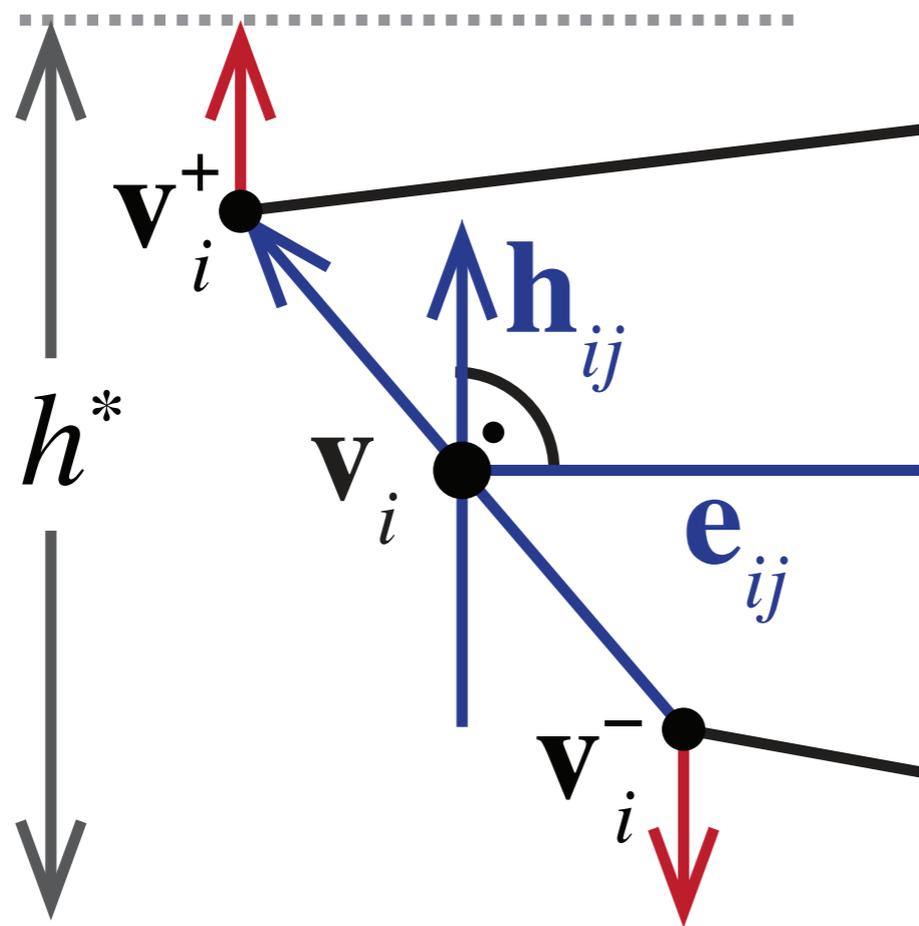


Planarity

$$\mathbf{n}_{ij} = (\mathbf{n}_i + \mathbf{n}_j) \times \mathbf{e}_{ij}.$$

$$\mathbf{v}_{i,j}^{\pm} = \frac{\mathbf{n}_{ij}^{\top} \mathbf{v}_{i,j}^{\pm}}{\mathbf{n}_{ij}^{\top} \mathbf{n}_{ij}} \mathbf{n}_{ij}$$

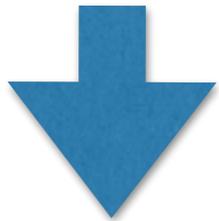




Algorithm

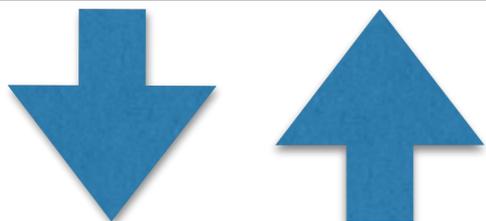
Initialization

$$\mathbf{v}_i^\pm = \mathbf{v}_i \pm \frac{\mathbf{n}_i^*}{\|\mathbf{n}_i^*\|}$$



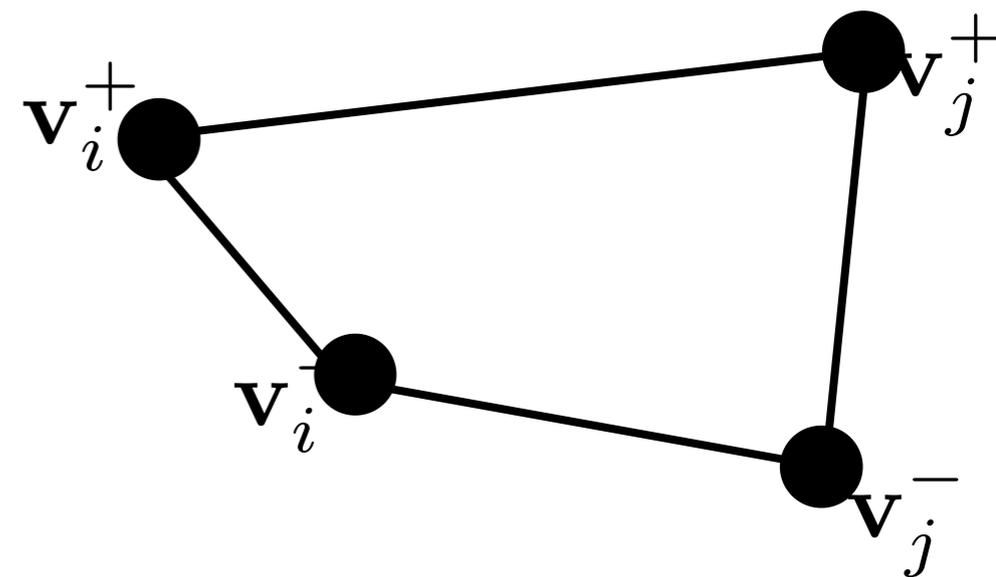
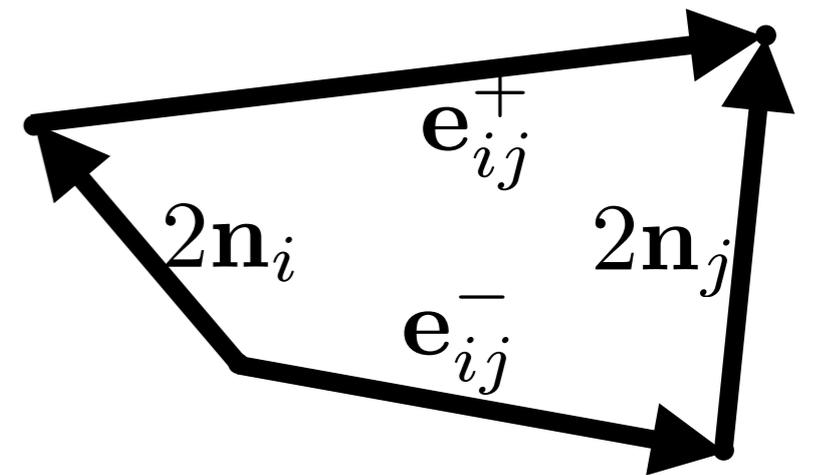
Local
(non-linear projection)

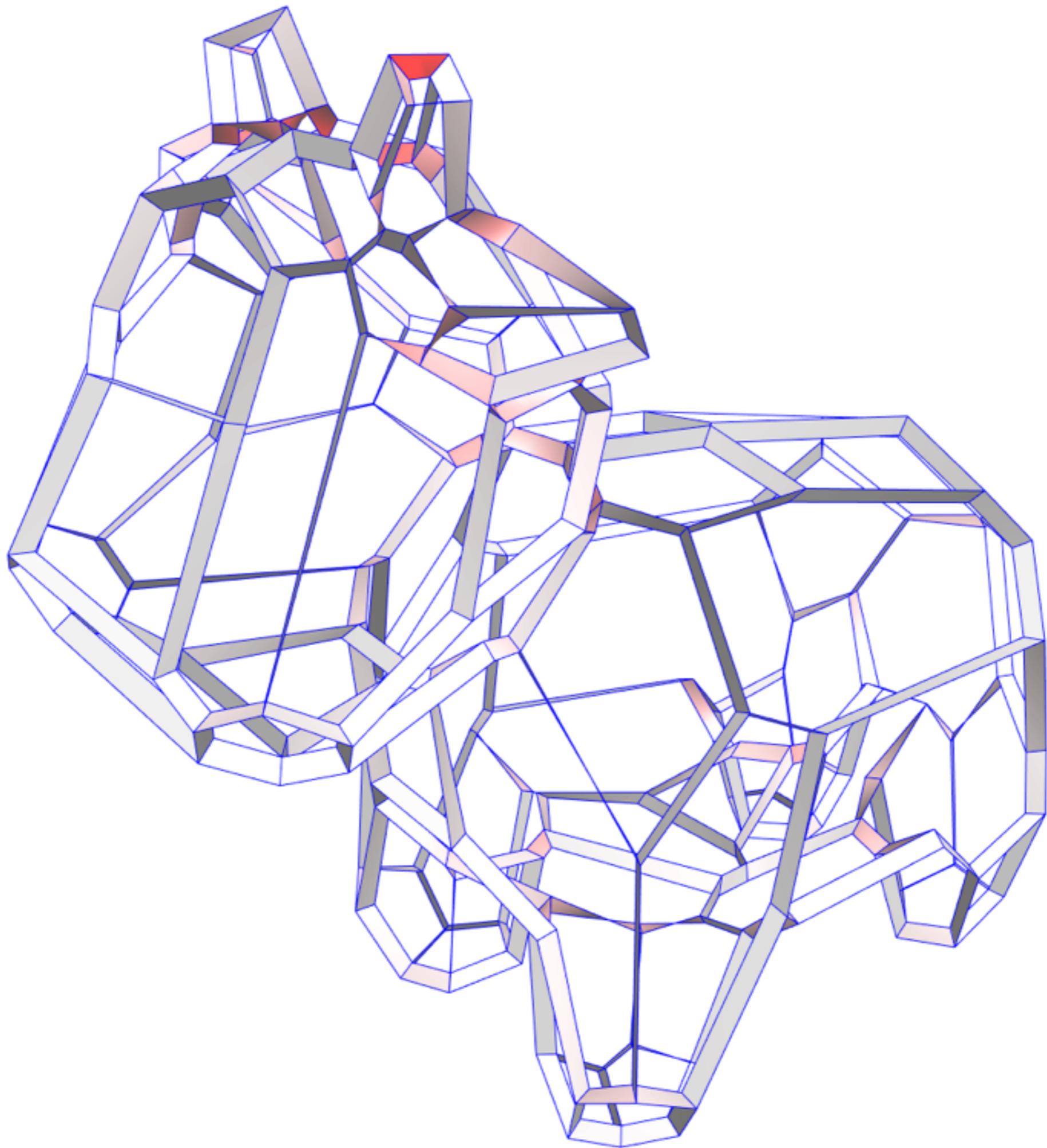
FIXED \mathbf{v}_i^\pm
PROJECT $\mathbf{e}_{ij}^\pm, \mathbf{n}_i$

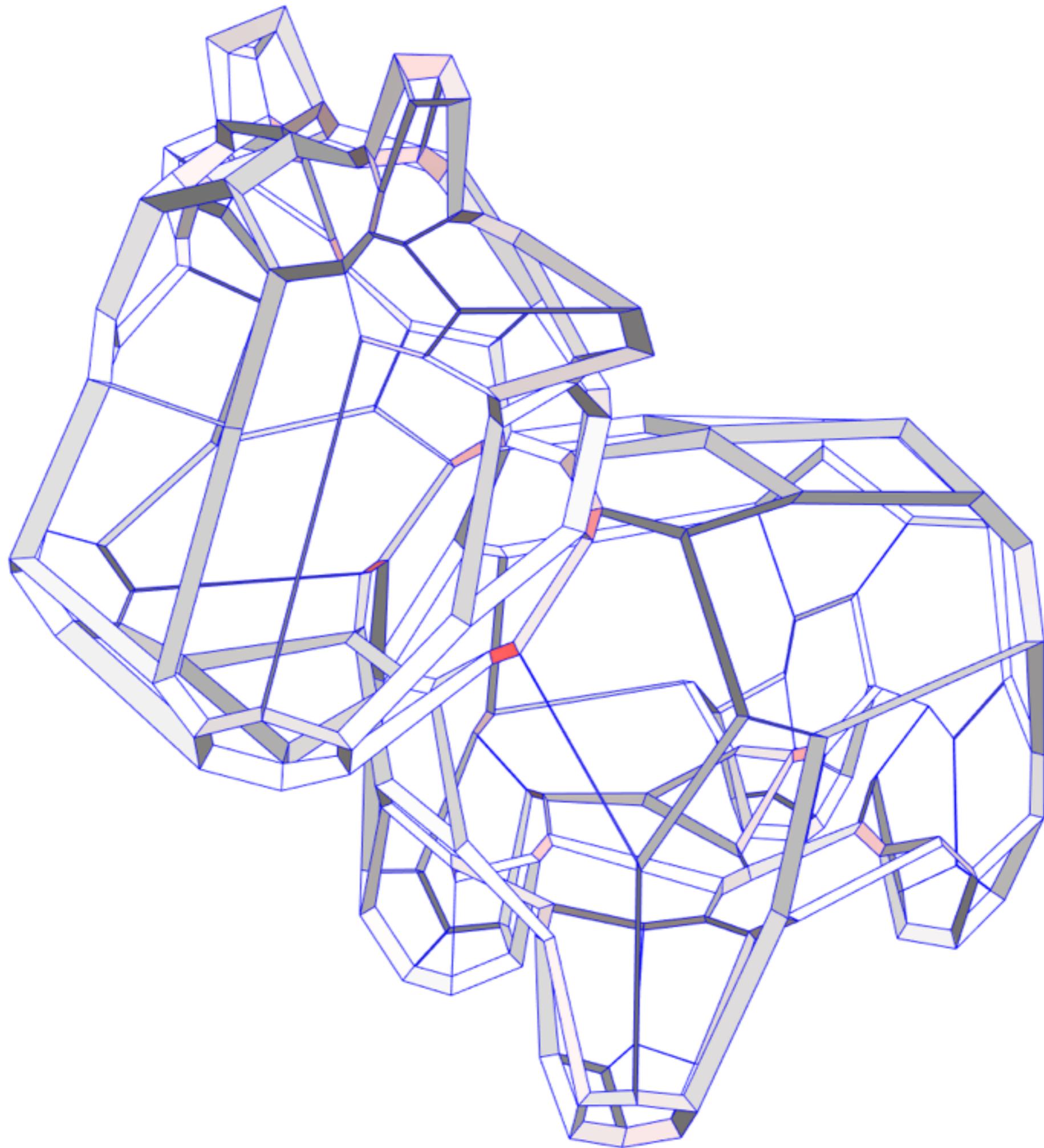


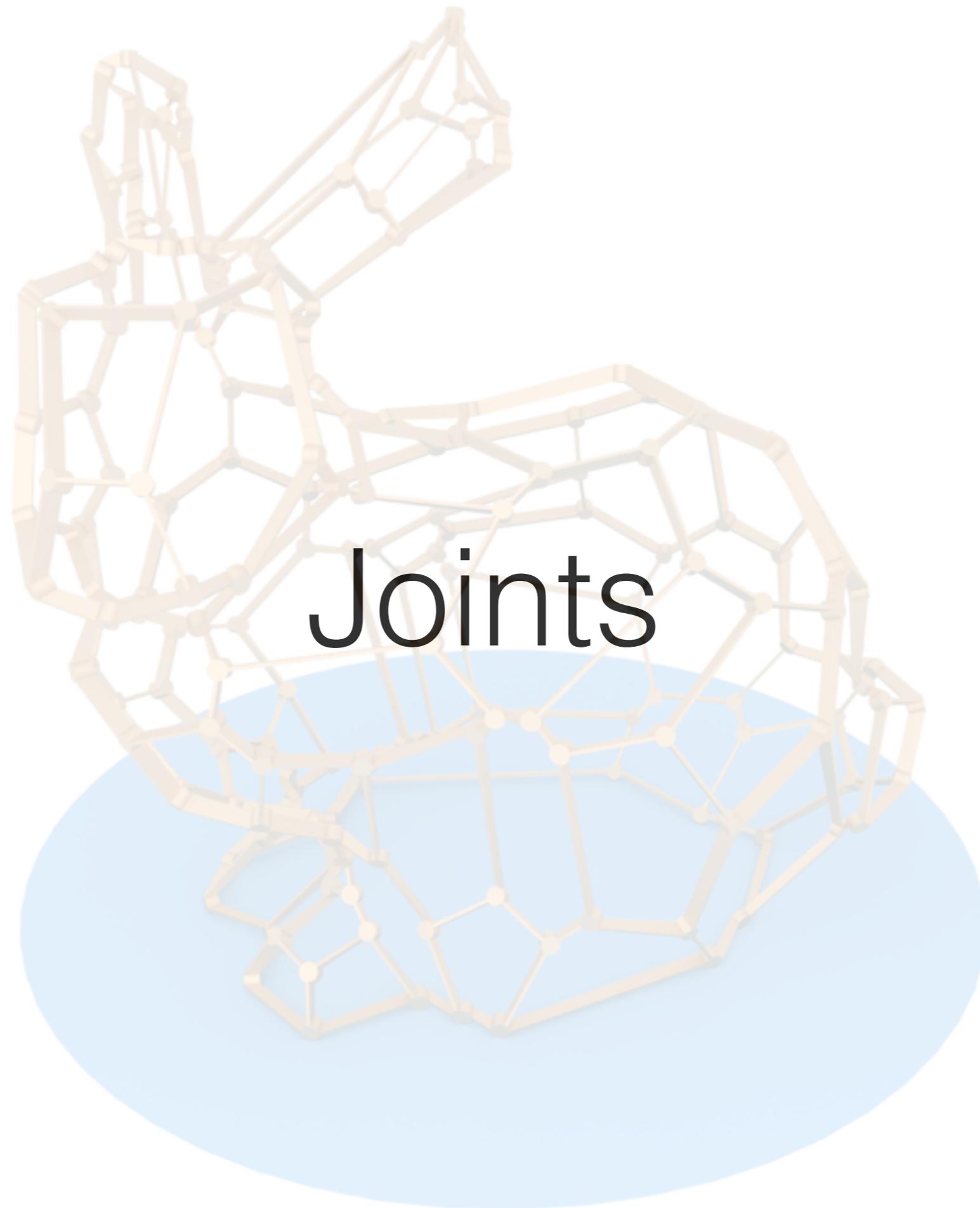
Global
(linear least squares)

FROM $\mathbf{e}_{ij}^\pm, \mathbf{n}_i$
COMPUTE \mathbf{v}_i^\pm





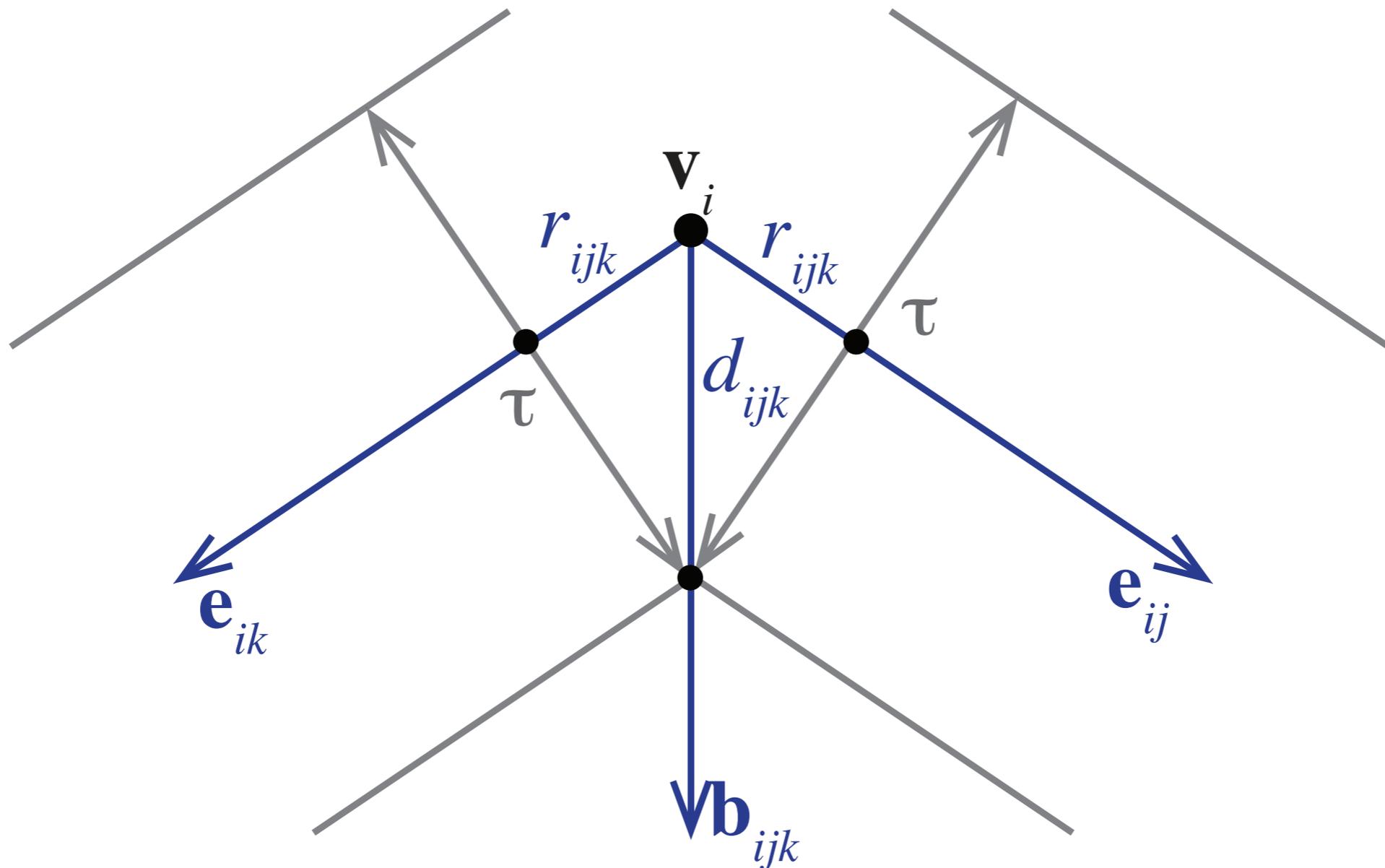




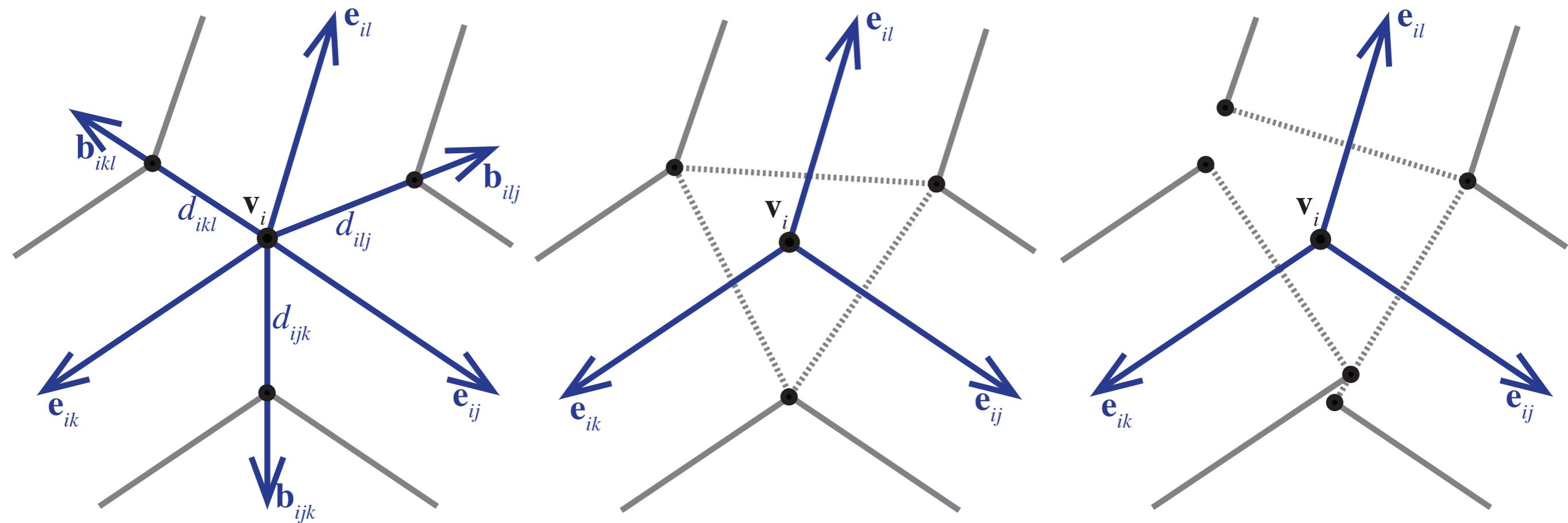
Joints

2 Beams

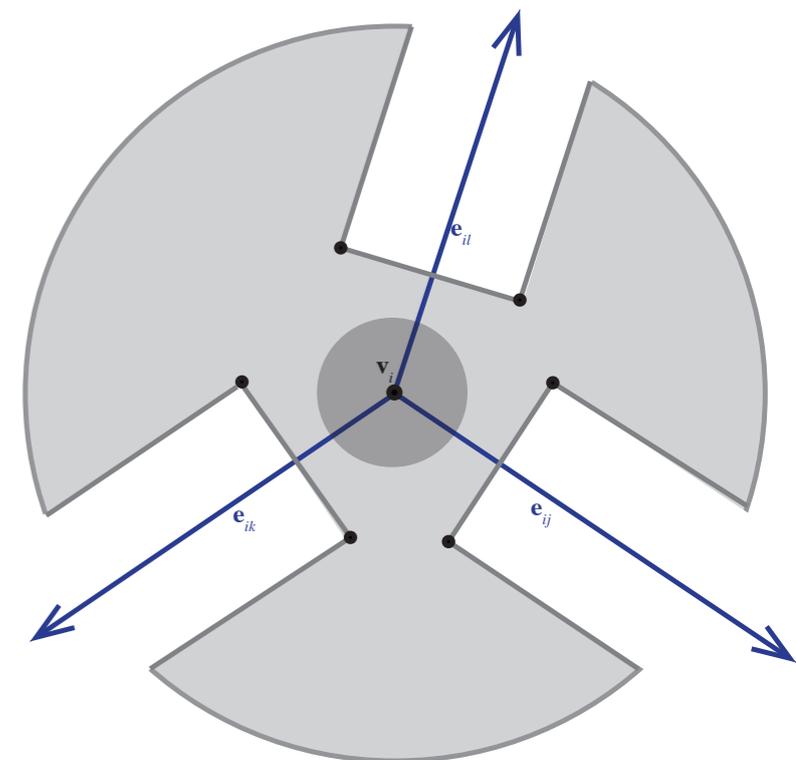
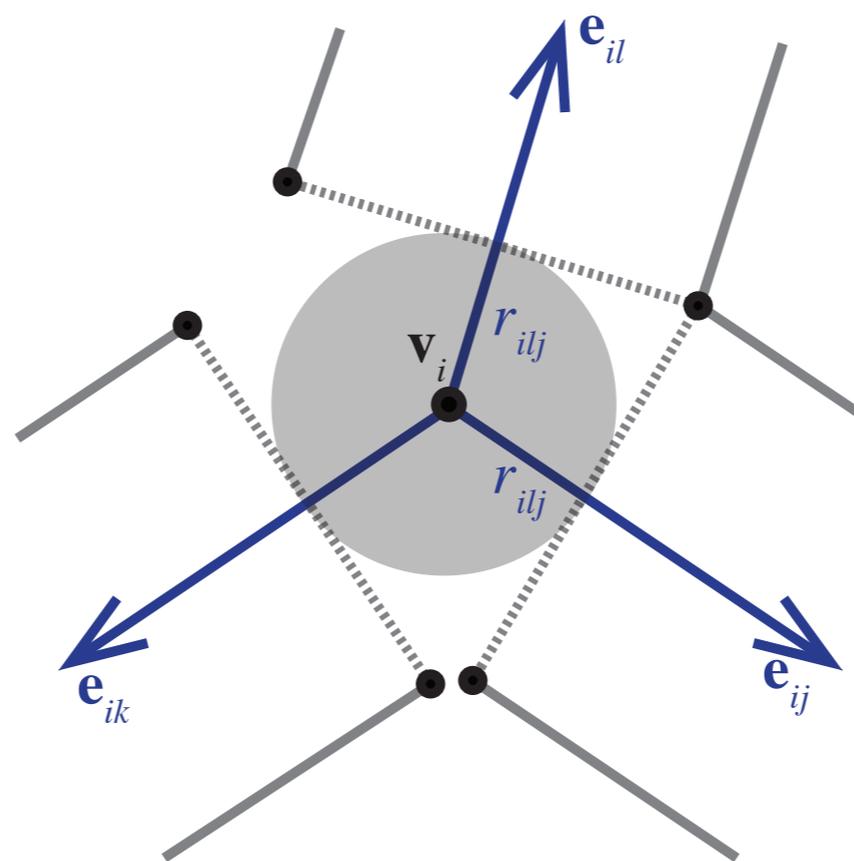
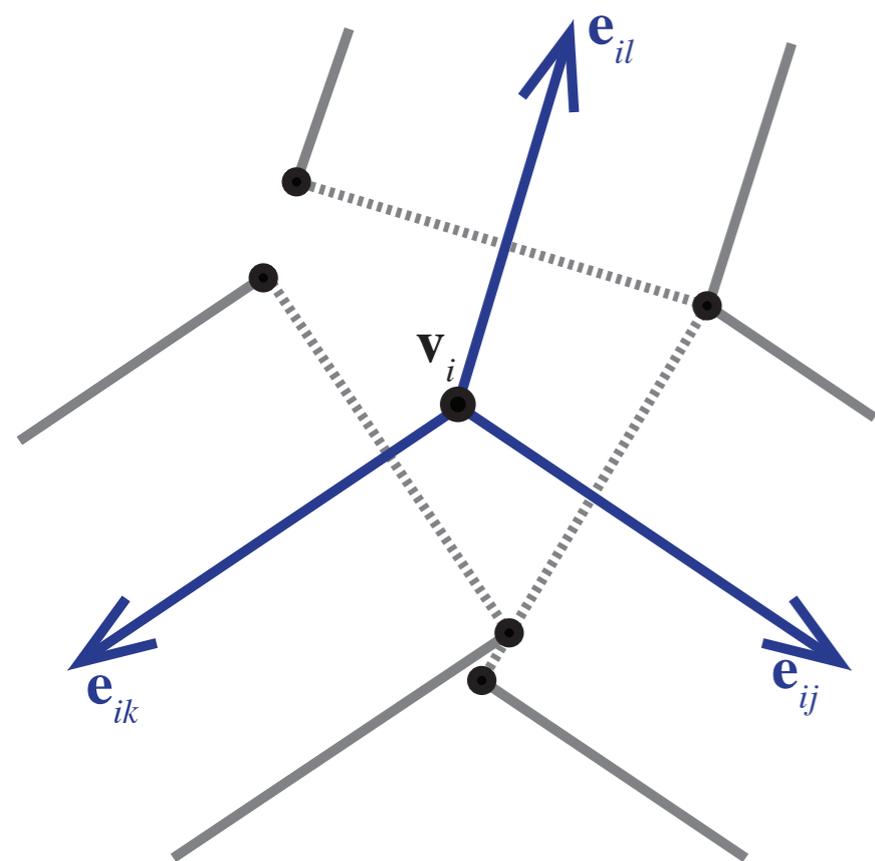
$$r_{ijk} \hat{\mathbf{e}}_{ij} + \tau \hat{\mathbf{e}}_{ij}^\perp = d_{ijk} \hat{\mathbf{b}}_{ijk}$$



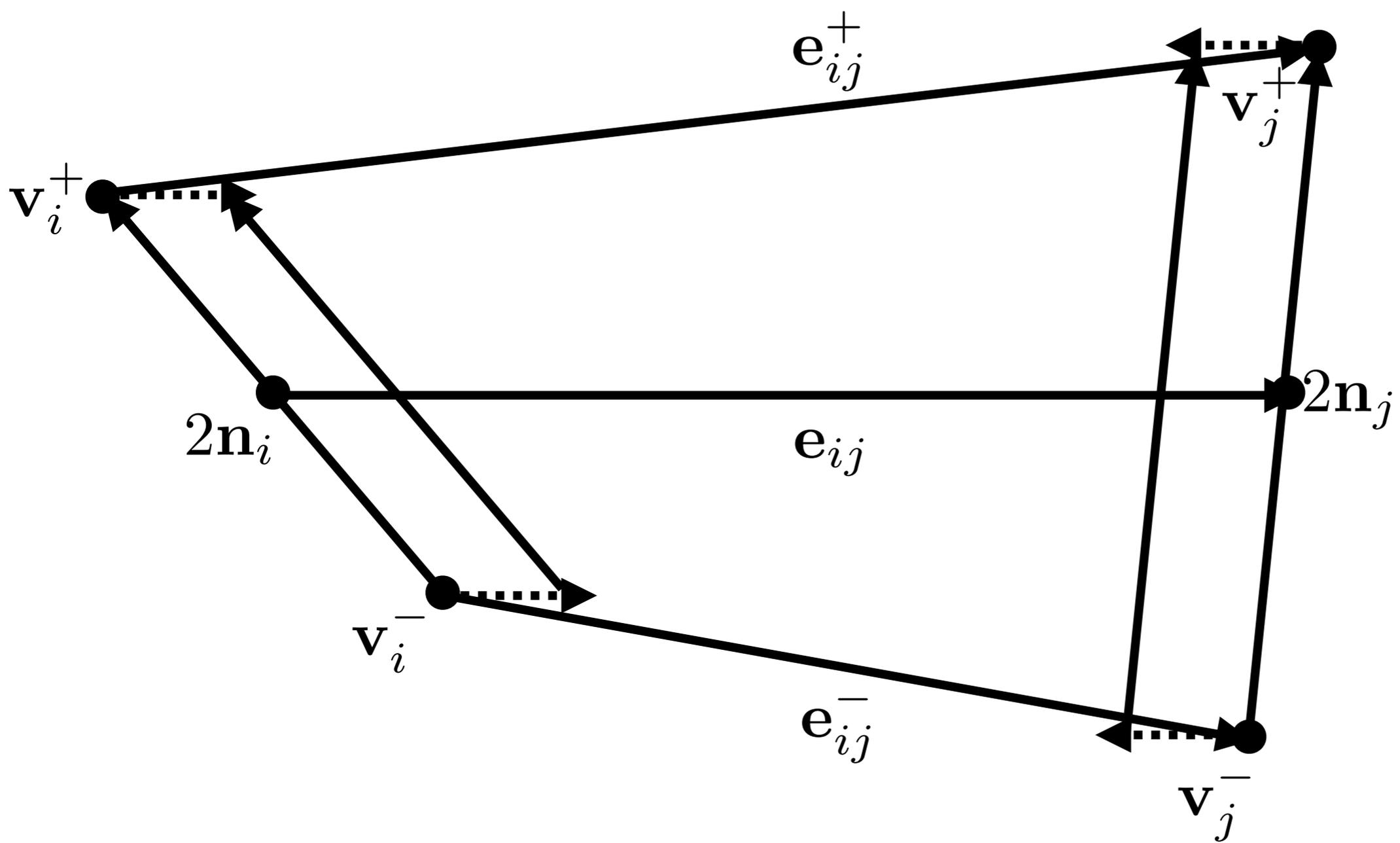
3 Beams

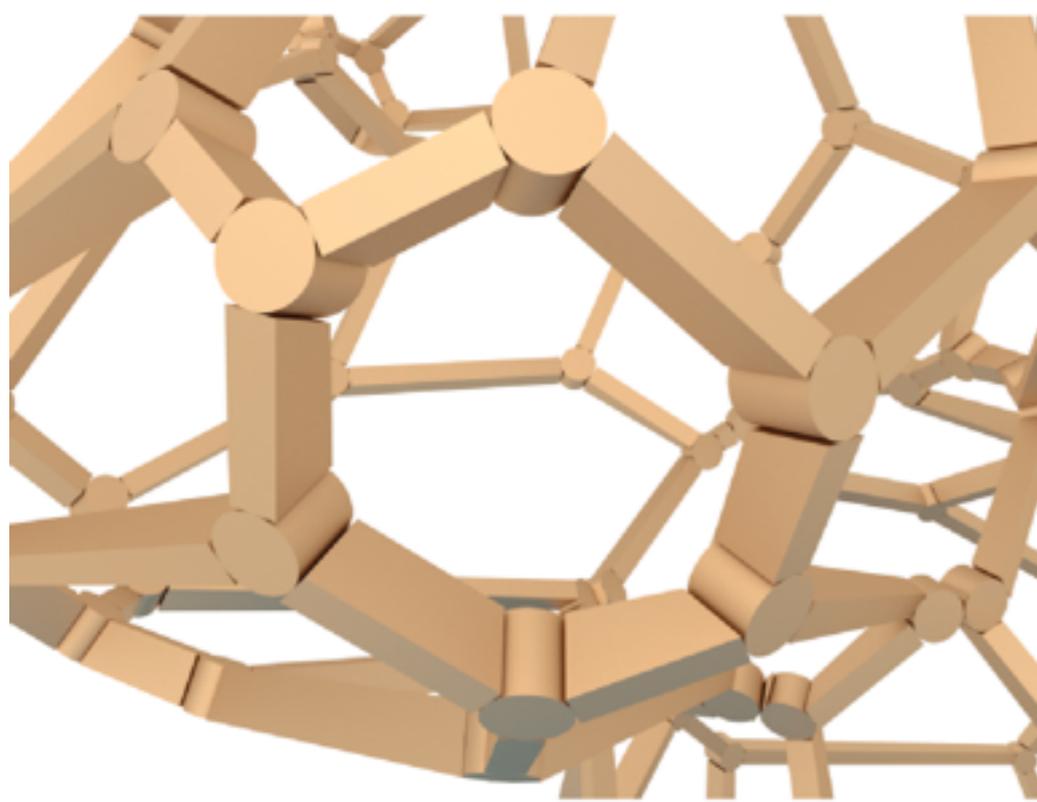
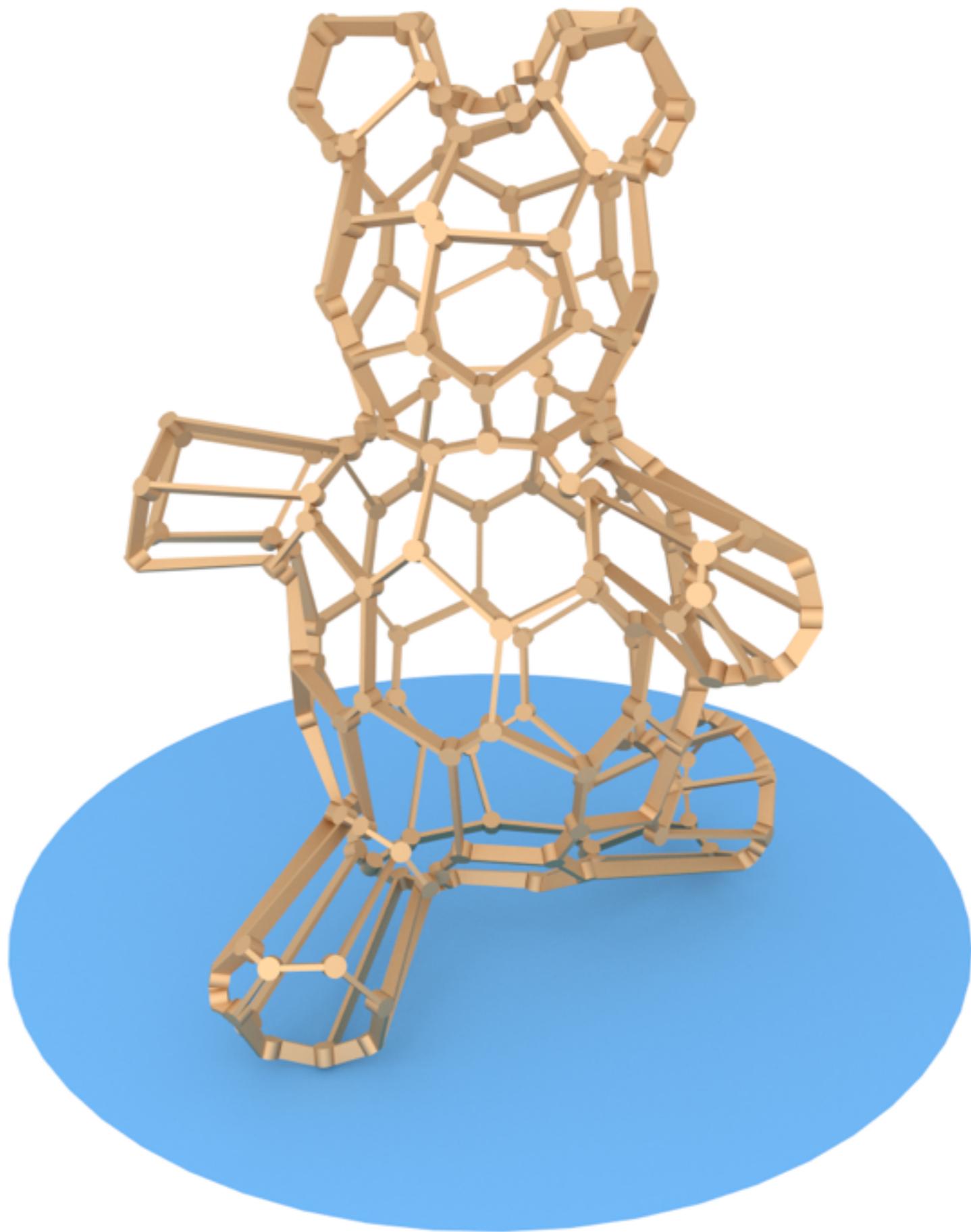
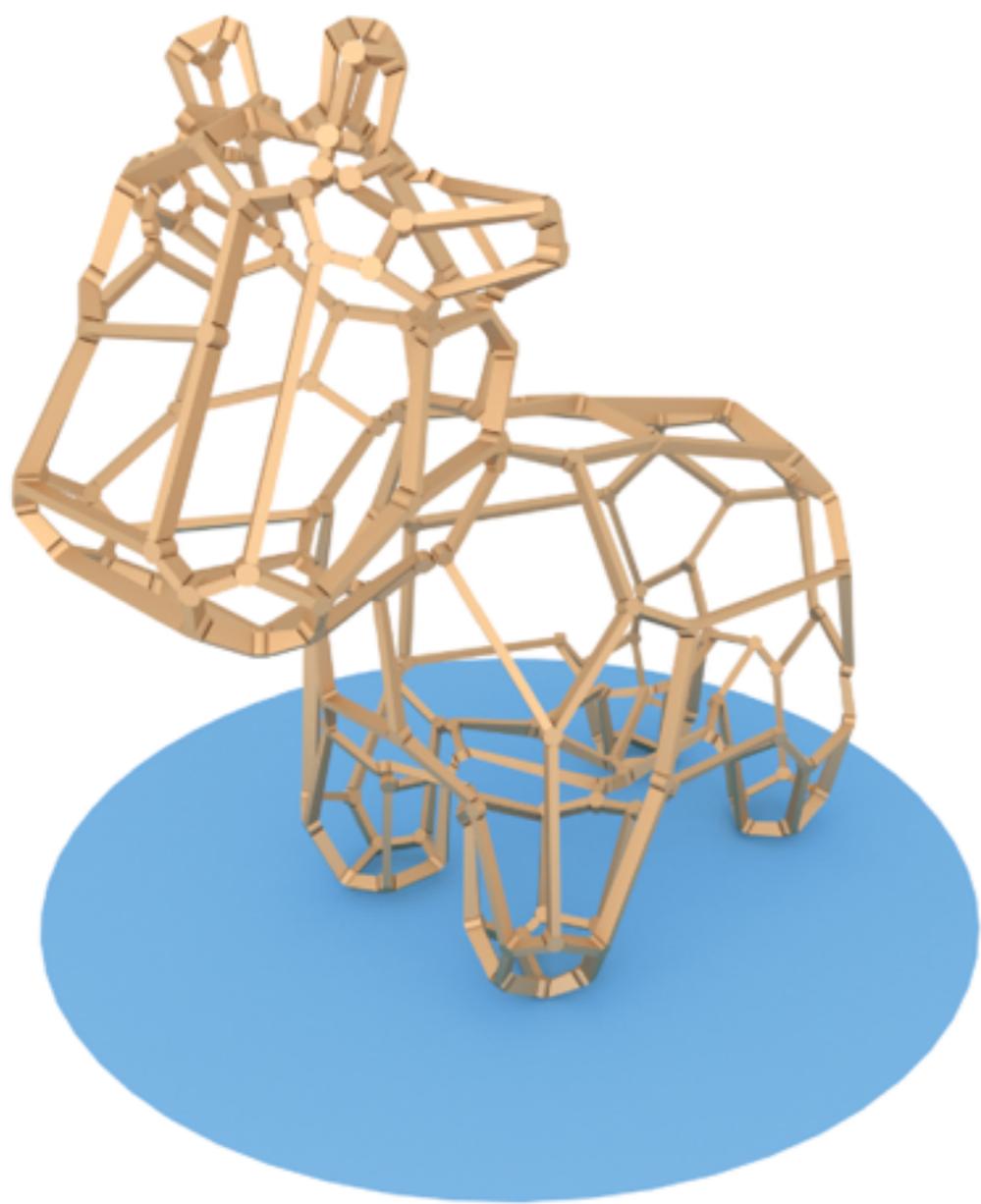


3 Beams



$$r_i = \max\{r_{ijk}, r_{ikl}, r_{ilj}\}$$

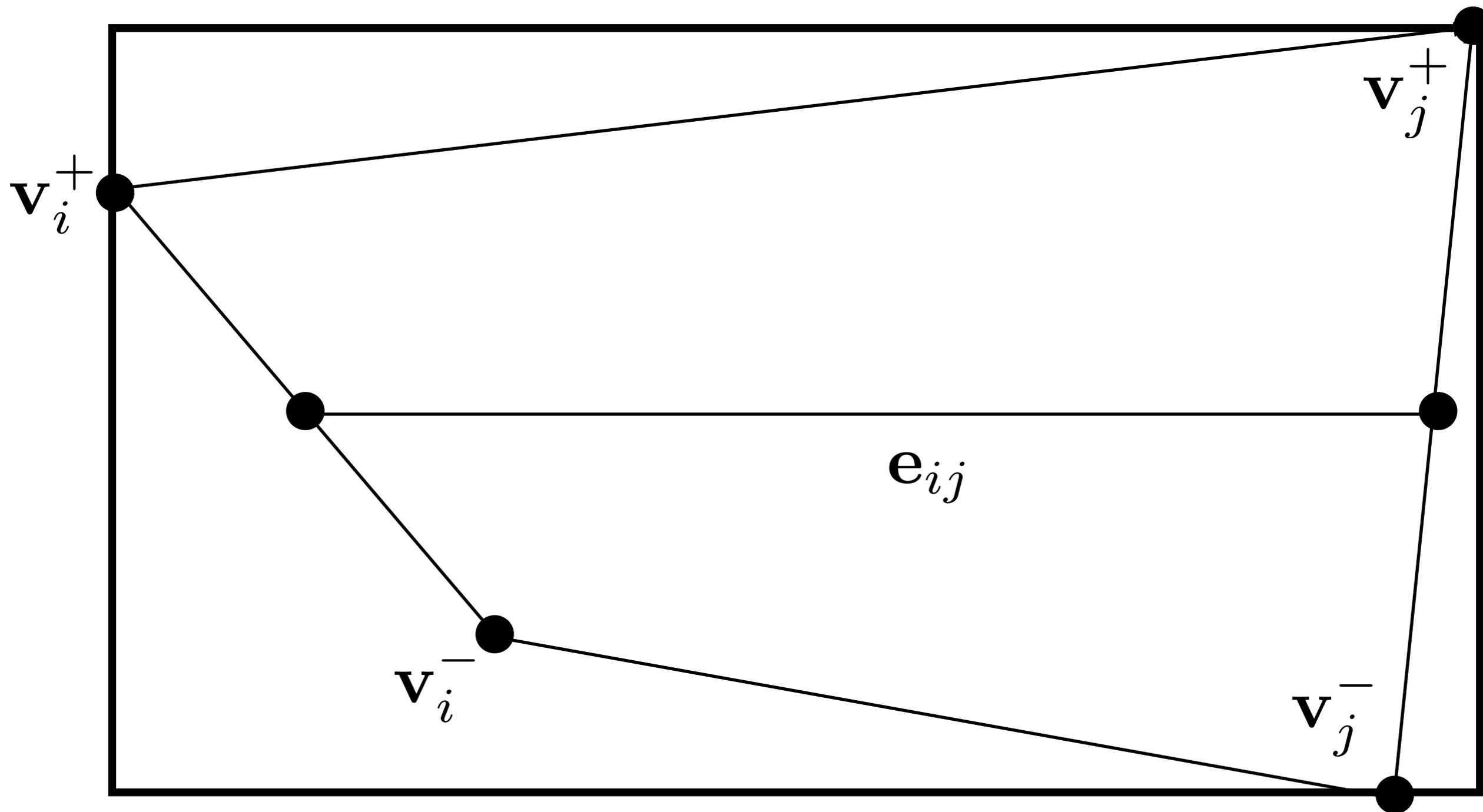


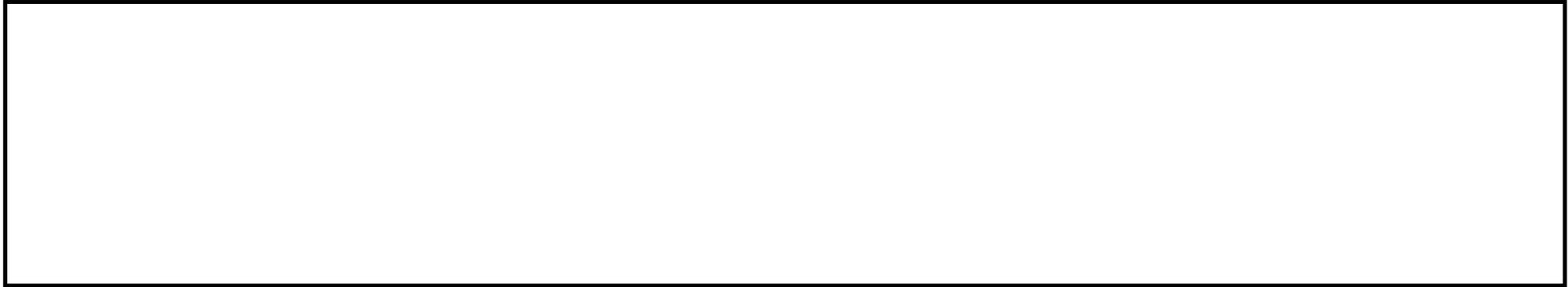




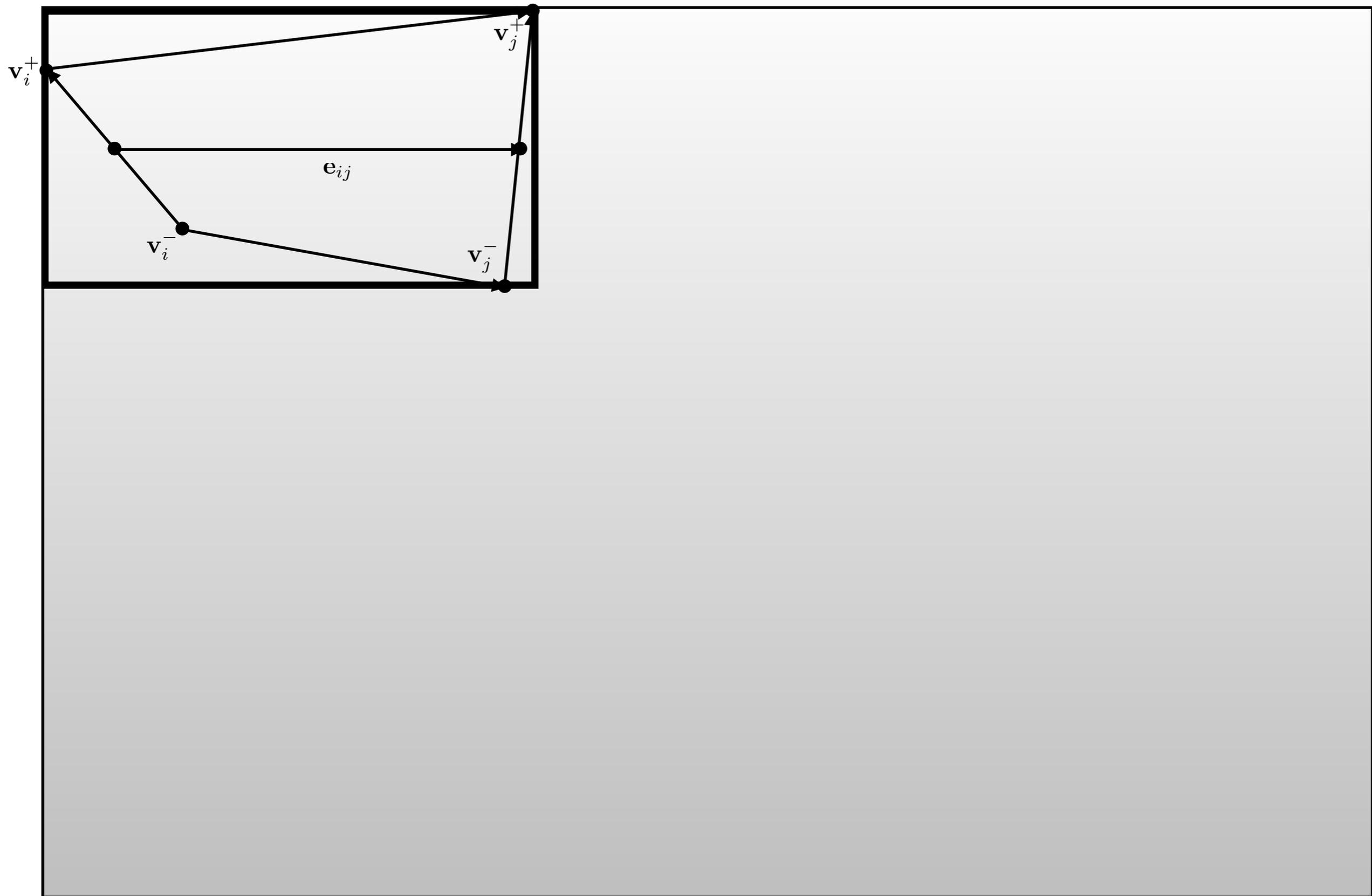
Cut Plan

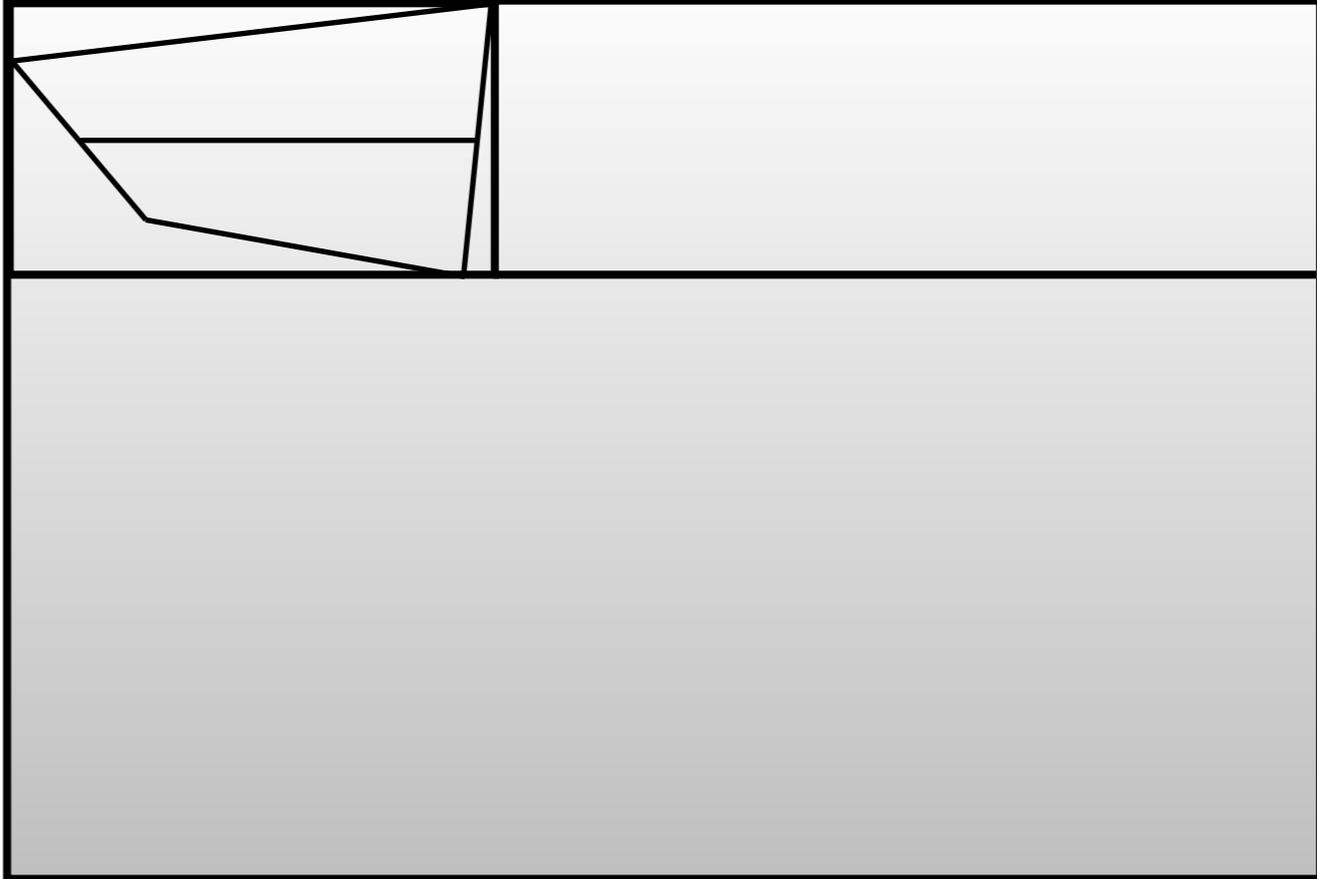
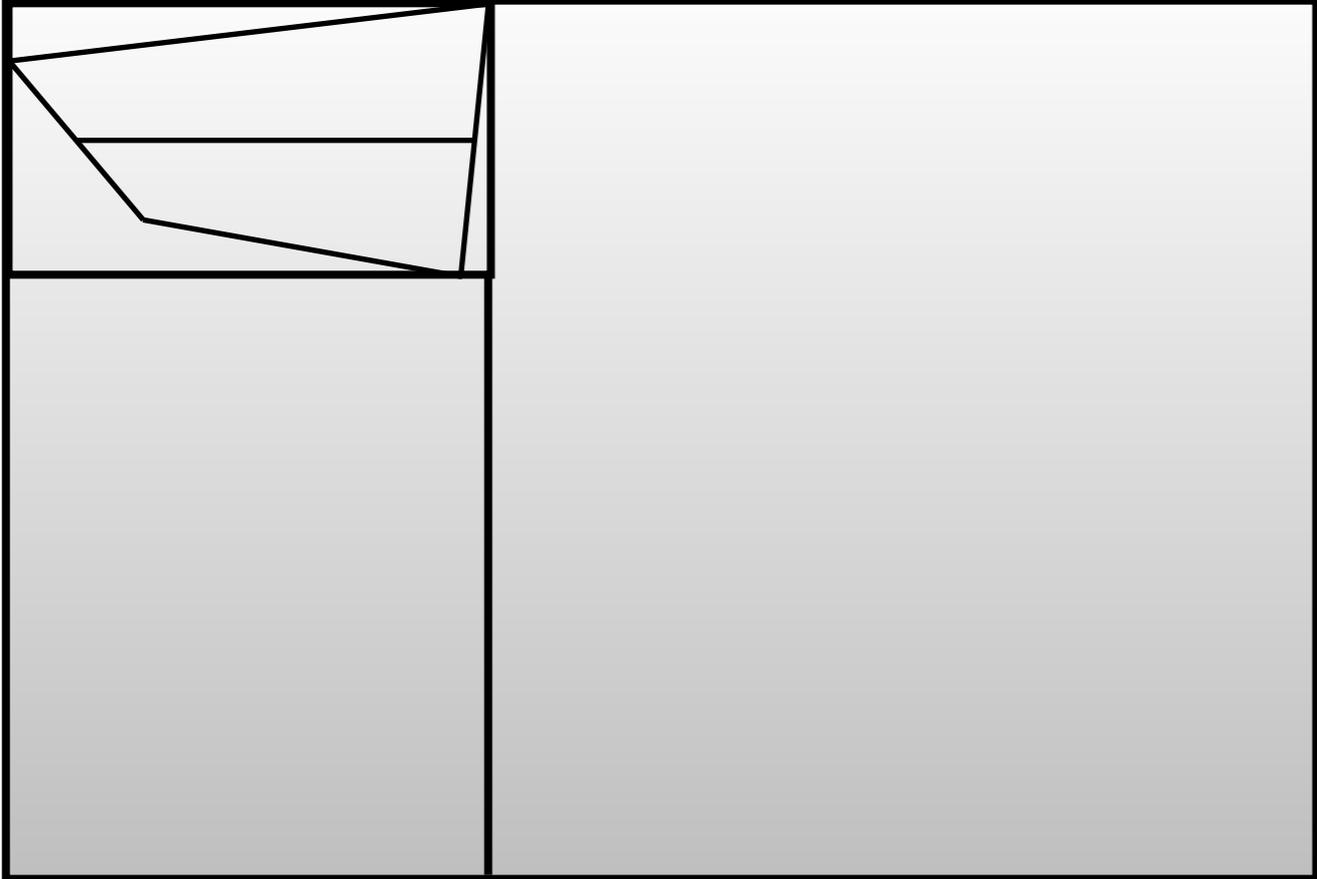






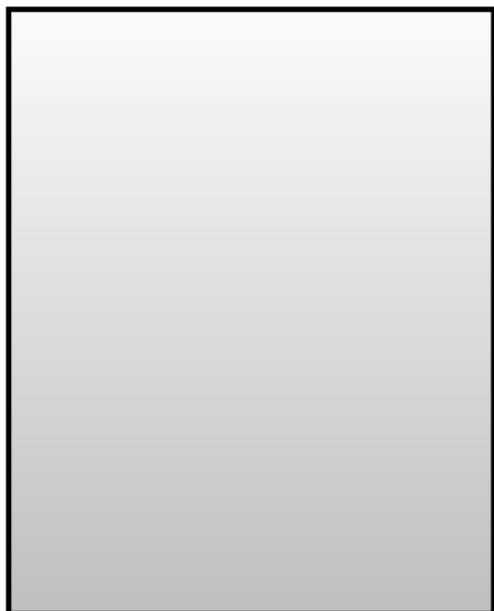




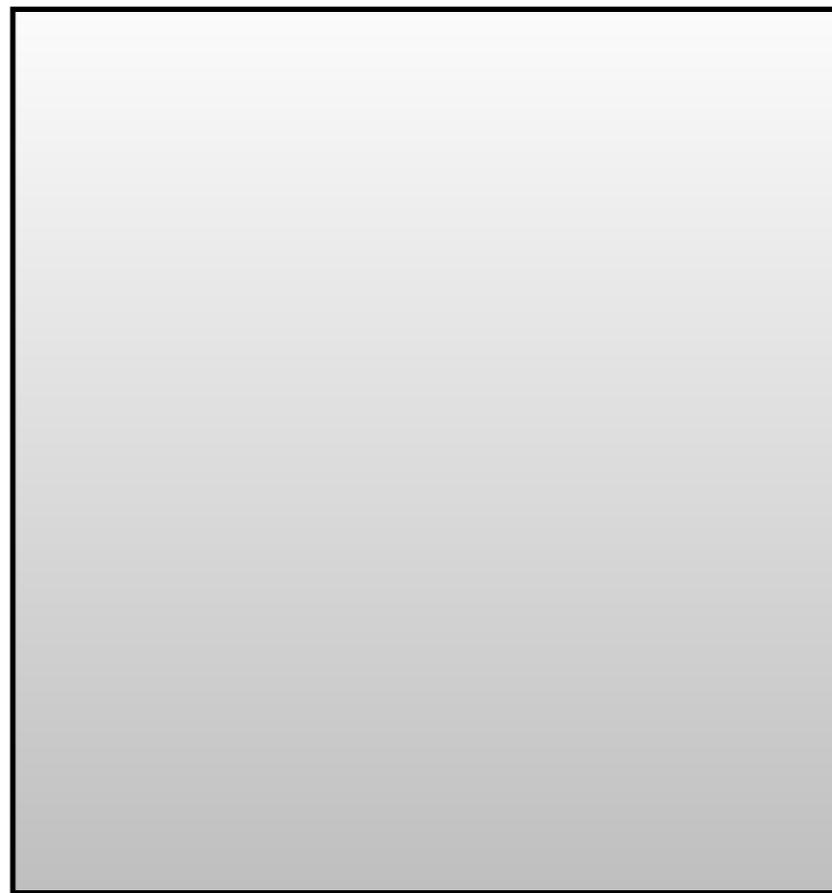


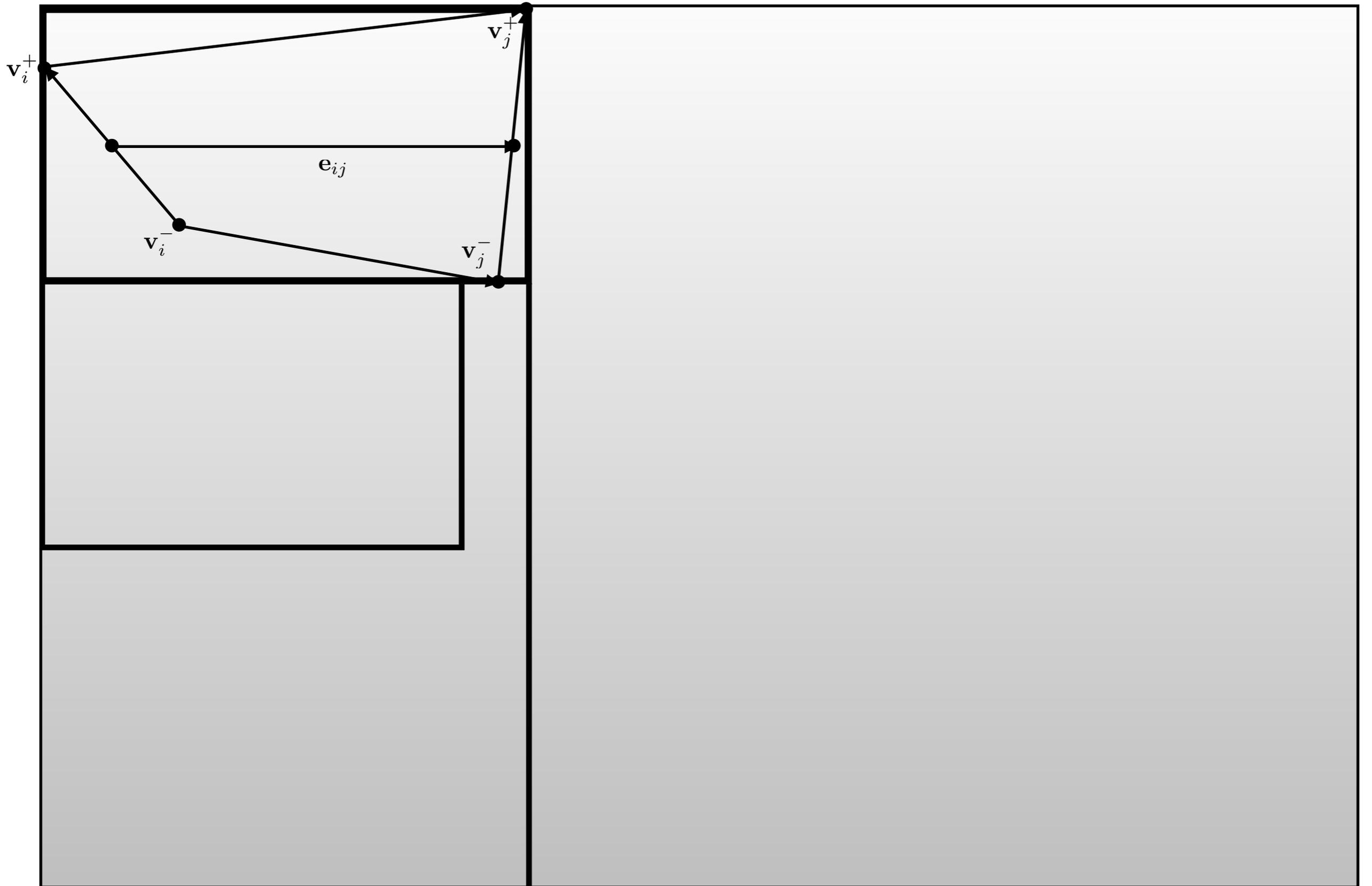
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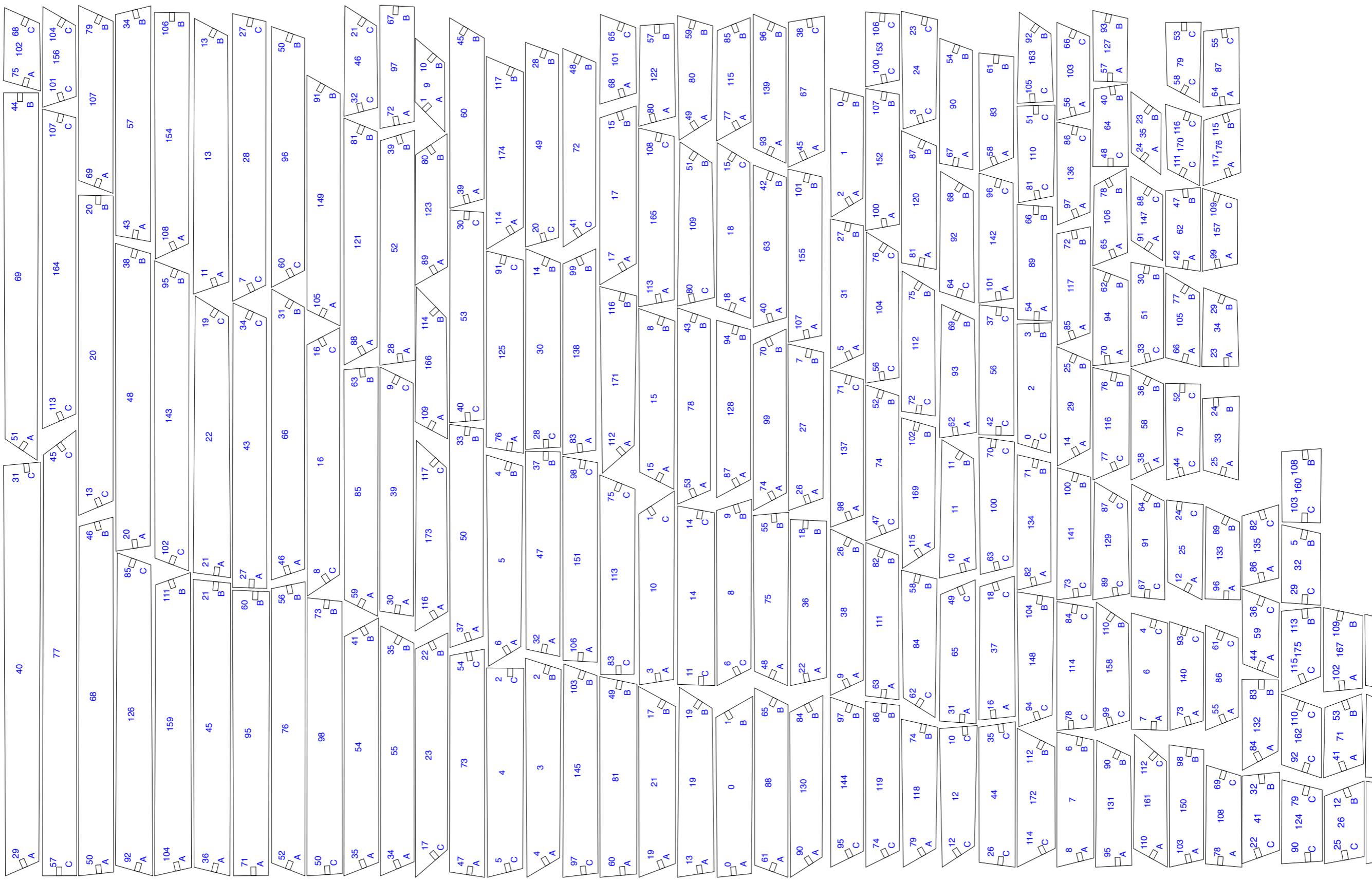
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